Syllabus for B. Tech 1st, 2nd and 3rd Year 2022 Admission Batch

Computer Science & Engineering Internet Of Things

(Approved by Academic Council and Board of Studies)



GIFT Autonomous, Bhubaneswar

(Approved by AICTE, New Delhi, Affiliated to BPUT, Rourkela) Recognized under section 2(f) of the UGC act, 1956 At. Gramadiha, Po. Gangapada, Via. Janla, Dist- Khorda, Pincode: 752054

1st Year Course Structure

	First Semester]				Second Semester		
			Theory							Theory		
SI. No.	Category	Course Code	Course Title	WCH L-T-P	Credi t		SI. No.	Catego ry	Course Code	Course Title	WCH L-T-P	Credit
1	BS	BTBS-T-BS-101	Introduction to Mathematics I	4-1-0	3		1	BS	BTBS-T-BS- 201	Introduction to Mathematics II	4-1-0	3
2	BS	BTBS-T-BS-102/ BTBS-T-BS-103	Elements of Engineering Physics / Applied Chemistry	4-0-0	2		2	BS	BTBS-T-BS- 102/ BTBS- T-BS-103	Elements of Engineering Physics / Applied Chemistry	4-0-0	2
3	ES	BTBS-T-ES-101/ BTBS-T-ES-102	Basic Electrical and Electronics Engg./ Basic Mechanical and Civil Engineering	4-2-0	3		3	ES	BTBS-T-ES- 101/ BTBS- T-ES-102	Basic Electrical and Electronics Engg./ Basic Mechanical and Civil Engineering	4-2-0	3
4	ES	BTBS-T-ES-103	Basic Programming Skills	4-1-0	3		4	ES	BTBS-T-ES- 203	Programming Using Data Structure	4-1-0	3
5	HS	BTBS-T-HS-101	Communicative English -I	1-0-0	1		5	HS	BTBS-T-HS- 201	Communicative English -II	1-0-0	1
6	SC	BTBS-T-SC-101	SEPD-1 (Skill Enhancement and Personality Development)	2-0-0	1		6	SC	BTBS-T-SC- 201	SEPD-2 (Skill Enhancement and Personality Development)	2-0-0	1
7	МС	BTBS-T-MC-101/ BTBS-T-MC-102	IT & IS /Constitution of India	2-0-0	0		7	МС	BTBS-T-MC- 101/ BTBS- T-MC-102	IT & IS /Constitution of India	2-0-0	0
			Total Hours/ Credit (Theory)	25	13				12		25	13
			Practical							Total Hours/ Credit (Theory)		
1	BS	BTBS-P-BS-102/ BTBS-P-BS-103	Elements of Engineering Physics Lab/ Applied	0-0-2	1					Practical		
			Chemistry Lab				1	BS	BTBS-P-BS- 102/ BTBS- P-BS-103	Elements of Engineering Physics Lab / Applied	0-0-2	1
2	ES	BTBS-P-ES-101/ BTBS-P-ES-102	Basic Electrical and Electronics Engg Lab/	0-0-2		1				Chemistry Lab		
			Basic Mechanical and Civil Engineering Lab				2	ES	BTBS-P-ES- 101/ BTBS- P-ES-102	Basic Electrical and Electronics Engg. Lab/Basic Mechanical and Civil	0-0-2	1
3	ES	BTBS-P-ES-103	Basic Programming Skill	0-0-4		2				Engineering Lab		
			Lau				3	ES	В1В2-Р-Е2- 203	Programming Using Data Structure Lab	0-0-4	2
4	ES	BTBS-P-ES-104/ BTBS-P-ES-105	Engineering Graphics with AutoCAD /	0-0-3	1.5							
			Workshop Practice-I				4	ES	BTBS-P-ES-	Engineering Graphics	0-0-3	1.5
5	HS	BTBS-P-HS-101	Communicative English Lab-I	0-0-3		1.5			104/ BTBS- P-ES-105	Workshop Practice-I		
							5	HS	BTBS-P-HS- 201	Communicative English Lab-II	0-0-3	1.5
			Total Hours/ Credit (Practical)	14		7	<u>.</u>					
		Grand '	Total Hours/Credit (Practical)	39		20				Total Hours/ Credit (Practical)	14	7
		o. and								Grand Total Hours/Credit (Practical)	39	20
									SUMMER INTERNSHIP TRAINING for 30 Days			

CURRICULUM STRUCTURE

BTECH – CSE - IOT, SYLLABUS- Batch--2022-23, SECOND YEAR

	THIRD SEMESTER								
Sl. No.	Category	Course Code	Course Title	L-T-P	Credit				
1	BS	BTBS-T-BS-303	Mathematics for Computer Science	3-0-0	3				
2	PC	BTCS-T-PC-301	Database Management System	3-0-0	3				
3	OE	BTEC-T-OE-301	Digital Logic Design	3-0-0	3				
4	HS	BTBS-T-HS-301	Organizational Behavior	3-0-0	3				
5	ES	BTCS-T-ES-301	Object Oriented Programming JAVA	1-0-0	3				
6	AE	BTSC-T-AE-301	Employment Enhancement Training -B	1-0-0	1				
7	MC	BTMC-T-MC- 302	Environmental Engineering	1-0-0	0				
Tota	l Credit (The	eory)			16				
Prac	tical		D (1						
1	PC	BTCS-P-PC-301	Management System Lab	0-0-3	1				
2	OE	BTEC-P-OE-301	Digital Logic Design Lab	0-0-3	1				
3	EC	BTCS-P-ES-301	Object Oriented Programming Lab	0-0-3	1				
4	PS	BTCS-P-PS-301	SEMINAR-1	0-0-2	1				
5	SC	BTSC-P-SC-301	Evaluation of Summer Internship -I	0-0-2	2				
Tota	l Credit (Pra	ctical)			6				
Total Semester Credit									

FOURTH SEMESTER						
Sl. No.	Category	Course Code	Course Title	L-T-P	Credit	
1	PC	BTCS-T-PC-401	Design and Analysis of Algorithms	3-0-0	3	
2	PC	BTCS-T-PC-402	Computer Organization & Architecture	3-0-0	3	
3	PC	BTCS-T-PC-403	Programming With Python	3-0-0	3	
4	HS	BTBS-T-HS-401	Engineering Economics and Costing	2-0-0	3	
5	OE	BTEC-T-OE- 401	Digital Signal Processing	3-0-0	3	
6	00	BTCS-T-OO-401	NPTEL Course	1-0-0	2	
7	AE	BTSC-T- AE- 401	Employment Enhancement Training -C	1-0-0	1	
8	MC	BTMC-T-MC- 302	Essence of Indian knowledge and tradition	1-0-0	0	
Tota	l Credit (The	eory)			18	
Prac	tical					
1	PC	BTCS-P-PC-401	Design and Analysis of Algorithms Lab	0-0-3	1	
2	PC	BTCS-P-PC-402	Computer Organization & Architecture Lab	0-0-3	1	
3	PC	BTCS-P-PC-403	Programming With Python Lab	0-0-3	1	
4	PS	BTCS-P-PS-401	Project-III	0-0-2	2	
Tota	l Credit (Pra	ictical)			5	
Tota	l Semester C	Credit			23	

CURRICULUM STRUCTURE

BTECH - CSE – IOT Batch--2022-23 THIRD YEAR

FIFTH SEMESTER							
Sl. No.	Category	Course Code	Course Title	L-T-P	Credit		
1	PC	BTCI-T-PC- 501	Artificial Intelligence	3-0-0	3		
2	PC	BTCI-T-PC- 502	Software Engineering	3-0-0	3		
3	PC	BTCI-T-PC- 503	Operating Systems	3-0-0	3		
4	PC	BTCI-T-PC- 504	Formal Language and Automata Theory	3-0-0	3		
5	PE	BTCI-T-PE- 501	Microprocess or and Microcontrol ler	3-0-0	3		
6	AE	BTCI-T-AE- 501	Employment Enhancement Training D	2-0-0	1		
7	МС	BTCI-T-MC- 501	Essence of Indian knowledge and Tradition - II	2-0-0	0		
Total	Credit (The	eory)			16		
Practi	cal		Artificial				
1	PC	BTCI-P-PC- 501	Intelligence Lab	0-0-2	1		
2	PC	BTCI-P-PC- 502	Software Engineering Lab	0-0-2	1		
3	PC	BTCI-P-PC- 503	Operating Systems Lab	0-0-2	1		
4	PS	BTCI-P-PS- 501	Seminar - II	0-0-2	1		
5	PS	BTCI-P-PS- 502	Evaluation of Summer Internship (ESI)-II	of 0-0-2	2		
Total	Credit (Pra	ctical)			6		
Total Semester Credit							

SIXTH SEMESTER								
Sl. No.	Catego ry	Course Code	Course Title	L-T-P	Credit			
1	BS	BTCI-P-BS- 601	Optimization Engineering	3-1-0	4			
2	PC	BTCI-T-PC- 601	Computer Network	3-0-0	3			
3	PC	ВТСІ-Т-РС- 602	Compiler Design	3-0-0	3			
4	PC	BTCI-T-PC- 603	Internet Of Things	3-0-0	3			
5	BS	BTCI-T-BS- 602	Green Technology	3-0-0	3			
6	00	BTCI-T-OO- 601	NPTEL Course	0-1-0	3			
7	SC	BTCI-T-SC- 601	Employment Enhancement Training - E	2-0-0	1			
8	MC	BTCI-T-MC- 601	Universal Human Values	2-0-0	0			
Total C	Credit (The	eory)			20			
Practic	al							
1	PC	BTCI-P-PC- 601	Computer Network Lab	0-0-2	1			
2	PC	BTCI-P-PC- 602	Compiler Design Lab	0-0-2	1			
3	PC	BTCI-P-PC- 603	Internet Of Things Lab	0-0-2	1			
4	PS	BTCI-P-PS-601	Project – IV	0-0-4	2			
Total C	Total Credit (Practical) 5							
Total S	25							

Program Outcomes (UG Engineering)

Graduates Attributes (GAs) form a set of individually assessable outcomes that are the components indicative of the graduate's potential to acquire completence to practice at the appropriate level. The Program Outcomes (POs) for UG Engineering programs defined by NBA are:

PO1. **Engineering Knowledge**: Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems.

PO2. **Problem Analysis**: Identify, formulate, review research literature and analyze complex engineering problems reaching substantiated conclusions using first principles of mathematics, n a t u r a l sciences, and engineering s c i e n c e s.

PO3. **Design/Development of Solutions**: Design solutions for complex engineering problems and design system components or processes that meet the specified needs with appropriate consideration for the public health and safety, and the cultural, societal, and environmental considerations.

PO4. **Conduct Investigations of Complex Problems:** Use research-based knowledge and r e s e a r c h methods including design of experiments, analysis and interpretation of data, and synthesis of the information to provide valid conclusions.

PO5. **Modern Tool Usage**: Create, s e l e c t, and apply appropriate techniques, resources, and modern engineering and IT tools including prediction and modeling to complex engineering activities with an understanding of the limitations.

PO6. **The Engineer and Society**: Apply r e a s o n i n g informed by the contextual knowledge to assess societal, health, safety, l e ga l and c u l t u r a l issues a n d t h e consequent responsibility relevant to the professional engineering practice.

PO7. Environment and Sustainability: Understand the impact of the professional engineering solutions in societal and environmental contexts, and demonstrate the knowledge of, and need for sustainable development.

PO8. **Ethics**: Apply ethical principles and commit to professional ethics and responsibilities and norms of the engineering practice.

PO9. Individual and Team Work: Function effectively as an individual, and as a member or leader in diverse teams, and in multidisciplinary settings.

PO10. **Communication**: Communicate effectively on complex engineering activities with the engineering community and with society at large, such as, being able to comprehend and write effective reports and design documentation, make effective presentations, and give and receive clear instructions.

PO11. **Project Management and Finance**: Demonstrate knowledge and understanding of the engineering and management principles and apply these to one's own work, as a member and leader in a team, to manage projects and in multidisciplinary environments.

PO12. Life-long Learning: Recognize the need for, and have the preparation and ability to engage in independent and life-long learning in the broadest context of technological change.

Course Types & Definitions

L	Lecture
Т	Tutorial
Р	Laboratory / Practical / Sessional
WCH	Weekly Contact Hours
BS	Basic Sciences
HS	Humanities & Social Sciences (including Management)
ES	Engineering S c i e n c e s
PC	Professional Core
PE	Professional Elective
OE	Open Elective
MC	Mandatory Course
SC	Skill Course
EEC	Employment Enhancement Course
SEPD	Skill Enhancement and Personality Development



Lead Branch

Evaluation process

Sr No	Type of Test	Mark	Frequency	Total Mark	Reduced Mark
1	Modular Test	25	3	75	50
2	Online Quiz Test	10	6	60	10
3	Assignment	10	2	20	10
4	Subject Specific Project	15	1	15	15
5	Attendance	15	1	15	15
ΤΟΤΑΙ	_			155	100
Pass M	lark				45
	Proposed External	Exami	nation (B. Tee	ch, Autonomou	s)

1. **Evaluation Process of Theory Subjects:**

Sr No	Type of Test	Mark	Frequency	Total Mark
1	End Semester Examination	100	1	100
Pass Ma	ark	·		35

2. Evaluation Process of Practical Subjects:

Components	Marks	Frequency	Assigned To
Attendance	10	Closing of Instruction	To be retrieved from CMS
Daily Performance & Viva-voce	40	On the day of Experiment	Concerned Faculty (Upload in CMS in weekly basis)
Lab Record	20	On the day of Experiment	Concerned Faculty
End-Semester Lab Test	30	1	At the end of the semester as per the schedule published by Examination Cell
Total	100		

3. Process of Skill Courses:

Evaluation

Components	Marks	Frequency	Assigned To
End-Semester Examination	100	1	Examination Cell/ Concerned Faculty
Total	100		

4. Evaluation Process of Mandatory Courses:

Components	Marks	Frequency	Assigned To
In-Semester Evaluation	100	1	Examination Cell/ Concerned Faculty
Total	100		

<u>Contents</u> First Year B.Tech ^{Curriculum Structure}

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Туре	Code		L-T-P	Credits	Marks
BS	BTBS-T-BS-101	Introduction to Mathematics - I	4-1-0	3	150

Objectives	The objective of this course is to familiarize the students with the knowledge and concepts of ordinary differential equations and applications, solution of system of linear equations using matrix, Eigen vectors & Eigen values of matrices with applications.
Pre-Requisites	A good knowledge of trigonometry along with basics of differential and integral calculus of one variable and coordinate geometry of two and three dimensions.
Teaching Scheme	Regular classroom lectures with use of ICT as and when required, sessions are planned to be interactive with focus on problem solving activities.

Module-#	Topics	Hours
Speed Math	Average, Problems on Ages, Percentage, Profit and Loss, Ratio and Proportion, Time	
Module-1	Solution of first order differential equations, Linear equation, Bernoulli's equation. Second order differential equations with constant coefficients, Euler-Cauchy equation. Non-homogeneous equations: Method of undetermined coefficients, Variation of	10 Hours
	Parameters, Applications to Electric Circuits.	
Module-2	Introduction to vector space, subspace, span, linearly independent and linearly dependent vectors, solution of system of linear equations, Gauss elimination, Determinant, Rank of a matrix, Inverse of a matrix by Gauss-Jordan Method.	8 Hours
Module-3	Eigen value, Eigen vector, Symmetric, Skew-symmetric and Orthogonal matrices, Hermitian, Skew-Hermitian, and Unitary matrices, Similarity of matrices, Diagonalization, Quadratic Form.	8 Hours
Module-4	Partial differentiation, Maxima and Minima for function of two variables. Vector Differential Calculus: Vector and Scalar functions and Fields, Derivatives, Curves, Tangents and Arc length, Gradient, Divergence, and Curl.	11 Hours
	Total	45 Hours

Text Books:

- T1. E. Kreyszig, Advanced Engineering Mathematics, Wiley India.
- T2. B. V. Raman, Higher Engineering Mathematics, Mc Graw Hill Education Pvt. Ltd.

Reference Books:

- R1. S. Pal and S. C. Bhunia, Engineering Mathematics, Oxford University Press.
- R2. P. V. O'Neil, Advanced Engineering Mathematics, Cengage Learning.

- R3. B. S. Grewal, Higher Engineering Mathematics, Khanna Publication.
- R4. A. Sharma, Quantitative Aptitude, Mc Graw Hill Education Pvt. Ltd
- R5. R. S. Aggarwal, Quantitative Aptitude For Competitive Examinations, S. Chand publication.

Online Resources:

- 1. https://nptel.ac.in/courses/111106100
- 2. https://nptel.ac.in/courses/111105121
- 3. https://nptel.ac.in/courses/111104137
- 4. https://nptel.ac.in/courses/111107108
- 5. https://nptel.ac.in/courses/111106051
- 6. https://nptel.ac.in/courses/111105134

CO1	Know the basic concepts of quantitative aptitude to meet real life requirements.	
CO2	Find the general solution of first and second order ordinary differential equations and use the general solution to find the specific solution for given initial value problems.	
CO3	Solve and demonstrate various physical models through second order differential equations.	
CO4	Use the understanding of matrix algebra to solve systems of linear equations, harmonics problems, population models etc. arising in various engineering fields.	
CO5	Demonstrate knowledge and applications of Eigen value problems related to engineering disciplines.	
CO6	Understand the vector function and fields for design and construction of systems.	

Туре	Code		L-T-P	Credits	Marks
BS	BTBS-T-BS-102	Elements of Engineering Physics	4-0-0	2	150

Objectives	1. To expose students to the fundamental principles and laws of mechanics in			
	Physics to understand the types of motion.			
	2. To analyze the concepts of mechanics, oscillations, waves and optics to prepare			
	the students for advanced level courses.			
	3. To demonstrate the ability to identify and apply the appropriate analytic,			
	numerical, and mathematical reasoning, to situations of the physical world.			
	4. To adaptability to new developments in science and technology.			
Pre-Requisites	Class 12 th level Physics course			
Teaching Pedagogy	Regular classroom lectures with use of ICT as and when required, sessions are			
	planned to be interactive with focus on problem solving activities.			

Topics	Hours
Oscillation, waves and Mechanical Properties	
Simple, damped and forced oscillations, resonance, coupled oscillations.	12 Hours
Wave and wave equation, Superposition of waves.	
Interference, Young's double slit experiment, Newton's rings, Diffraction,	
Fraunhofer diffraction by single slit, Diffraction Grating, Polarization, Malus'	
Law, Brewster's Law.	
Mechanical Properties of Matter Stress, strain, Hooke's law, elastic constants	
and their relations, stress-strain diagrams	
Electromagnetism and Concept of Quantum mechanics	
Divergence, Curl and Gradient, Line, Surface and volume integral, Gauss	
divergence theorem, Stokes theorem (Only Statements, no proof), Gauss's law,	10 Hours
Ampere's law and Faraday's law of electromagnetic induction, Maxwell's	
equations in integral and differential form.	
Black body radiation, Planck's law, photo electric effect (concept and equation),	
Matter waves, de Broglie hypothesis, Heisenberg's Uncertainty Principle and its	
application, Schrodinger's wave equation – Time independent and Time	
dependent equations, Free particle, Particle in a one dimensional rigid box.	
	 Oscillation, waves and Mechanical Properties Simple, damped and forced oscillations, resonance, coupled oscillations. Wave and wave equation, Superposition of waves. Interference, Young's double slit experiment, Newton's rings, Diffraction, Fraunhofer diffraction by single slit, Diffraction Grating, Polarization, Malus' Law, Brewster's Law. Mechanical Properties of Matter Stress, strain, Hooke's law, elastic constants and their relations, stress-strain diagrams Electromagnetism and Concept of Quantum mechanics Divergence, Curl and Gradient, Line, Surface and volume integral, Gauss divergence theorem, Stokes theorem (Only Statements, no proof), Gauss's law, Ampere's law and Faraday's law of electromagnetic induction, Maxwell's equations in integral and differential form. Black body radiation, Planck's law, photo electric effect (concept and equation), Matter waves, de Broglie hypothesis, Heisenberg's Uncertainty Principle and its application, Schrodinger's wave equation – Time independent and Time dependent equations, Free particle, Particle in a one dimensional rigid box.

Module-3	 Engineering Materials Semiconducting Material: Defects in solids (Elementary idea), Concept of energy bands in solids, carrier concentration and conductivity in semiconductors with temperature dependence, construction and working of PN junction diode. Dielectric materials, Dielectric Polarization, Dielectric Breakdown, Dielectric constant and loss, Electromagnetic wave in dielectric medium. Superconducting materials: Superconductivity, Critical parameters, Meissner effect, Type I & Type II superconductors, BCS theory, applications of super conducting materials. Nano material: Classifications, Quantum confinement, surface to volume ratio, 	10 Hours
Module-4	Graphene and its structure, Application. Quantum Statistics and Optoelectronic devices Statistical Mechanics: Statistical distributions: Maxwell-Boltzmann, Molecular Energies in an ideal gas, Bose-Einstein and Fermi-Dirac statistics. Laser: Spontaneous and stimulated emission, Einstein's coefficients, Population inversion, Light amplification, Basic laser action, Types of laser, Ruby and He- Ne lasers, applications. Fiber Optics: Optical fiber and its principle, acceptance angle, numerical aperture for step and graded index fibers, attenuation mechanism in optical fibers, applications of optical fibers.	12 Hours
Total		44 Hours

Text Books:

T1. Principles of Engineering Physics-Vol. I and II by M. Khan & S. Panigrahi, Cambridge university Press

- T2. Engineering Physics: D. R Joshi, McGraw Hill Education Press
- T3. Engineering Physics: H. K Mallik, A. K Singh, McGraw Hill Education Press

Reference Books:

- R1. Electronic Devices and Circuits Millman, Halkias and Jit, Tata McGraw Hill
- R2. Concepts of Modern Physics : A Beiser, S Mahajan, S. Raichoudhury
- R3. Optics: A. K. Ghatak
- R4. Introduction to Solid State Physics: S. O. Pillai
- R5. Properties of matter: D. S. Mathur

Online Resources:

- 1. <u>https://nptel.ac.in/courses/122106027</u>
- 2. <u>https://nptel.ac.in/courses/115105121</u>
- 3. <u>https://onlinecourses.nptel.ac.in/noc22_ph06/preview</u>
- 4. <u>https://nptel.ac.in/courses/115105097</u>
- 5. <u>https://nptel.ac.in/courses/108106161</u>

CO1	Understand the concepts of waves, oscillation and its significance.
CO2	Acquire skills to apply formulas of optics and wave physics.
CO3	Gain Acquire Knowledge of basic concepts of electric and magnetic fields.
CO4	Develop the concept of different engineering material and their applications.
CO5	Understand the basic knowledge of thermodynamic and use them to solve practical problems.
CO6	Develop a comprehension of the current basis of broad knowledge in Modern physics.

Туре	Code		L-T-P	Credits	Marks
BS	BTBS-T-BS-103	Applied Chemistry	4-1-0	2	150

Objectives	The objective of this course is to build knowledge of students about basic concepts and application of Chemistry from Industrial, Pharmaceutical, research, agriculture and life science point of view.
Pre-Requisites	A fundamental knowledge of Quantum, Inorganic chemistry, along with basics of Periodic table, properties of metal are to be clear.
Teaching Pedagogy	Regular classroom lectures with use of ICT as and when required, sessions are planned to be interactive with focus on problem solving activities.

Module-#	Topics	Hours
Module-1	Quantum Mechanics and its application : Failure of classical mechanics and introduction to quantum mechanics, Photoelectric effect, Postulates of Quantum mechanics, Schrodinger's wave equation (Derivation not required), Particle in One dimensional box, Significance of eigen value and eigen function. Zero point energy.	7+5=12 Hours
	Phase rule and its application : Definition of phase, component and degree of freedom ,one component system, Water, Sulphur system, Curves and triple points, meta stable triple point, Two component alloy systems: Bi-Cd, eutectic	
Module-2	Electro Chemistry and its application: Electro chemical cells, Dry cell, Alkaline battery, Ni-Cd battery, Li-ion Battery, Pb-acid storage cell Fuel Cells: Definition, Different types of fuel cell, Hydrogen blue fuel cell, FCEVs	5+2+6=13 Hours
	Corrosion : Theory and mechanism of corrosion, Types, differential aeration corrosion, water line corrosion, Pitting, stress, SCC, galvanic corrosion, Caustic embrittlement, Factors affecting corrosion, Corrosion Control, corrosion inhibitors: Cathodic protection, Metal coatings	

Module-3	 I/C engine, knocking, anti-knocking, Octane rating. Diesel engine fuels, Cetane rating, Combustion calculations. Gaseous fuel: LPG, CNG, Biogas fuel, Alternate Fuels, carbon foot print, carbon trading Polymer: Degree of polymerization, Thermosetting and thermoplastic polymer with examples: Polethene, PVC, Nylon-6, Teflon and their applications, Rubber: Natural rubber, Vulcanized rubber. 	8+4=12 Hours
Module-4	Nanomaterials: Introduction, Classification, Characteristics, 0D,1D, 2D Nanomaterials, Synthesis: Top Down & Bottom Up approach, Application to Pharmaceutical and Research.	8 Hours
Total		45 Hours

Text Books:

T1.Theory & Practical's of Engineering Chemistry, By Shashi Chawla, Publisher: Dhanpati Rai & CO.(Pvt.) Ltd

T2. Engineering Chemistry Vol-I & II, Author: Jain & Jain, Publisher: Dhanpati Rai Publishing Company.

T3. Engineering Chemistry, Author: Prasant Rath, 2015, Cenage Learning India Pvt, Ltd

T4. Textbook on Engineering chemistry. Author: Achyutananda acharya & Biswit Samantaray, publisher: Pearson

Reference Books:

R1. Theory & practical's of engineering chemistry, by Shashi Chawla, publisher: Dhanpati Rai & CO.(Pvt.) Ltd

R2. Engineering chemistry vol-i & II, author: Jain & Jain, publisher: Dhanpati Rai publishing company.

R3. A textbook of engineering chemistry, author: Dr. Rajshree Khare publisher: S.K. Kataria & sons.

R4. Textbook of nanoscience and nanotechnology. Mcgraw Hill Education (India) Pvt. Ltd., 2012.

R5. Nanostructures & Nanomaterials: synthesis, properties and applications- g. Cao and Y. Wang, world scientific Pvt.

Ltd.; 2nd edition

Online Resources:

- 1. https://www.energy.gov/eere/fuelcells/fuel-cells
- 2. https://www.britannica.com/science/polymer
- 3. https://www.niehs.nih.gov/health/topics/agents/sya-nano/index.cfm
- 4. https://afdc.energy.gov/vehicles/fuel_cell.html
- 5. https://www.researchgate.net/publication/258761372

CO1	Describe graphs of one and two component system (curves) and their characteristics.
CO2	Solve quantum energy related problem and determine the quantized energy of different energy levels.
CO3	Explain the methodology of corrosion occurrence in different cases and its prevention to optimum level.
CO4	Explore the concepts and methods of blending of fuels with better Cetane and Octane number.
CO5	Use the concept of Polymer Synthesis, new material synthesis methodologies and types of nanomaterial.

Туре	Code		L-T-P	Credits	Marks
ES	BTBS-T-ES-101	Basic Electrical and Electronics Engineering	4-2-0	3	150

Objectives	To expose to the field of electrical &electronics engineering, and to acquire the fundamental knowledge in the field.		
Pre-Requisites	:e-Requisites Knowledge of Physics and Mathematics in Secondary Education		
Feaching Pedagogy Regular classroom lectures with use of ICT as and when required, sessions and planned to be interactive with focus on problem solving activities.			

Module-#	Topics		
Module-1	Introduction to Electrical power system: An overview of Electrical Engineering, Sources of energy, steam, hydro and nuclear power generation, Renewable source of Power generating station and general structure of electrical Transmission, Distribution, Utilization & Conservations. DC Circuits: Study of Electrical Elements (R, L, C). Ohm's Law. Series & Parallel combination. KCL, KVL, Nodal & Mesh analysis. Star Delta Conversion. AC fundamentals: Sinusoidal Wave form, Peak, RMS, Average value. Concept of Real Power, Reactive Power, Apparent Power &Power factor. Analysis of 1- phases AC circuit. Introduction to 3- phase system. Line & Phase quantity in star and delta connection, Analysis of 3- phases balanced AC circuit.	9 Hours	
Module-2	Magnetic circuits: Electro magnetism, simple magnetic circuit, magnetic material, B-H curve. Electrical Machines: Construction, working principle & Application of DC generator, DC Motor, single phase & 3-phase transformer, 3 phase & single phase induction motor, Alternator & Special Motors (Stepper & BLDC) Electrical Installations & wiring: Layout of LT switchgear, Switch fuse unit (SFU), MCB, ELCB, MCCB, Type of earthing & Different types of Domestic Wiring. Electrical Safety: Safety Procedure for working on electrical mains & Apparatus, Electrical hazard, its preventions & Protections, Fire preventions & protection for electrical installations. First aid in electrical Injuries. Artificial respiration & chest compression for accidents victims. IE rules and Electrical License rules. Different Illumination, Batteries and their applications.		
Module-3	Introduction to Electronics and Communication Engineering: Basic Electronics components (active, passive), Signal, Spectrum, Frequency Band and Industrial application (VLSI, Microwave, RF, Telecommunication, Fiber Optics, RADAR, Signal Processing). Basic Communication Block Diagram and concept of Transmitter, Receiver and Channel. Diodes: Overview of Semiconductors. Working principle and characteristics of PN junction. Diode applications (half-wave and full-wave rectifier, clipper,	13 Hours	

NOR, EXOR, EX-NOR); Realization of Basic logic gates using universal gates, Half-Adder, Full-Adder, Half-Subtractor, Full-Subtractor, fundamentals flip-	
Half-Adder, Full-Adder, Half-Subtractor, Full-Subtractor, fundamentals flip-	
NOR, EXOR, EX-NOR); Realization of Basic logic gates using universal gates,	
Number System, Boolean Algebra Digital logic Gates (AND, OR, NOT, NAND,	
Basics of Digital Electronics :	
Differentiator. Unit Gain Amplifier), 555 Timer.	
Differentiations, Application of Op-Amp (Summing amplifier, Integrator,	
configurations Application of On App (Suppling applifier Integrator	
Characteristics Virtual ground concept Inverting and non-inverting	
$On_{-}Amn$: The Operational Amplifier ($On_{-}Amn$): The Ideal $On_{-}Amn$	
characteristics, Transistor as a switch, as an Amplifier.	
CC (Relationship between α , β , γ) circuit configuration Input-output	
Transistor and Transistor Biasing : Fixed Bias, Voltage divider bias, CB, CE,	
Bipolar Junction Transistor : Construction, Operation of Bipolar Junction	
clamper and zener /Avalanche Breakdown).	

Text Books:

T1.D. P. Kothari and I. J. Nagrath, "Basic Electrical Engineering", Tata McGraw Hill.

T2. Principles of Electrical Safety, Peter E. Sutherland, Wiley-IEEE Press.

T3.Electronic Devices and Circuit Theory (Ninth Edition), Robert L. Boylestad and Louis Nashelsky, Pearson

Education, 482 FIE, Patparganj, Delhi – 110 092.

T4.Digital Design, 5th Edition M. Morris Mano and Michael D Ciletti Pearson

Reference Books:

R1."Basic Electrical Engineering" by Mittle, V and Arvind Mittle, Tata McGraw Hil.

R2.E. Hughes, "Electrical and Electronics Technology", Pearson.

R3.V. D. Toro, "Electrical Engineering Fundamentals", Prentice Hall India.

R4.Microelectronic Circuits, 7th Edition Adel S Sedra and Kenneth C Smith Oxford University Press

R5.Fundamentals of Digital Circuits, 4th Edition A Anand Kumar PHI

R6. Integrated Electronics, 2nd Edition Jacob Millman and Christos Halkias Tata McGraw Hills

R7. A course in Electrical and Electronic Measurements and Instrumentation Author: AK Sawhney Publisher :

Dhanpat Rai & Co. (P) Limited

R8. A Textbook of Electrical Technology, by Theraja B L and Theraja A K, S Chand.

R9. Principles of Electrical Engineering and Electronics- V K Mehta, Rohit Mehta, S Chand.

R10."Basic Electrical Engineering" by C L Wadhwa, New Age pub.

R11.D. C. Kulshreshtha, "Basic Electrical Engineering", McGraw Hill.

R12.Electrical Safety Handbook, 4th Edition Hardcover by John Cadick Mary Capelli-Schellpfeffer Dennis

Neitzel Al Winfield

R13 B. Ram, Fundamentals of Microprocessors and Microcomputers, Dhanpat Rai Publications

Online Resources:

- 1. https://onlinecourses.nptel.ac.in/noc23_ee62
- 2. https://onlinecourses.nptel.ac.in/noc23_ee17_
- 3. https://onlinecourses.nptel.ac.in/noc23_ee65
- 4. https://onlinecourses.nptel.ac.in/noc23_ee66
- 5. https://onlinecourses.nptel.ac.in/noc23_ee15
- 6. <u>https://onlinecourses.nptel.ac.in/noc22_ee90</u>
- 7. https://onlinecourses.nptel.ac.in/noc22_ee93

CO1	Introduce fundamentals idea & techniques about electrical engineering & to provide knowledge about DC, AC & Magnetic Circuits
	Impart conceptual analysis of electrical machineries & to familiarize the students with electrical
CO2	safety equipment & domestic wiring.
	Inculcate sound understanding of illumination scheme.
CO4	Acquire knowledge about basic electronic components , industrial applications and fundamentals of communication.
CO5	Understand basic operation and applications of Diode, BJT and Op-Amp.
CO6	Explain the basics of digital concepts, sensors, microprocessors and microcontrollers

Туре	Code		L-T-P	Credits	Marks
ES	BTBS-T-ES-102	Basic Mechanical and Civil Engineering	4-2-0	3	150

Objectives	To expose to the field of civil and mechanical engineering, and to acquire the fundamental knowledge in the field.
Pre-Requisites Knowledge of Physics and Mathematics in Secondary Education	
TeachingPedagogy	Regular classroom lectures with use of ICT as and when required, sessions are planned to be interactive with focus on problem solving activities.

Module-#	Topics	Hours
Module-I	 Introduction to Mechanical Engineering and Materials: Introduction to mechanical engineering & Mechanical systems (Hydraulic, Mechanical & Pneumatic), Robot anatomy, classification based on robots configuration; Polar, cylindrical, Cartesian Coordinate and spherical. Mechanical Sensors, Automation. Power transmission devices: Belt, Rope, Gear & Gear drives. Coupling, clutch, brakes. (Working principle only), Mechanical Advantage, Velocity ratio. Engineering Materials: Classification of engineering material, Properties-Physical, Chemical & Mechanical, Composition of Cast iron and Carbon steels, Alloy steels their applications., Composites , Plastics and ceramics. Concepts on Metallurgy. Smart materials. Mechanical Measurement: Concept of measurements, errors in measurement, measurement of Temperature, Pressure, Velocity, and Flow.(working principle only.) 	1 Hours
Module-II	 Fundamentals of Thermodynamics: Application of thermodynamics in daily life, Refrigerants, Steam formation& its properties. Evaporation and Condensation, Desalination, Dry ice Vs Liquid Nitrogen, Aircraft engines and its classifications, Fuels, Rockets. Application: Steam power plant, I.C Engine, Refrigerators and Air- Conditioners (Brief description of different components with Schematic diagram only.) BS-VI. Fluid Properties and their Applications: Fluid properties, Pascal's Law its application, Bernoulli's theorem. Hydraulic machines: turbines, pumps, their types. Cryogenics. 	11 Hours

Module-III	Introduction to Construction materials and Field Survey: Basics of Civil Engineering & Broad disciplines of Civil Engineering, Building components and Materials – Brick, Stone, Cement, Concrete, Steel, Timber (composition, function and uses).concept of smart building., New and smart Materials – flyash, new-age concrete, recycling of materials. Infrastructure – habitat, megacities, current and futuristic vision. Scale, plan, map, principles of survey, Linear measurements, Ranging, Compass Survey, Bearing of a line, Introduction to Modern Survey Instruments (EDM and Total Station), GIS and GPS (Introduction only).	10 Hours
Module-IV	Fundamentals of Soil Mechanics, Hydrology and Transportation: Fundamentals of soil classification, properties, foundation (deep and shallow) and types. Fundamentalsof Irrigation engineering- sources and hydrologic cycle. Introduction to hydraulic structures like canals, siphons, weirs, dams etc. Wastewater Treatment – Sea Water Intrusion – Recharge of Ground Water. Different modes of transport, classification of road, Traffic sign and Road Marking, Introduction to Railway, Airport, Bridges, concept of Tunnels and Metro rail(underground and overhead). Basics of Port and Harbor – Concept of inland waterways.	12 Hours
Total		44 Hours

TextBooks:

- T1. Basic Mechanical Engineering by Pravin Kumar, Pearson .
- T2. Text book of Elements of Mechanical Engineering, S T Murthy, Universities press.
- T3. Cengal, Y., Boles, "Thermodynamics", Mc-Graw Hill, 2001.
- T4. Nakra & Chaudhary, Instrumentation and Measurements, TMH.
- T5. Basic Civil Engineering, S.Gopi, Pearson.
- T6. Basic of Civil Engineering, M.S. Palanichamy, McGraw Hill.

Reference Books:

- R1. Basic Mechanical Engineering by BasantAgrawal, C M Agrawal, Willey .
- R2. Elements of Mechanical Engineering by J K Kittur and G D Gokak, Willey.
- R3. Engineering Thermodynamics by P. Chattopadhaya, Oxford University Press.
- R4. Basic Mechanical Engineering by .D. Mishra, P.K Parida, S.S.Sahoo, India Tech Publishing.
- R5. Engineering Materials, S C Rangwala, Charotar Publishing House .
- R6. Surveying Vol -1, RAgor, Khanna Publisher.
- R7. Water supply ana Waste water engineering, S.K. Garg.
- R8. Introduction to Bridge Engineering, D. Jhonson Victor.

R9. Engineering Materials, S C Rangwala, Charotar Publishing House.

CO-1	Understand the fundamental of robotics, its application & power transmission system.
CO-2	Learn about engineering materials application and some measuring devices.
CO-3	Impart knowledge on thermodynamics, its application & fluid mechanics.
CO-4	Acquire knowledge about importance of Civil Engineering Materials and the aspects of field
CO-5	Understand the soil mechanics and fundamentals of irrigation engineering
CO-6	Formulate an idea in planning and design aspects of transportation engineering

Туре	Code		L-T-P	Credits	Marks
ES	BTBS-T-ES-103	Basic Programming Skills	4-1-0	3	150

Objectives	To expose to the field of Problem Solving and Programing
Pre-Requisites	Knowledge of Mathematics in Secondary Education
Teaching Pedagogy	Regular classroom lectures with use of ICT as and when required, sessions are planned to be interactive with focus on real life problem solving activities.

Module-#	Topics	Hours
Module-1	Algorithm, Representation of Algorithm: Flowchart/Pseudo-code with examples. From algorithms to programs; C Program source code, C Program structure, basic syntax, data types, variables, constants, storage class, syntax and logical errors in compilation, object and executable code, Arithmetic expressions, operators and precedence.	10 Hours
Module-2	Decision making: Conditional Branching, if statement, if else statement, nested if else statement, switch, nested switch statements, Iteration and loops, break, continue, Decision making Application in solving real life problems.	8 Hours
Module-3	Arrays: Arrays (1-D, 2-D), initialization, Accessing Array Elements, Matrix applications, Character arrays and Strings, Pointers, Pointer arithmetic, dynamic memory allocation, pointer to array and array of pointers Linear Search, Bubble Sort	8 Hours
Module-4	Functions, Parameter passing in functions, call by value, idea of call by reference, recursion with examples of Finding Factorial, Fibonacci series, and passing arrays to functions, nested function, local and global variables, static variables.	8 Hours
Module-5	Structures, Array of structures, union, structure vs union, passing structure to function, File handling: ASCII and binary Files.	
Total		40 Hours

Text Books:

- 1. E. Balagurusamy, Programming in ANSI C, 8th Edition, Tata McGraw Hill, 2019
- 2. Herbert Schild, C: The Complete Reference, Tata McGraw Hill

Reference Books:

1. A.K.Rath and A. K. Jagadev, "Data Structures and Program Design using C", 2nd Edition, Scitech Publications, 2011

- 2. Horowitz and Sahani, "Fundamentals of Data Structures", Galgotia Publication Pvt. Ltd
- 3. Rajaraman, V., Computer Programming in C, PHI Publications
- 4. Somashekara, M. T., Guru, D. S., Manjunatha, K. S., Problem Solving With C, PHI
- 5. Yashavant Kanetkar, Let Us C, 17th Edition, BPB Publications New Delhi, 2019

CO1	Formulate simple algorithms for problem solving and translate the algorithms to programs.
CO2	Execute the programs and correct syntax and logical errors.
CO3	Implement different conditional branching and loops for problem solving.
CO4	Decompose a problem into functions and synthesize a complete program using divide and conquer approach.
CO5	Use arrays, pointers and structures to formulate algorithms and programs.
CO6	Apply programming to solve searching and sorting problems.

Туре	Code		L-T-P	Credits	Marks
HS	BTBS-T-HS-101	Communicative English-I	2-0-0	1	150

Objectives	To develop the Listening skills to comprehend various forms of communication.
	To evaluate the speaking skills with communicative efficiency.
	To distinguish different types of reading comprehension for better understanding and an
	To implement the requisite skills for effective writing.
Pre-Requisites	To have basic knowledge on LSRW skills
Teaching Pedagogy	Regular classroom lectures with use of PPT when required, sessions are planned to be interactive with examples to be acquainted with different types of communication

Module-#	Topics	Hours
Module-1	Relevance of Communication: Importance of communication in English Language for Technocrats Process and Factors of Communication Applied Grammar (Parts of Speech, Modals, Subject – Verb Agreement,	10 hours
Module-2	Reading and Writing Process of Reading, Skimming, Scanning, inferential Reading Process of Writing ,Summarizing and Paraphrasing, Note Making, Notice Writing Minutes & Preparing Agenda	05 Hours
Module-3	Oral Communication Sounds of English: Vowels and Consonants Sounds, Syllable and its Structure, Word Stress, Indian English and Standard English. Listening :Process and Types of Listening, Strategy of Listening	10 Hours
	Total	25 Hours

Text Books:

T1. Effective Technical Communication- M Ashraf Rizvi- Tata Mc Graw Hill

T2. Communication Skills- Sanjay Kumar & Puspalata- Oxford

T3. Soft Skills- Dr. K. Alex- S. Chand

Reference Books:

R1. An Introduction to Professional English and Soft Skills - Das et al.- Foundation Books

R2. Corporate Soft Skills-Sarvesh Gulati- Rupa Publications

R3. Corporate Communication- Pragyan Rath,K.Shalini, Debankita Ray-Cengage

R4. The Art of Communicating- Thich Nhat Hanh- Rhuk

R5. Communication Skills- Anjana Tiwari- Khanna Publishing (1st Ed.)

Online Resources:

www.britishcouncil.in www.eltai.in

CO1	Develop the understanding of communication in different environment.
CO2	Evaluate the various Types of Communication
CO3	Analyze the rules for Pronunciation English Language effectively.
CO4	Understand the importance of Reading
CO5	Identify the different forms of Business Writing
CO6	Practice LSRW in the Professional Place

Туре	Code	Skill Enhancement and Personality	L-T-P	Credits	Marks
SC	BTBS-T-SC-101	Development (SEPD)-I	2-0-0	1	100

Objectives	To significantly raise the employability of the students to a level where they are able to clear campus selection process and at the same time develop an attitude of constant self-
	improvement throughout their career.
Pre-Requisites	Self-discipline
Teaching Scheme	Regular classroom lectures with use of ICT as and when required, sessions are planned to be interactive with focus on personality development

Module-#	Topics	Hours
	Self – knowledge:	
Module-1	1. Exploring habits, attitudes, preferences and experience	10 Hours
	2. becoming aware of strengths and weaknesses, talents and problems, emotions	
	and ideas	
	3. Identifying the optimum means of improving personal performance	
	4. Identifying areas of expertise and use these to solve problems in new contexts	
	5. Knowing your ambitions, goals, and values	
	6. Understanding feelings and emotions: primary feelings and secondary feelings,	
	Self-regulating emotions	
	Self-management	
Module-2	1. IO. EO. SO. MI	10 Hours
	2. Understanding of life story	
	3. Focusing on Internal narratives	
	4. Managing change, confusion and uncertainty	
	5. Sharpening the Intellect	
	6. Schooling the mind	
	7. Socializing the individual	
	Total	20 Hours

Text Books:

T1.Personality Development by D.P.Sabharwal

T2. Personality Development by L.Kendo

Reference Books:

R1.Here,There & Everywhere by Sudha Murty

R2. Personality Development by Swami Vivekananda

CO1	Improve habits, attitudes, preferences and experience
CO2	Identify their own potentials and accept their own limitations
CO3	Overcome their limitations and move towards self esteem
CO4	Maximize self-potential in enabling a holistic development

Туре	Code		L-T-P	Credits	Marks
MC	BTBS-T-MC-101	Information Technology and Information Systems (IT & IS)	0-0-2	0	100

Objectives	To expose to the fundamental usage of Computer.
Pre-Requisites	Basic knowledge of English in Secondary Education
Teaching Scheme	Regular Lab with use of ICT. Each session is planned to be interactive with focus on real life activities.

Module-# Topics		Hours
	Introduction Windows OS, OS Commands and operations, Introduction to MS Office	
	MS-Word: Create; open, save, print command of file. Home tab: Edit texts,	
	Format text, Paragraph setting and apply styles.	
	MS-WORD: Insert tab: Cover page, blank page, page break, table, picture, clip	
Module 1	art.	10 Hours
	MS-WORD: Insert tab: shape, chart, hyperlink, header and footer, textbox,	
	word art, equation and symbols.	
	MS-WORD: Mailing tab: Mail merge, Page Layout tab: margin, orientation,	
	size, columns, watermark, page color, page border, Review tab: spelling and	
	grammar checking, Thesaurus.	
	MS-EXCEL: Create workbook, Home tab, Insert tab : Table, picture, Clip art,	
	Shapes, Charts, Hyperlink, Textbox, Word Art.	
	MS-EXCEL: Page Layout tab : Margin, Orientation, Paper size, print area,	
	Background	
	MS-EXCEL: Formulas tab : Auto sum(sum, average, count numbers, max,	10 Hours
Module 2	min), Insert Function(if, sum if, count if, average if, max if, min if)	
	MS-EXCEL: Data Tab: Sort and filter, Text to column, Remove Duplicate,	
	Data Validation, Group.	
	MS-POWER POINT: Create file, Home tab, Insert new slide, change layout,	
	Insert tab : Table, picture, Clip art, Shapes, Charts, Hyperlink, Textbox, Word	
	Art, Header Footer, movie, sound.	
	MS-POWERPOINT: Design tab : Theme, color, font, background style.	
	Animation Tab: Custom animation, Transition(style, sound, speed), Slide	
	show.	
	MS-ACCESS: Overview, Home Tab: Views, Records, Sort & amp; Filter Create	
1		

	Tab: Create new Table,	10 Hours	
Module 3			
	MS-ACCESS: Table: Template, Table Design, Insert data. External Data Tab:		
	Import, Export		
	Create a resume using MS-Word. Create a table named Student Mark Entry to		
	enter rollno, name, mark of 6 subjects. Enter total and average mark.		
	Create a datasheet contains 100 student information using MS-Excel. Create a		
	column chart named Student Mark Graph that contains name, mark of 6		
	subjects for five students.		
	Total	20 Hours	

Course Outcomes: At the end of this course, the students will be able to:

CO1	Remember basic understanding of computer and basic concepts of Editing and Publishing
CO2	Understand the concepts of Paragrapghs, tables, Margins Page Setting
CO3	Learn to concise and precise on implementing Tables and Graphs
CO4	Illustrate the usages of formulae and fundamental Calculations
CO5	Select the data structure for different applications
CO6	Develop projects using MS Office and MS Access

Indicative Projects

MS WORD

- 1. Preparing a CV
- 2. Application Writing
- 3. Mail merge
- 4. Cover Page and Certificate Design

MS Excel

- 1. Customer Bill generation
- 2. Grade sheet preparation
- 3. Student Performance Analysis
- 4. Attendance tracking project
- 5. Daily expense tracking
- 6. Weather Monitoring Report

Power Point

- 1. Poster Design
- 2. Banner Design

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- 3. Information Brochure Design
- 4. Presentation on GIFT Autonomous College

MS Access

- 1. Student Database
- 2. Inventory Management
- 3. Room Reservation System
- 4. E-Commerce Database

Туре	Code		L-T-P	Credits	Marks
MC	BTBS-T-MC-102	Constitution of India	2-0-0	0	100

Objectives	The objective of this subject is to provide understanding of the basic concepts of		
	Indian Constitution and various organs created by the constitution including their		
	functions. The course acquaints students with the constitutional design of		
	structures and institutions, and their actual working overt ime.		
Pre-Requisites	Basic knowledge of Indian history, overall idea on India's political system.		
Feaching Pedagogy Regular classroom lectures with use of ICT as and when required and each sess planned to be interactive.			

Evaluation Scheme

Detailed Syllabus

Module-#	Topics	Hours
Module-1	Introduction to Indian Constitution, Historical perspective of the constitution of India. Preamble of Indian constitution, Salient f e a t u r e s of Indian constitution, Fundamental rights, Fundamental Duties and its legal s t a t u s, Directive principles of state p o l i c y -its importance and Implementation.	
Module-2	Federal structure and distribution of legislative and financial powers between the Union and the States, The Union legislature - The Parliament - The Lok Sabha and the Rajya Sabha, Composition, powers and functions, Union executive, President of India (with powers and functions), Vice- President, The Council of Ministers and the Prime Minister - Powers and functions.	6 Hours
Module-3	State Government, The State Legislature - composition, powers and functions, State executive, Governor (with powers and functions).	5 Hours
Module-4	Amendment of the Constitutional Powers and Procedure, Emergency Provisions: National Emergency, President Rule, Financial Emergency. Scheme of the Fundamental Right to Equality Scheme of the Fundamental Right to certain Freedom under Article 19, Scope of the Right to Life and Personal Liberty under Article 21. Local Self Government - Constitutional Scheme in India.	5 Hours

Module-5	The Indian Judicial System - the Supreme Court and the High Court's composition, jurisdiction and functions, Judicial review, Judicial activism, independence of Judiciary in India.	4 Hours
Total		28 Hours

Text Books:

T1. D. D. Basu, Introduction of Constitution of India, 22nd Edition, LexisNexis, 2015.

T2. K. Subas, An Introduction to India's Constitution and Constitutional Law, 5th Edition, National Book Trust India, 2011.

Course Outcomes:	At the end of this course,	, the students will be able to:
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CO1	Provide basic information about Indian constitution.
	Analyze the legalities and related issues of drafting, adoption and enforcement of the Indian
CO2	Constitution as a fundamental law of the nation and the provisions and privileges of Indian
	Citizenship.
CO3	Understand and judiciously use the fundamental rights and privileges envisaged in the
005	constitution.
CO4	Analyze the major dimensions of Indian Political System and to contribute in protecting and
04	preserving the sovereignty and integrity of India.
CO5	Know the successful functioning of democracy in India
CO6	Understand their obligations, responsibilities, privileges & rights, duties and the role that they
	have to play in deciding the Administrative Machinery of the country.

Туре	Code		L-T-P	Credits	Marks
BS	BTBS-T-BS-201	Introduction to Mathematics - II	4-1-0	3	150

Objectives	The objective of this course is to familiarize the students with the knowledg	
	concepts of numerical methods to solve the system of linear equations & ordinary	
	differential equations, interpolation, and applications of vector integral calculus.	
Pre-Requisites	A sound knowledge of linear algebra, basic calculus, and matrix algebra.	
Teaching Scheme	Regular classroom lectures with use of ICT as and when required, sessions are	
	planned to be interactive with focus on problem solving activities.	

Module-#	Topics	Hours
	Series Completion, Coding-Decoding, Data Sufficiency, Random variable,	
Module-1	Root finding of algebraic and transcendental equations: Bisection method, Secant and Regula-falsi methods, Newton's method, Fixed point iteration method, Rate of convergence.	8 Hours
Module-2	Interpolation: Lagrange interpolation, Newton's divided difference interpolation, Newton's forward and backward interpolation, Introduction to Numerical Differentiation.	8 Hours
Module-3	Numerical Integration: Newton-Cotes quadrature formula, Trapezoidal rule, Simpson's rule, 2-point and 3-point Gauss Legendre rule. Solution of ordinary differential equations: Euler's method, Modified Euler's method, Runge-Kutta method (2^{nd} and 4^{th} order).	10 Hours
Module-4	Vector Integral Calculus: Line Integrals, Independence of Path, Double Integrals, Green's Theorem, Surface Integrals, Triple Integrals, Gauss Theorem, and Stokes's Theorem (without proof).	12 Hours
Total		

Text Books:

T1. E. Kreyszig, Advanced Engineering Mathematics, Wiley India.

T2. B. V. Raman, Higher Engineering Mathematics, Mc Graw Hill Education Pvt. Ltd.

Reference Books:

R1. S. Pal and S. C. Bhunia, Engineering Mathematics, Oxford University Press.

R2. P. V. O'Neil, Advanced Engineering Mathematics, Cengage Learning.

R3. B. S. Grewal, Higher Engineering Mathematics, Khanna Publication.

R4. B. P. Acharya, R. N. Das, A Course on Numerical Analysis, Kalyani Publishers

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R5. R. S. Aggarwal, A Modern Approach to Verbal & Non-verbal reasoning, S. Chand publication.

Online Resources:

- 1. https://nptel.ac.in/courses/127106019
- 2. https://nptel.ac.in/courses/111102111
- 3. https://nptel.ac.in/courses/111105122
- 4. https://nptel.ac.in/courses/111105121
- 5. https://nptel.ac.in/courses/111105134

CO1	Know the basic concepts of verbal, non-verbal reasoning and logical ability for better employability.	
CO2	Apply the numerical methods to find the approximate solutions of algebraic and transcendental equations.	
CO3	Understand the basic concepts of mathematical theory of probability.	
CO4	Solve the numerical solution of differential equations and use of various techniques for evaluating the integrals.	
CO5	Calculate line integrals in two dimensions for differential forms and also calculate double integrals in Cartesian and polar coordinates over the domains.	
CO6	Apply Green's theorem, Gauss theorem and Stokes's theorem to evaluate line or double or triple integrals.	

Туре	Code	Programming Using Data Structure	L-T-P	Credits	Marks
ES	BTBS-T-ES-203		4-1-0	3	150

Objectives	Exploring basic data structures concept used in Industries
Pre-Requisites	Knowledge of Mathematics in Secondary Education and basic Programming concept.
Teaching Scheme	Regular classroom lectures with use of ICT as and when required, sessions are planned to be interactive with focus on real life problem solving activities.

Module-#	Topics	Hours
Module-1	Introduction: Basic Terminologies: Algorithm Analysis: Mathematical Background, Model, Analyze, Running Time Calculations, Asymptotic Notations, classification of data structure. Basic data st ructure:1d-Array and 2d-Array Data Structure Operations: insertion, deletion, traversal Sparse matrix, address calculation of Array, ADT(Abstract Data type),DMA(Dynamic memory allocation),pointer, Self- referential structure. A comparison between DMA and SMA. De-allocation Strategy, Buddy System, Compaction.	10 Hours
Module-2	Stacks and Queues : ADT Stack array representation and its operations: Algorithms Applications of Stacks: Expression Conversion and evaluation of expression and corresponding algorithms, application of stack. ADT queue, Types of Queue: Simple Queue, Circular Queue, Priority Queue; Array representation and Operations on each types of Queues: Algorithms and their analysis, application of queue.(Simulation, CPU Scheduling in Multiprogramming Environment, Round Robin Algorithm) Priority Queues.	8 Hours
Module-3	Linked Lists : Singly linked lists: Representation in memory, Algorithms of several operations: Traversing, Searching, Insertion into, Deletion from linked list; Linked representation of Stack and Queue, Header nodes, Doubly linked list: operations on it and algorithmic analysis; Circular Linked Lists: all operations their algorithms and the complexity analysis.	8 Hours
Module-4	Sorting and searching: Objective and properties of different sorting algorithms: Selection Sort, Bubble Sort, Insertion Sort, Quick Sort, Merge Sort, Heap Sort, Radix sort; Performance and Comparison among all the methods, Searching: Linear search, Binary search and time complexity and space complexity analysis, Hashing: Hash function and technics of hashing, External sorting.	8 Hours

Total		40 Hours
	Shortest path algorithm: Dijkstra's algorithm, topological sorting.	
	classification of graph Minimum spanning tree (Kruskal and prims algorithm),	
	representation), Graph search and traversal algorithms and complexity analysis,	
	Graph: Basic Terminologies and Representations (Adjacency matrix and linked list	
	Applications of all trees.	
	Tree: definitions, algorithms and analysis, Red black trees: definition and operation,	
Module-5	their algorithms with complexity analysis. Applications of Binary Trees. B Tree, B+	
	Search Tree, Tree Traversing, AVL Tree; Tree operations on each of the trees and	6 Hours
	Trees: Basic Tree Terminologies, Different types of Trees: Binary Tree, Binary	

Text Books:

- T1. Fundamentals of Data Structures in C, 2nd Edition, E. Horowitz, S. Sahni and Susan Anderson Freed, Universities Press
- T2. Data Structures with C (Schaum's Outline Series), Seymour Lipschutz, TMH

Reference Books:

- R1. Data Structures: A Pseudocode Approach with C, 2nd Edition, R. F. Gilberg and B.A. Forouzan, Cengage Learning
- R2. Data Structures And Algorithms A.V.Aho, J. E. Hopcroft, and J. D. Ullman, *I*, Pearson Education, First Edition Reprint 2003R3. B. S. Grewal, Higher Engineering Mathematics, Khanna Publication.
- R3. How to solve it by Computer, 2nd Impression by R. G. Dormey, Pearson Education
- R4. Data Structures using C A. S. Tanenbaum, Y. Langsam, and M.J. Augenstein, PHI/Pearson Education

CO1	Understand the concept of Dynamic memory management, data types, algorithms, Big O
CO2	Understand basic data structures such as arrays, linked lists, stacks and queues.
CO3	Understand the implementation and application of linear data structure
CO4	Understanding of tree traversal techniques and their application
CO5	Understand the graph traversal and its application In real life.
COG	Understand Algorithm for different sorting, searching techniques and their running
	complexity, and basic concept of hash function

Туре	Code		L-T-P	Credits	Marks
HS	BTBS-T-HS-201	Communicative English-II	2-0-0	1	150

Objectives	
	To develop interpersonal skills
	To enhance presentation skills
	To distinguish different types of letters
	To understand the nuances of business etiquettes.
	Describe the appropriateness of the written contents
	Define various kinds of texts and compose effective business messages.
Pre-Requisites	To have basic knowledge on corporate communication
Teaching Pedagogy	Regular class room lectures with use of PPT when required, sessions are planned to be interactive with activity based teaching.

Module-#	Topics	Hours
Module-1	Corporate Communication	10 Hours
	Interpersonal Communication ,Non-Verbal Communication, Elements of Non-verbal communication, Presentation-Oral and Power Point Presentation, Group Discussion-Factual GD & Controversial GD	
Module-2	Writing Skills Formal Letters- Letter for placing an order, Letter of Complaint, Job Application Letter Resume Building-Chronological, Functional& Combinational Reports-Format and Components of Long Report ,Format and Components of Short Report, Proposals-Format and Components of Proposal	8Hours
Module-3	Soft Skills Professional Etiquette, Team work Negotiation Skills	7 Hours

TextBooks:

T1. Corporate Communication-Pragyan Rath, K.Shalini, Debankita Ray

T2. Communication Skills- Sanjay Kumar & Puspalata- Oxford

T3. Soft Skills- Dr. K. Alex- S. Chand

ReferenceBooks:

R1. Corporate Soft Skills-Sarvesh Gulati- Rupa Publications

R2. Corporate Communication-Dr, Sapna. M.S.-Trends and Features

R3. Business Communication- Pooja Khanna- Vikas Publishing

R4. Communication Skills- Anjana Tiwari- Khanna Publishing (1st Ed.)

Online Resources:

https://communicationmgmt.usc.edu www.britishcouncil.org https://eltai.ac.in

CO1	Enhance the elements of communication in a corporate world
CO2	Develop skills to meet the placement challenges
CO3	Justify the different forms of business correspondence
CO4	Implement different forms of writing for business needs
CO5	Identify the different shades of business etiquettes
CO6	Define the importance of teamwork and negotiation skills

Туре	Code	Skill Enhancement and Personality	L-T-P	Credits	Marks
SC	BTBS-T-SC-201	Development (SEPD)-II	2-0-0	1	100

Objectives	The objective of this course is to help students work on their personality development through an understanding of Soft skills, participate in Group Discussions (GD), present their views in public, perform well in Personal Interviews, and become successful in a corporate scenario
Pre-Requisites	The objective of this course is to help students work on their personality development through an understanding of Soft skills, participate in Group Discussions (GD), present their views in public, perform well in Personal
Teaching Scheme	Ample tasks designed to facilitate communication through pair work, group/team work, individual and group presentations, discussions, role plays, listening to audios, watching videos, business writing and vocabulary

Module-#	Topics	Hours
Module-1	Introduction to Group Discussions (GD): 1. Mock GD 1 2. Mock GD 2. Interview skills: 1. Preparing for interviews through mock interview session.	10 Hours
	2. Writing a good and effective C.V. and SWOC presentation	
Module-2	Assertiveness and EI: Theory inputs and activities. Conducting Mock Interviews Team work activity: Building blocks of a team - discussion & activity. Panel Discussion. Summarizing and note making: Techniques and important tips. Personality assessment: self-assessment and discussion 	10 Hours
	Total	20 Hours

Text Books:

T1.Personality Development by D.P.Sabharwal

T2. Personality Development by L.Kendo

T3.Effective Technical communication by M.A.Rijvi

T4.English Phonetics of Indian Students by T.Balasubramaniam

Reference Books:

T1.Here, There & Everywhere by Sudha Murty

T2. Personality Development by Swami Vivekananda

T3.Technical communication: Principle and practice by M.Raman and S,Sharma

Online Resources:

1. https://nptel.ac.in/courses/109104107

2. https://nptel.ac.in/courses/109104031

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Course	Outcomes: At the end of this course, the students will be able to:	
CO1	Improve habits, attitudes, preferences and experience	
CO2	Identify their own potentials and accept their own limitations	
CO3	Overcome their limitations and move towards self esteem	
CO4	Maximize self-potential in enabling a holistic development	
CO5	Participate effectively in Group Discussions.	

Туре	Code	Elements of Engineering	L-T-P	Credits	Marks
BS	BTBS-P-BS-102	Physics Laboratory	0-0-2	1	100

Objectives	The laboratory should help students to understand the role of direct observation in physics and to distinguish between inferences based on theory and on the outcomes of experiments.
Pre-Requisites	Knowledge of Physics in Secondary Education
TeachingPedagogy	Regular practical classes with use of virtual lab as and when required, sessions are planned to be interactive with focus on problem solving activities.

Module-#	Topics	Hours
Experiment-1	Determination of acceleration due to gravity (g) by bar pendulum.	2 Hours
Experiment-2	Determination of rigidity modulus by using Barton's apparatus.	2 Hours
Experiment-3	Determination of surface tension of a given liquid by capillary rise method.	2 Hours
Experiment-4	Determination of wavelength of an unknown monochromatic source of light using Newton's ring apparatus.	2 Hours
Experiment-5	Plotting of V~I characteristics of PN junction diode.	2 Hours
Experiment-6	Determination of Young's modulus by using Searle's apparatus	2 Hours
Experiment-7	Plotting of input and output characteristics of BJT (Bipolar junction	2 Hours
Experiment-8	Determination of grating element of a plane diffraction grating.	2 Hours
Experiment-9	Determination of co-efficient of thermal conductivity of a bad conductor by Lee's disc method.	2 Hours
Experiment-10	Verification of laws of vibrations in a stretched string using Sono metre.	2 Hours
	BEYOND SYLLABUS	2 Hours
Experiment-11	To find out the resistance of unknown wire by using Meter bridge.	2 Hours
Total		22 Hours

Course Outcomes: At the end of this course, the students will be able to:

CO1	Understand the laws to various process and real system.
CO2	Study basics of semiconductor & devices and their applications in different areas.

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CO3	Distinguish the importance of different properties of material.
CO4	Design new instruments with practical knowledge.
CO5	Analyze, interpret and summarize the experimental results and compare with theoretical
CO6	Troubleshoot effectively in laboratory settings.

Indicative Projects

- 1. To make a periscope to understand the laws of reflection.
- 2. To make an electromagnet.
- 3. To make a line following Robot.
- 4. To make a portable Mobile charger.
- 5. To make a Rain Alarm /soil moisture Detector.
- 6. To make an Automatic street light.
- 7. To make a proto type solar panel.
- 8. To make a gas leakage detector.
- 9. To make a temperature sensor.
- 10. To build an earthquake alarm.
- 11. To make a coin cell by using super capacitor material.

Туре	Code		L-T-P	Credits	Marks
BS	BTBS-P-BS-103	Applied Chemistry Laboratory	0-0-2	1	100

Objectives	The laboratory will help the students on the volumetric analysis, calculations based on mass- volume relation etc. The students will get knowledge on the synthesis of different medicines, preparation of soap & detergents etc. The students will get knowledge on the operation of different equipment's.
Pre-Requisites	Knowledge of chemistry in Secondary Education.
TeachingPedagogy	Regular practical classes with use of virtual lab as and when required, sessions are planned to be interactive with focus on problem solving activities.

Module-#	Topics	Hours
Experiment-1	Standardization of KMnO4 by using sodium oxalate. Determination of $Fe2^+$ ion in a double salt.	2 Hours
Experiment-2	Preparation of Aspirin	2 Hours
Experiment-3	Determination of rate constant for saponification of ester with an alkali- titrimetric	2 Hours
Experiment-4	Determination of turbidity of different samples of water by	2 Hours
Experiment-5	Estimation of Ca ²⁺ ion in a sample of limestone	2 Hours
Experiment-6	ment-6 Determination of partition coefficient of I_2 between benzene and water.	
Experiment-7	riment-7 Determination of flash and fire point of an oil by Pensky Martine's apparatus.	
Experiment-8	Determination of viscosity of lubricating oil by Redwood viscometer.	
Experiment-9	Determination of available chlorine in a sample of bleaching powder	2 Hours
Experiment-10		2 Hours
	BEYOND SYLLABUS	
Experiment-11	nent-11Preparation of soap and detergent.1	
	Total	22 Hours

Course Outcomes: At the end of this course, the students will be able to:

CO1	Acquire knowledge on the basic volumetric analysis.
CO2	Classify various fuels based on combustion parameters and understand the working Principle based on their properties.
CO3	Know the importance of analytical techniques, instrumentation and applications
CO4	Impart knowledge on of water quality parameters and treatment of water.
CO5	Acquire Knowledge about synthesis and preparation of drugs, soap etc.

Indicative Projects

- 1. Preparation Detergent Powder From Paddy Husk
- 2. Quantity of Presence of Casein in Different Samples of Milk
- 3. Preparation of Organic Dye.
- 4. Preparation of Toilet Soaps
- 5. Presence of Oxalate Ions in Guava Fruit and Different Stages of Ripening.
- 6. Sterilization of Water Using Bleaching Powder.
- 7. Preparation of ash brick.
- 8. Preparation of Gelatin.
- 9. Preparation of Paracetamol.
- 10. Preparation of Ink.
- 11. Effect of Potassium Bisulphate as a Food Preservative.

Туре	Code		L-T-P	Credits	Marks
ES	BTBS-P-ES-101	Basic Electrical and Electronics Engineering	0-0-2	1	100
		Laboratory	002	-	100

Objectives	To train the students in conducting load tests on electrical machines. To gain practical experience in characterizing electronic devices. To train the students to use CRO and DSO for measurements
Pre-Requisites	Knowledge of Physics and Mathematics in Secondary Education
Teaching Pedagogys	Regular practical classes with use of virtual lab as and when required, sessions are planned to be interactive with focus on problem solving activities.

Module-#	Topics			
Experiment-1	Study of Different Electrical measuring Instruments and other electrical 2 Hou equipment			
Experiment-2	Measurement of Voltage, current, power and power factor calculation in series R-L-C circuit.	2 Hours		
Experiment-3	Connection and Running of DC Motors, DC generators, 3- phase Induction motors and 1- phase Transformers.	2 Hours		
Experiment-4	Connection and Demonstration of Domestic Wiring System.	2 Hours		
Experiment-5	Model Study & Connection of Different Lamps (Mercury Vapor Lamp, Tungsten, LED Bulbs, Fluorescents, CFL)	2 Hours		
Experiment-6	 A:- Identification of electronic components, devices and Basic Sensors, B: - Study and use of CRO/ DSO, Function generator to view and measure different wave forms. 	2 Hours		
Experiment-7	Design of Simple Diode Circuit and Study of V-I characteristics of semiconductor Diode & calculation of DC and AC Resistance	2 Hours		
Experiment-8	Design of Half – wave rectifier and full wave rectifier circuits, and calculation of efficiency	2 Hours		
Experiment-9	Design of inverting and non- inverting amplifiers using Op-Amp to view and measure waveforms	2 Hours		
Experiment-10	Study and truth table verification of logic gates.	2 Hours		
	BEYOND SYLLABUS			
Experiment-11	Design of simple BJT Bias circuit to draw VI characteristics (input & output) of a NPN transistor (in CE configuration)	2 Hours		

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Experiment-12	Verification of Ohm's Law	2 Hours
Total		24 Hours

Online Resources:

- 1. <u>http://vlabs.iitkgp.ernet.in/be/</u>
- 2. <u>http://sl-coep.vlabs.ac.in/</u>

Course Outcomes: At the end of this course, the students will be able to:

CO1	Identify different Electrical Instruments and measure different parameters.
CO2	Study connection and demonstration of DC generators, motors and wiring systems.
CO3	Study design and connection of Different Lamps
CO4	Identify active and passive electronic components and handle measuring instruments like
CO5	Design different circuits using diode, BJT and opamps.
CO6	Design and analyze logic gates

Indicative Projects

SL. NO.	NAME OF THE PROJECT
1	Night light using LDR.
2	Automatic Fan ON/OFF using Temperature Sensor.
3	Moisture Controller using Moisture Sensor.
4	IR based security system using IR sensor (Transmitter & Receiver)
5	Fire Alarm using Temperature Sensor.
6	Light ON /OFF using Piezo Sensor.
7	Clap sound Operated using Sound Sensor.
8	Smoke Detector MQ3
9	Light ON /OFF using Metal Detector Sensor.
10	Light ON /OFF using Alcohol Detector MQ.
11	Sound system on/off Rain Detector
12	Motion detector using IR pair.

Туре	Code	Basic Mechanical and Civil Engineering	L-T-P	Credits	Marks
ES	BTBS-P-ES-102	Laboratory	0-0-2	1	100

Objectives	To train the students in conducting different test on engineering materials.	
	To gain practical experience in characterizing soil and handling hydraulic machines.	
	To train the students to use different measuring instruments.	
Pre-Requisites	Knowledge of Physics and Chemistry in Secondary Education	
Teaching Pedagogy	Regular practical classes with use of virtual labas and when required, sessions are	
	planned to be interactive with focus on problem-solving activities.	

Module-#	Topics	Hours
Experiment-1	Cut-section of two stroke & four stroke petrol and diesel engine.	2 Hours
Experiment-2	Centrifugal pump apparatus, Reciprocating pump apparatus. Gear oil Pump	2 Hours
Experiment-3	Pelton & Francis Turbine.	2 Hours
Experiment-4	Simple ,Compound & reverted Gear train	2 Hours
Experiment-5	Model of Domestic refrigerator	2 Hours
Experiment-6	Compressive Strength of Brick	2 Hours
Experiment-7	Bearing of Line.	2 Hours
Experiment-8	Compressive Strength of Cement	2 Hours
Experiment-9	Determination of Specific gravity of soil	2 Hours
Experiment-10	Study of water quality (pH, Turbidity, TS)	2 Hours
	BEYOND SYLLABUS	2 Hours
Experiment-11	CNC Wood Router	2 Hours
Experiment-12	Study of Total Station.	2 Hours
Total		24 Hours

CO-1	Acquire knowledge on different components and working of IC Engines, turbines and pumps
CO-2	Understand the kinematics of machinery using gear trains
CO-3	Analyze the operation of domestic appliances
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CO-4	Identify different properties of building materials.
CO-5	Study the engineering properties of soil.
CO-6	Explore the uses of different instruments used in civil engineering work

Indicative Projects (Mechanical)

- 1. Component Preparation using 3D Printing
- 2. Specimen preparation technique for Metallurgical study.
- 3. To prepare a ship model for verification of Archimedes principle.
- 4. Model of Steam power plant.
- 5. Overhead gantry crane of 3-axis movements.
- 6. Leading & Trailing brake arrangement in Drum Brake
- 7. High speed reduction in gear drive by using worm & worm wheel.
- 8. Specimen preparation and its test in UTM.
- 9. Wind Turbine Model.
- 10. Preparation hexagonal headed Bolt (Facing & Turning)
- 11. Specimen preparation and its test in Fatigue testing machine.
- 12. Water turbine Project Model
- 13. Preparation hexagonal headed Bolt (Step Turning & Thread Cutting)
- 14. Preparation of Components/names in CNC Wood Router
- 15. Bio-fuel preparation and Study.
- 16. Compound gear train using by using Spur gear.
- 17. Fast and loose pulley arrangement using Belt drive
- 18. Development of cone clutch for power transmission.
- 19. Conversion of Reciprocating to rotary motion using Crank & Connecting rod.

Indicative Projects (Civil)

- 1. Intelligent transportation system. prototype
- 2. Glass fiber reinforced concrete.
- 3. pH test of drinking water in gift campus.
- 4. Preparation of building blocks.
- 5. Identification of different parts of dam prototype
- 6. Pavement layer identification prototype
- 7. Concept of suspension bridge –prototype
- 8. Construction of English bond in cement mortar.
- 9. Study of properties for the locally available Soil .
- 10. Testing of compressive strength of the local stone in Khordha.
- 11. Admixtures used in RMC visit to plant
- 12. Preparation of fly ash brick.
- 13. Seasoning of timber.
- 14. Types of timber used in construction.
- 15. Tensile strength test of steel in construction
- 16. Identification of components of a building prototype

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17. Various field test of cement.

Туре	Code		L-T-P	Credits	Marks
ES	BTBS-P-ES-103	Basic Programming Skills Laboratory	0-0-4	2	100

Objectives	To expose to the field of Problem Solving and Programing
Pre-Requisites	Knowledge of Mathematics in Secondary Education
Teaching Pedagogy	Regular Lab with use of ICT. Each session is planned to be interactive with focus on real life problem solving activities.

Detailed Syllabus

Module-#	Topics	Hours
Experiment-1	Familiarity with basic UNIX/LINUX command, vi editor. Sample C Program.	2 Hours
Experiment-2	Programs on arithmetic expressions, operators, and precedence.	2 Hours
Experiment-3	Programs on Conditional Branching.	2 Hours
Experiment-4	Programs on Loops.	4 Hours
Experiment-5	Programs on single dimensional array and Strings	2 Hours
Experiment-6	Programs on two-dimensional array.	4 Hours
Experiment-7	Programs on Functions.	4 Hours
Experiment-8	Programs on Recursive Functions.	2 Hours
Experiment-9	Programs on Pointers.	4 Hours
Experiment-10	Programs on Structure and Union	4 Hours
Experiment-11	Programs on File Handling.	4 Hours
Experiment-12	Project	6 Hours
	Total	

Course Outcomes: At the end of this course, the students will be able to:

CO1	Remember basic understanding of computer and basic concepts of running programs.
CO2	Understand the concepts of decision making and looping for solving problems.
CO3	Learn to concise and precise on implementing pseudo code using functions
CO4	Illustrate the usages of array, function and pointer in programming.
CO5	Select the user define data type structure, union and enum for problem solving.
CO6	Develop projects using different file handling functions.

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Projects using C Programing

- 1) Unit Converter
- 2) Customer Billing System in a Shopping Mall
- 3) Banking Management System
- 4) University Grading System
- 5) Bus Ticket Reservation System
- 6) Home Automation System
- 7) Digital Wall Clock
- 8) Book Support Automation
- 9) Lab Management System
- 10) Nursery Management System

Arduino based Project

- 1) Obstacle detection using Arduino
- 2) Controlling 4 LEDs to make different patterns
- 3) Voice Activation System
- 4) Use Humidity Sensor using Arduino
- 5) Arduino Based Color Detector
- 6) Touch Dimmer Switch Circuit Using Arduino
- 7) Wireless Door Bell
- 8) Arduino Traffic Light Controller
- 9) Frequency Counter Using Arduino
- 10) Arduino 4-Digit 7-Segment LED Display
- 11) Arduino based Digital Thermometer
- 12) Arduino Light Sensor
- 13) Portable Ultrasonic Range Meter
- 14) Security Alarm System Using Arduino
- 15) Arduino Alarm Clock
- 16) Interfacing LCD with Arduino

Туре	Code	Communicative English Lab-I	L-T-P	Credits	Marks
HS	BTBS-P-HS-101		0-0-3	1.5	100

Objectives	
	To develop the skills in communication.
	To evaluate the speaking skills with communicative efficiency.
	To distinguish the sub skills of reading comprehension for better understanding.
	To implement the process of effective writing.
	Describe the appropriateness of the written contents
	Define various kinds of texts and compose effective business messages.
Pre-Requisites	To have basic knowledge on LSRW skills
Teaching Pedagogy	Regular classroom lectures with use of PPT when required, sessions are planned to be interactive with examples to be acquainted with different types of communication

SL No	NAME OF THE ACTIVITY	HOURS
ACTIVITY 1	Role Play	2 Hours
ACTIVITY 2	Speech	2 Hours
ACTIVITY 3	Narration	2 Hours
ACTIVITY 4	Parts of Speech(New)	2 Hours
ACTIVITY 5	Subject- Verb Agreement	2 Hours
ACTIVITY 6	Auxiliary Verbs	2 Hours
ACTIVITY 7	Sounds of English	2 Hours
ACTIVITY 8	Reading Comprehension	2 Hours
ACTIVITY 9	Formal Letters	2 Hours
ACTIVITY 10	Preparing Agenda & Minutes	2 Hours
Το	tal	20 Hours

Course Outcomes: At the end of this course, the students will be able to:

CO1	Develop the understanding of application of language.
CO2	Evaluate the rules of language for effective communication
CO3	Experiment the Pronunciation English Language.
CO4	Application of methods and strategies for Reading.
CO5	Recognize the different forms of Formal Writing
CO6	Discuss LSRW in support to the English language

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Туре	Code		L-T-P	Credits	Marks
ES	BTBS-P-ES-104	Engineering Graphics with Auto-CAD	0-0-3	1.5	100
		Laboratory			

Objectives	To develop the ability to produce simple Engineering Drawings based on current practice		
	and to increase the skill to read the Product, Manufacturing, and Construction drawings		
	used in Industries.		
Pre-Requisites	e-Requisites Basic Knowledge on simple Geometry And shape of Simple Solid's		
Teaching	Regular practical classes with use of virtual labs and when required sessions are		
Pedagogy	planned to be interactive with focus on problem solving activities.		

Module-#	Topics	Hours	
Experiment-1	To prepare a sheet on Lines and their uses.	3Hours	
Experiment-2	To prepare a sheet on Lettering, dimensioning.	3Hours	
Experiment-3	To prepare a sheet on Projection of point and lines.	3Hours	
Experiment-4	To prepare a sheet on Projection of planes & Solids .	3Hours	
Experiment-5	To draw Lines/Planes/ solids using Auto CAD.	3Hours	
Experiment-6	To prepare a sheet on section of Solid and development of surfaces.	3Hours	
Experiment-7	To draw the Ortho graphics projections of solids and sectioning using Auto CAD.	3Hours	
Experiment-8	To Prepare a sheet on isometric projections.	3Hours	
Experiment-9	To draw isometric view of solids using Auto CAD.	3Hours	
Experiment-10	To prepare a sheet on Building Drawing.	3Hours	
	BEYOND SYLLABUS		
Experiment-11	To draw Ortho Graphic views of standard Isometric Solids.	3 Hours	
Total	,	33 Hours	

After completing this course the students should be able to:

CO1	Understand the visual aspect of engineering drawing, scales and Orthographic Projections
CO2	Acquire knowledge on projection of points, lines and plane surfaces and solids.
CO3	Understand the basics of Auto CAD, Commands and Toolbar.
CO4	Apply modern engineering tools like Auto CAD and creating working drawings on sectioning
04	of Solids and development of surfaces.
CO5	Able to draw Isometric view of standard Solids using Auto CAD.
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CO6

Indicative Projects

- 1. 2D Drawing from Simple 3D Object With given Specification.
- 2. Component Diagram of Simple Physical Sheet Metal Part, Worm Gear, Hub-Shaft.
- 3. Nut-Bolt-Washer assembly, simple Plastic component
- 4. 2D Drawing from Simple 3D Object of Agriculture component..
- 5. Drawing of simple Storage Bin/Silo.
- 6. Drip Layout Sketch.
- 7. Drawing of Rooftop Garden Planning
- 8. Drawing of switch, Led monitor.
- 9. Drawing of Plug socket, Diode & Transistor.
- 10. House Wiring Diagram For a room having 1-Lamp, 1-Fan and 1-Plug socket.
- 11. 2D drawing of Disc Antenna, Common electronics components
- 12. 2D drawing of Electronics components symbol diagram with circuit.
- 13. Drawing Of All Simple Graphic Element & Monitor stand..
- 14. Drawing monitor
- 15. 2D drawing of Keyboard and CPU.

Туре	Code		L-T-P	Credits	Marks
ES	BTBS-P-ES-105	Workshop Practice –I Laboratory	0-0-3	1.5	100

Objectives	The laboratory should help students to understand the role of different tools & its function for different operation by manually or by machine to get different job as required
Pre-Requisites	Knowledge of different geometry in Secondary Education
Teaching Pedagogy	Regular practical classes with use of virtual labs and when required, sessions are planned to be interactive with focus on problem solving activities.

Module-#	Topics	Hours
Experiment-1	To make a V-fit from the given mild steel piece	3 Hours
Experiment-2	To make a V-Square fit from the given mild steel piece	3 Hours
Experiment-3	To prepare a Lap Joint with Electric Arc welding.	3 Hours
Experiment-4	To prepare a butt Joint with V-Groove Electric Arc welding. Method.	3 Hours
Experiment-5	To prepare joint by Soldering	3 Hours
Experiment-6	To prepare joint by brazing.	3 Hours
Experiment-7	To prepare a job on given specimen in machine shop. (turning, threading ,knurling,milling,drilling and shaping	3 Hours
Experiment-8	To make the Mortise & tenon – joint wood	3 Hours
Experiment-9	To make the dovetail joint on wood.	3 Hours
Experiment-10	To make tray from sheet metal	3 Hours
	BEYOND SYLLABUS	3 Hours
Experiment-11	To prepare a T-welding by using electric arc welding	3 Hours
Total		33 Hours

After completing this course the students should be able to:

CO1	Learn the safety measures, different tools and equipment used in mechanical workshop.
CO2	Understand the concept of metal joining process and its engineering application.
CO4	Improve understanding of various fitting jobs & its application.
CO4	Understand the various machining process in Machine shop.
CO5	Learn Hands on practices & Job making in Carpentry Shop.

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CO6 Discuss the application of Sheet metal Operation.

Indicative Projects

- 1. To make Gas cylinder stand by M.S. flat
- 2. To make Refrigerator stand by wooden plank
- 3. To make Wooden table
- 4. To make Partial Parshall flume (Venturi)
- 5. To make Drop spill way(wooden)
- 6. To make Indigenous plough(wooden)
- 7. To make Tray drier(sheet metal)
- 8. To make T.W. switch board for three switches and one socket
- 9. To make Sheet metal box to conduit wiring
- 10. To make Simple open water turbine
- 11. To make Soldering rod
- 12. To make Monitor stand
- 13. To make Phone or Tab stand
- 14. To make Support IOT kit implementation in ceiling fan hanging support rod
- 15. To make multimeter board.

Туре	Code	Programming Using Data Structure	L-T-P	Credits	Marks
ES	BTBS-P-ES-203	Laboratory	0-0-4	2	100

Objectives	Exploring basic data structures such as stacks and queues
Pre-Requisites	Knowledge of Mathematics in Secondary Education and basic Programming concept.
TeachingScheme	Regular classroom lectures with use of ICT as and when required, sessions are planned to be interactive with focus on real life problem solving activities.

Module-#	Topics	Hours
Experiment-1	Write a C program to perform matrix addition and multiplication using array	2Hours
Experiment-2	Write a C program to create a stack using an array and perform	2Hours
	(i) push operation	
	(ii) pop operation	
Experiment-3	Write a C program to create a queue and perform	2Hours
	(i) Push	
	(ii) Pop	
	(iii) Traversal	
Experiment-4	Write a C program that converts infix expression into postfix expression	2Hours
	Using Stack operations.	
Experiment-5	Write a C program that evaluates postfix expression using Stack operations	2Hours
Experiment-6	Write a C program that uses functions to perform the following operations on	2Hours
	Single linked list:	
	(i) Creation	
	(ii) Insertion	
	(iii) Deletion	
	(iv) Traversal	
Experiment-7	Write a C program that uses functions to perform the following operations on	2Hours
	Double linked list:	
	(i) Creation	
	(ii) Insertion	
	(iii) Deletion	
	(iv) Traversal in both ways	
Experiment-8	Write a C program that uses functions to perform the following operations on	2Hours
	Binary Search Tree:	
	(i) Creation	
	(ii) Insertion	

	(iii) Deletion	
Experiment-9	Write a C programs that use both recursive and non-recursive functions to perform the Linear search operation for a Key value in a given list of integers Write C program that use both recursive and non-recursive functions to perform the Binary search operation for a Key value in a given list of integers	2Hours
Experiment-10	Write a C program that implement Bubble Sort method to sort a given list of integers in descending order	2Hours
Experiment-11	Write a C program that implements Quick Sort method to sort a given list of integers in ascending order	2Hours
Experiment-12	Write a C program that implements Insertion method to sort a given list of integers in ascending order	2Hours
Experiment-13	Write a C program that implements merge sort method to sort a given list of integers in ascending order	2Hours
Experiment-14	Write a C program that implements heap sort method to sort a given list of integers in ascending order	2Hours
Experiment-15	Write a C program that implements selection sort method to sort a given list of integers in ascending order	2Hours

CO1	To insert and delete elements from appropriate position in an array.
CO2	To search an element and print the total time of occurrence in the array
CO3	To represent a Sparse Matrix.
CO4	To delete all occurrence of an element in an array.
CO5	Array implementation of Stack.
CO6	Array implementation of Linear Queue.

Indicative Projects Arduino based Project

- 1) Contacts directory System
- 2) Texting editor relied on Stacks
- 3) BST which follows the Memorization procedure
- 4) Search system (in Library)
- 5) Snakes and Ladders Game
- 6) Sorted_double_sentinel_list
- 7) Phone directory application using doubly-linked lists
- 8) Spatial indexing with quadtrees
- 9) Numerical representations with random access lists
- 10) Stack-based text editor
- 11) Personal Diary Management System
- 12) Tic-Tac-Toe Game

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- 13) Tank Game
- 14) Travel Agency Management System
- 15) Pharmacy Management System

Туре	Code		L-T-P	Credits	Marks
HS	BTBS-P-HS-201	Communicative English Laboratory-II	0-0-3	1.5	100

Objectives	Objective of this course is to enhance presentation skills, equip the students with different forms of business writing and to acquaint them with business etiquette to face corporate challenges
Pre-Requisites	Basic knowledge on corporate communication
Teaching Pedagogy	Regular practical classes with use of virtual lab as and when required and activity and game based session are also planned.

SL No	NAME OF THE ACTIVITY	HOURS
ACTIVITY 1	Interpersonal Communication	2 Hours
ACTIVITY 2	Non Verbal Communication	2 Hours
ACTIVITY 3	Presentation	2 Hours
ACTIVITY 4	Group Discussion	2 Hours
ACTIVITY 5	Personal Interview	2 Hours
ACTIVITY 6	Formal Letters	2 Hours
ACTIVITY 7	Building Resume	2 Hours
ACTIVITY 8	Report Writing	2 Hours
ACTIVITY 9	Team Work	2 Hours
ACTIVITY 10	Negotiation Skills	2 Hours
	Total	20 Hours

CO1	Develop knowledge in interpersonal communication
CO2	Evaluate skills for corporate readiness.
CO3	Implement the different forms of business correspondence.
CO4	Recognize better pronunciation and accent in English Language,
CO5	Execute the analytical skills and problem solving skill in a Team.
CO6	Identify the business etiquettes and competent

Part 2 2nd Year B. Tech. (Computer Science Engineering Artificial Intelligence)

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Second Year

Curriculum Structure

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Туре	Code	Mathematics for Computer	L-T-P	Credits	Marks
BS	BTBS-T-BS-301	Science	4-1-0	3	200

Objectives	 The objective of this course is to familiarize the students with the knowledge and concepts of Laplace transformation. To familiarize the students with the knowledge and concepts of Fourier series To be familiar with the concept of discrete mathematics.
Pre-Requisites	A basic knowledge of relation, function, derivative, and integration.
Teaching Pedagogy	Regular classroom lectures with use of ICT as and when required, sessions are planned to be interactive with focus on real-life problem-solving activities.

Module	Topics	Hours
Module-1	Laplace transformation, Inverse Laplace transformation, Unit step function, Dirac's delta function, Convolution, applications in solving differential equations, and Integral Equations	8 Hours
Module-2	Fourier series, Fourier expansion of functions of any period, Even and odd functions, Half range Expansion.	6 Hours
Module-3	Fourier Integral, Fourier transform, Fourier sine and cosine transforms, Basic propreties.	6 Hours
Module-4	Relation and Functions: Properties of binary relations, Reflexive, Symmetric, Transitive, Anti-Symmetric, Partial Ordering and Total Ordering, Equivalence relations, Closure of relations, Warshall's algorithm.	9 Hours
Module-5	Lattices and Properties, Boolean Algebra: Basic Properties, CNF and DNF, K- map.	7 Hours
Module-6	Numeric and Generating Functions: Discrete Numeric Functions, Generating Functions, Recurrence relations: Linear recurrence relations with constant coefficients, Solution of recurrence relations (Homogeneous and Non- homogeneous) by the method of generating functions.	9 Hours
	Total	45

Tex	t Books:
1	Advanced Engineering Mathematics, E. Kreyszig, Wiley India, ISBN 13: 9780470458365.
2	"Fundamentals of Database System", R.Elmasri, S.B Navathe, Adision Wesley Publishing, ISBN-13: 978-0-136-08620-8 1.
3	Discrete Mathematics and its Applications, Kenneth H. Rosen, Tata McGraw Hill, 5th Edition, 2003, ISBN-13. 978-0070681880.
4	Elements of Discrete Mathematics: A computer Oriented Approach, C. L. Liu, D. P. Mohapatra, McGraw Hill Education (India) Private Limited, 4th Edition, 2013, ISBN-13. 978-1259006395.
Refe	erence Books:
1	Engineering Mathematics, S. Pal and S. C. Bhunia, Oxford University Press, ISBN-13: 978-1680921229.
2	Advanced Engineering Mathematics, P. V. O'Neil, Cengage Learning, ISBN-13. 978-0470458365.
3	Higher Engineering Mathematics, B. S. Grewal, Khanna Publication, ISBN-13. 978-8174091956.
4	Graph Theory with applications to Engineering & Computer Science, N. Deo, Prentice Hall of India,2006, ISBN-13: 978-8120301450.
5	Discrete Mathematical Structures with Applications to Computer Science, J. P. Tremblay and R.Manohar, Tata Mc-Graw Hill, 2001, ISBN-13. 978-0074631133.
6	Discrete Mathematics, S. Lipschutz, Tata McGraw Hill, 2005, ISBN-13. 978-1930190863.
7	Discrete Mathematics for Computer Scientists & Mathematics, Joe L. Mott, A. Kandel, and T. P. Baker, Prentice Hall of India, 2nd Edition, 2006, ISBN-13. 978-9332550490.

Online Resources:

- 1. https://nptel.ac.in/courses/111104075/
- 2. https://nptel.ac.in/courses/111104078/
- 3. https://nptel.ac.in/courses/111104092/
- 4. https://nptel.ac.in/courses/122104017/
- 5. https://nptel.ac.in/courses/122104017
- 6. https://nptel.ac.in/courses/111102111/
- 7. https://nptel.ac.in/courses/111105035/287
- 8. https://nptel.ac.in/courses/111105035/28

-	1			
CO1	Understand Laplace transforms and their applications.			
CO2	Apply Fourier series and Fourier Transform of a given function appropriately			
CO3	Understand the special functions.			
CO4	Know about relation and function with their applications.			
CO5	Understand generating functions, recurrence relations & their applications in computer			
	science.			
CO6	Understand discrete numeric functions and generating functions and their			
	applications.			

Туре	Code	Database Management	L-T-P	Credits	Marks
CS	BTCS-T-PC-302	Systems	3-0-0	3	200

Objectives	• Understand the relational database design principles.
	• Familiar with the basic issues of transaction processing and concurrency
	control.
	• Familiar with database storage structures and access techniques.
Pre-Requisites	Fundamental computer knowledge that includes concepts of computer architecture,
	storage and hardware. Knowledge of MS Excel or other Tabular formats.
Teaching	Regular classroom lectures with use of ICT as and when required, sessions are
Pedagogy	planned to be interactive with focus on real-life problem-solving activities.

Module	Topics	Hours		
Module-1	Introduction to DBMS: Database applications, purpose, accessing and modifying databases, need for transactions; Types of DBMS: Data models, DB languages; Architecture: Users and administrators, 3-schema architecture of DBMS, data independence, EF Codd Rule.			
Module-2	ER Model: Basic concepts, Design issues, keys, ER diagram, Entity types, Attributes, Relationships, Relationship types, Weak entity sets, Extended ER features; Relational model: Structure of relational model, Relational algebra, Extended relational algebra Operations.	07 Hours		
Module - 3	Relational database design: Features of good design, Properties of Relational Decomposition, Functional Dependency; Anomalies in designing DB: Normalization using FDs, Various Normal forms-1NF, 2NF, 3NF, BCNF, Concepts of 4NF, 5NF.			
Module - 4	SQL and Integrity Constraints: Concepts of DDL, DML, DCL; SQL operations: Set operations, Aggregate functions, Constraints, View, Nested sub-queries,.	06 Hours		
Module - 5	PL/SQL, cursor, trigger. Internals of RDBMS: Query optimization, various optimization algorithms.	06 Hours		
Module - 6	Transaction processing: Transaction processing and Error recovery - concepts of transaction processing, ACID properties, concurrency control, locking based protocols for CC, error recovery and logging, undo, redo, undo-redo logging andrecovery methods.			
	Total	40 Hours		

Text	Text Books:				
1	"Database system concepts", Korth, Silverschatz, Abraham, Tata McGraw Hill Publication, ISBN-13. 978-0078022159.				
Refer	Reference Books:				
1	"Database management systems, A Practical Approach", Er.Rajiv chopra, S.Chand Publishing, ISBN-13 978-0071168984				
2	"Fundamentals of Database System", R.Elmasri, S.B Navathe, Adision Wesley Publishing, ISBN-13. 978-0133970777.				
3	"Database management systems", Ramkrishna, Tata McGraw Hill Publication, ISBN-13. 978-0072465631.				

CO1	Understand data models to design a database.
CO2	Illustrate the conceptual design for large enterprises.
CO3	Formulate SQL queries and integrity constraints over relations.
CO4	Apply normalization on database for eliminating redundancy.
CO5	Summarize transaction properties, concurrency control and recovery techniques.
CO6	Explain various data storage and security mechanisms.

Type	C	ode	Digital Lagia Dagign	L-T-P	Credits	Marks
OE	BTEC-	Г-ОЕ-303	Digital Logic Design	3-0-0	3	200
Objectives		1-To stud stability 2-To stud 3-To des	 To study presentation of various signals in time and spectrum domains, and stability & amp; causality of LSI systems, To study processing of digital signal using Z-transform, discrete Fourier transform. To design IIR & amp; FIR filters 			
Pre-Requisites		Basic Ele	Electronics			
Teaching Pedagogy		Regular o be interac	classroom lectures with use of ICT a ctive with focus on problem solving	s and when req activities.	uired, sessions	are planned to

Module	Topics	Hours	
Module-1	Number System: Introduction to various number systems and their Conversion. Arithmetic Operation using 1's and 2's Compliments, Signed Binary and Floating-Point Number Representation. Introduction to Binary codes and their applications. Boolean Algebra and Logic Gates: Boolean algebra and identities, Complete Logic set, logic gates and truth tables. Universal logic gates, realization using universal logic gates.		
Module-2	Algebraic Reduction, Canonical Logic Forms, Extracting Canonical Forms, NAND and NOR Logic Implementations, K-Map, QM Method. Combinational Logic Design: Analysis, Design: Specifying the Problem, Concept of Digital Components	8 Hours	
Module-3	Binary Adders, Subtraction and Multiplication, An Equality Detector and comparator, Line Decoder, encoders, Multiplexers and De-multiplexers. Hazards and Hazard free circuits. Sequential Logic Design: Flip flop and Timing circuit: set-reset laches, D-flip flop, R-S flip-flop, J-K Flip-flop, Master slave Flip flop, edge triggered flip-flop, T flip-flop	8 Hours	
Module-4	Serial in/Serial out shift register, Serial in/Serial out shift register, Serial in/parallel out shift register, parallel in/ parallel out shift register, parallel in/Serial out shift register, Bi-directional register.	6 Hours	
Module-5	Analysis, Design: Registers & Counters: Synchronous/Asynchronous counter operation, Up/down synchronous counter, application of counter, Johnson counter, ring counter, sequence generator	6 Hours	
Module-6	Semiconductor Memory: Static and Dynamic memory. RAM and ROMs, Programmable Logic Array, Programmable Array Logic.	6 Hours	
TOTAL 4			

Text Books:		
1	Digital Design, 3rd Edition, Moris M. Mano, Pearson Education, ISBN 13: 9788183335805.	
2	A First Course in Digital System Design: An Integrated Approach, India Edition, John P,. Uyemura, PWS Publishing Company, a division of Thomson Learning Inc, ISBN-13: 978- 0534934125.	
Reference Books:		
1	Fundamentals of digital circuits, 8th edition, A. Anand Kumar, PHI, ISBN-13: 978- 8120352681	
2	Digital Fundamentals, 5th Edition, T.L. Floyd and R.P. Jain, Pearson Education, New Delhi, ISBN-13: 978-1639043569.	
3	Digital Electronics, G. K. Kharate, Oxford University Press, ISBN-13 978-9350141991	
4	Digital Systems – Principles and Applications, 10th Edition, Ronald J. Tocci, Neal S. Widemer and Gregory L. Moss, Pearson Education, ISBN-13 978-0750645829	

CO1	Understand the basic components and laws of digital circuits.
CO2	Learn the representation and simplification of digital circuits
CO3	Analyze and design various Combinational circuits.
CO4	Analyze and design various Sequential circuits.
CO5	Apply the HDL for digital circuits.
CO6	Validate combinational logic circuits using programmable logic devices.

Туре	Code	Organizational Rehavior	L-T-P	Credits	Marks
HS	BTBS-T-HS-304	orgunizational Donavior	3-0-0	3	200

Objectives	 To understand the concepts and theories useful for diagnosing human behavior in modern-day organizations. To examine different aspects of organizational structure such as formation of organizational systems, structure, and processes. To develop an understanding of these theories and of related ideas and concepts and critically evaluate them. To develop skills to deeply analyze human behavior and apply the learning's to organizational context. Understanding the group dynamics and Leadership in the Organization.
Pre-Requisites	To stimulate specific goals and achieve optimal performance from workers, it is useful to explore ways of stimulating fruitful behaviors from workers by studying organizational behavior.
Teaching Pedagogy	Regular classroom lectures with use of ICT as needed. Each session is planned to be interactive with focus on real-world problem solving through case lets.

Module	Topics	Hours
Module 1	Introduction- Nature, Scope, Purpose, Function, Elements of OB. Evolution of OB - Classical, Scientific, Administrative, Human Relation Movement, Bureaucracy, System Theory. Contribution to the field of Management by different Disciplines, Model of OB, Application of OB. Case Let.	10 hours
Module 2	Perception & Learning- Understanding of perception and its basic elements, perceptual selection, social perception, self –perception and identity, perceptual biases. Learning in organization and classical and operant conditioning. Personality- Meaning of Personality, Personality Development, Determinants of personality, Personality Theories, Self-esteem & amp; Self- awareness, Application of personality in the organizational level. Case Let.	10 hours
Module 3	Motivation- Concept of motivation, motivation and behavior, Misbehavior, Types of motives, Management Intervention. Theories of motivation, Need theory, Hygiene theory, Theory X and Theory Y, ERG Theory, Vroom's Expectancy Theory, Equity Theory, Elements of sound motivational system, Money as a motivator, Motivation in Indian organization. Case Let.	6 hours
Module 4	Attitude- Definition, key elements and related concepts (value, opinion, belief and ideology), characteristics of attitudes, attitude formation and measurement, changing attitude, attitude at workplace (job satisfaction, work attitude and organizational commitment). Emotions at workplace: Definition, types, related concepts (mood, temperament), Managing emotions at workplace, emotional intelligence , meaning of stress , Work Stressors, Stress at work place, General Adaption syndrome, emotional labor, Balancing work and Life. Case Let .	4 hours

Module 5	Leadership- Meaning, Leader Vs. Manager, leadership theories, Leadership styles, Leadership in Indian Organization. Group Dynamics- Define Groups & amp; teams, Types of Group, Group Behavior, Group Formation, Group Decisions, and Techniques to improve group decision, merits and de-merits of group decision. Case Let.	6 hours
Module 6Organizational Change- Meaning and Nature of organizational change, Factors of organizational change, Resistance to change, Managing resistance to change, Overcoming resistance to change. Organizational culture- Impact of culture on individuals, Cultural dimensions, Types of culture.		4 hours
Total		40 hours

Text Book		
1	A Textbook of Organizational Behavior, by S.S. Khanka, S Chand, ISBN-13 8121943017	
Refe	erence Books	
1	Organizational Behavior, K. Aswathappa, Sadhana Dash, Himalaya Publishing House, ISBN-13. 978-0201154610.	
2	Organizational Behavior. Arun Kumar and N. Meenaskshi .Vikas Publishing House, 2009, ISBN-13. 978-0201154610.	
3	Managing Organizational Behavior, Moorhead & Griffin. CENGAGE Learning, 2014, ISBN-13: 978-0136124436.	
4	Human Behavior at Work. Keith Davies, 2002, ISBN-13. 978-0750645829.	
5	Understanding Organizational Behavior. Pareek, U. Oxford University Press, (2012), ISBN-13: 978-0198070733.	
6	Organizational Behaviour, M. N. Mishra, Vikas Publishing House, ISBN-13. 978-0201154610.	
7	Organizational behavior, N. Kumar & R. Mittal, Anmol Publication, ISBN-13. 978-0201154610.	
8	A Textbook of Organizational Behavior, C. B. Gupta, S Chand, ISBN-13 8121943017	
9	Organizational Behaviour, Robbins/Vohra, Pearson, ISBN-13. 978-0201154610.	
CO1	Discuss the development of the field of organizational behavior and explain the micro andmacro approaches.	
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CO2	Analyses and compare different models used to explain individual behavior related tomotivation and rewards.	
CO3	Explain group dynamics and demonstrate skills required for working in groups.	
CO4	Identify the various leadership styles and the role of leader in a decision-making process.	
CO5	Explain organizational culture and describe its dimensions and to examine various	
	Organizational designs.	
CO6	Discuss the implementation of organizational change.	

Туре	Code	Object Oriented	L-T-P	Credits	Marks
PC	BTCS-T-PC-305	Programming using	3-0-0	3	200
		JAVA			

Objectives	• To learn why Java is useful for the design of desktop and web applications.	
	• To learn how to implement object-oriented designs with Java. To identify Java	
	language components and how they work together in applications.	
	• To design and program stand-alone Java applications.	
Pre-Requisites	Knowledge of programming in 'C'	
Teaching	Regular classroom lectures with use of ICT as and when required, sessions are planned	
Pedagogy	Pedagogy to be interactive with focus on real- life problem- solving	
	activities.	

Module	Topics	Hours
Module-1	 Object oriented paradigm: structured versus object-oriented development, Introduction to Object oriented programming concepts: Objects, classes, encapsulation and abstraction, inheritance, polymorphism, dynamic binding, message passing. Executing the program, Architecture of JVM. Understanding First Program and a step forward, Java Tokens, Data types, Operators, Typecasting, Control Structures and Arrays, Conditional Statements, Jumping Statements. 	
Module-2	 Java I/O: Taking Input from keyboard, Command Line Arguments, Using Scanner Class, Using Buffered Reader class. Object and Classes: class and object, functions and data members, static members. Constructors - default constructor, parameterized constructor. 	06 Hours
Module-3	 Inheritance: Derived and base classes, public, private, and protected derivations, constructors in derived classes, Constructor call in Inheritance, super keyword, this keyword. Data Abstraction: Basics of Data Abstraction, Understanding Abstract classes, Understanding Interfaces, Multiple InheritanceUsing Interfaces. 	06 Hours
Module-4	 Polymorphism: Types of polymorphism, Significance of Polymorphism in Java, Method Overloading, Constructor Overloading, Method Overriding, Dynamic Method Dispatching. String Manipulations: Introduction to different classes, String class, String Buffer, String Builder, String Tokenizer. Wrapper Classes: Introduction to wrapper classes, Different predefined wrapper classes. Conversion of types from one type (Object) to another type (Primitive) and Vice versa, Concept of Auto boxing and unboxing. 	06 Hours

	Packages: Introduction to Packages, Java API Packages, User-Defined Packages,		
Madada 5	Accessing Packages.	0 (11	
Wodule-5	Module-5 Multithreading: Thread in Java, Thread naming and Priorities, Thread execution prevention methods. (yield (), join (), sleep ()), Concept of Synchronization, Inter Thread Communication, Basics of Deadlock, Demon Thread.		
	Exception handling: Error and Exception Handling, Types of exceptions,		
Module-6Hierarchy of Exception classes, Default exception handling in Java, User defined/Customized Exception Handling (try, catch, finally, throw, throws).Abstract Window Toolkit (AWT): Description of Components and Containers, Component/Container hierarchy, Understanding different components/Container classes and their constructors, swing.		08 Hours	
	Total	40	
		Hours	

Text	t Book
1	JAVA Complete Reference (9th Edition), Herbal Scheldt, ISBN-13: 978-1260440232.
Refe	erence Books
1	CORE JAVA For Beginners. (Rashmi Kanta Das), Vikas Publication, ISBN-13: 978- 8125950837
2	Programming in Java. Second Edition. OXFORD HIGHER EDUCATION. (SACHIN MALHOTRA / SAURAV CHOUDHARY), ISBN-13:978-8120352872
3	Effective Java 3rd Edition ,Joshua Bloch (Author), ISBN-13: 978-0134685991
4	Java For Dummies 6th Edition, Barry A. Burd (Author), ISBN-13: 978-1119680451

CO1	Understand the Object-oriented programming concepts and every term of the program.
CO2	Test and execute the programmers by Object and Class and implement inheritance property.
CO3	Implement polymorphism and string manipulation.
CO4	Determine data abstraction and wrapper classes to achieve code reusability.
CO5	Analyze the multithreading and package implementation.
CO6	Understand the hierarchy of file stream classes and the concept of exception handling.

Туре	Code		L-T-P	Credits	Marks
SC	BTSC-T-SC-306	EMPLOYMENT ENHANCEMENT TRAINING-B	1-0-0	1	200

Objectives	 The course aims at imparting basic principles of thought process, reasoning and inferencing. Sustainability is at the core of Indian Traditional Knowledge Systems connecting society and nature. Holistic lifestyle of Yogic-science and wisdom capsules in Sanskrit literature are also important in modern society with rapid technological advancements and societal disruptions. The course focuses on introduction to Indian Knowledge System, Indian perspective of modern scientific world-view and basic principles of Yoga and holistic health care system. 	
Pre-Requisites	To help students practiced and understand the various company pattern tests.	
Teaching Regular classroom lectures with use of ICT as and when required, sessions		
Pedagogy planned to be interactive with focus on real-life problem - solving ac		

Module #	Торіс	Hours
	Introduction to traditional knowledge- Define Traditional	
	Knowledge- Nature and Characteristics- Scope and Importance-kinds of	
Module 1	Traditional Knowledge- The historical impact of social change on Traditional	05 Hours
	Knowledge Systems- Value of Traditional knowledge in	
	global economy.	
	Basic structure of Indian Knowledge System Veda - Rigveda,	03 Hours
Module 2	Samaveda, Yajurveda, and Atharvaveda	
Module 3	Upaveda (Ayurved, Dhanurveda, Gandharva Veda & Sthapatyaveda)	03 Hours
Module 4	Vedanga- (Shiksha,, Kalpa, Nirukta, Vyakarana, Jyotisha, Chanda) &	03 Hours
	Upanga - (Dharmashastra, Meemamsa, purana & Tarka Shastra)	
Module 5	Modern Science and Indian Knowledge System	03Hours
Module 6	Yoga and Holistic Health	03 Hours
	Total	20 Hours

Text Book		
1	Quantitative Aptitude ,R S Aggarwal, ISBN-13: 978-0199488780.	
2	Quantitative Aptitude for CAT, Arun Sharma, ISBN-13: 978-9355321626.	
Refere	nce Books	
1	Fast Track Objective Arithmetic , Arihant Publications, ISBN-13: 978-9312149836.	

Course Outcor	nes: At the end of this course, the studen	ts will be able to:
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CO1	Identify Basic Organization of Computers.
CO2	Identify the addressing modes used in macro instructions.
CO3	Apply algorithms for arithmetic operations and implementation for ALU design.
CO4	Develop micro code for typical instructions in symbolic form.
CO5	Develop the pipeline and its performance.
CO6	Identify Characteristics of Memory System.

Туре	Code		L-T-P	Credits	Marks
MC	BTMC-T- MC-302	ENVIRONMENTAL ENGINEERING	3-1-0	3	150

Objectives	1. To Assess societal, health, safety and legal issues by applying Environmental
	Engineering knowledge.
	2. To Make use of their knowledge to interpret the data by experimental analysis to
	provide valid conclusions
	3. To Identify, formulate, review research literature and analyze complex Environmental
	Engineering problems using fundamentals of mathematics, sciences and engineering.
	4. To Develop solutions for Environmental Engineering problems and design system
	components and processes to meet the specified needs with appropriate consideration
	for the public health and safety.
	5. To Apply the knowledge of mathematics, Science and Engineering fundamentals for
	solution of problems of Environmental Engineering.
Pre-Requisites	Knowledge of Science and technology in Secondary level.
Teaching Pedagogy	Regular class room lectures with use of ICT and when required, sessions are planned
	to be interactive with focus on problem solving activities.

Module	Topics	Hours
Module -1	Ecology & Ecosystem: Components . Ecological concepts and natural Resources: Ecological perspective and value of environment, Environmental auditing, Biotic components, Levels of organizations in environment Ecosystem Process: Energy, Food chain, Environmental gradients, Tolerance levels of environmental factor. Components of Earth System: Lithosphere, Cryosphere, Atmosphere, Hydrosphere, Biosphere and Outer space.	10 Hours
Module -2	Environmental Resources : Natural Resources covering Renewable and Non-renewable Resources, Forests, water, minerals, Food and land (with example of one case study); Energy, Growing energy needs, energy sources (conventional and alternative). Hydrological cycle, water balance,	6 Hours
Module -3	Environmental Pollution : Definition, Causes, effects and control measures of: Water pollution, Air pollution, Noise pollution, Soil pollution, Marine pollution, Thermal pollution.	10Hours

Module -4	Environmental Issues : Climate change, Global warming, Acid rain, Ozone layer depletion, Water conservation, rain water harvesting, artificial recharge, watershed management, carbon trading, carbon foot print National Ambient Air quality Standards, Noise standards, Vehicle emission standards	7 Hours
Module -5	Drinking water standard (IS 10500), Water Quality Criteria Water treatment: Water sources and their quality, Lay out of a water treatment plant and working of each unit/ principles of each process i.e. Screening, Aeration, Sedimentation, coagulation, flocculation, Filtration, Disinfection.	5 Hours
Module -6	Miscellaneous treatment: Removal of color, tastes and odour control, removal of iron and manganese, fluoridation and de-fluoridation in drinking water. Advanced water treatment: Ion exchange, electro-dialysis, RO, desalination Working principles of ready-made water filter/purification system commercially available.	6 Hours
	Total	44 Hours

Text Books:		
1	Environmental Engineering, G. Kiely, TMH, 2007	

Refere	ence Books:
1	Environmental Engineering, H.S. Peavy, D.R.Rowe and G. Tchobanoglous, McGraw Hill, 1985.
2	Introduction to Environmental Engineering, M. L. Davis and D. A Cornwell, McGraw Hill International,2005.

CO1	Assess societal, health, safety and legal issues by applying Environmental Engineering knowledge.
	Make use of their knowledge to interpret the data by experimental analysis to provide valid conclusions
CO2	
CO3	Identify, formulate, review research literature and analyze complex Environmental Engineering problems using fundamentals of mathematics, sciences and engineering.
CO4	Develop solutions for Environmental Engineering problems and design system components and processes to meet the specified needs with appropriate consideration for the public health and safety.
CO5	Apply the knowledge of mathematics, Science and Engineering fundamentals for solution of problems of Environmental Engineering.
CO6	Assess societal, health, safety and legal issues by applying Environmental Engineering knowledge.

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Туре	Code	Database Management	L-T-P	Credits	Marks
PC	BTCS-P-PC-302	Systems Lab	0-0-3	1	200

Objectives	To expose to the field of Database.
Pre-	Fundamental computer knowledge that includes concepts of computer architecture,
Requisites	storage and hardware. Knowledge of MS Excel or other Tabular formats.
Teaching	Regular classroom lectures with use of ICT as and when required, sessions are planned
Pedagogy	to be interactive with focus on real-life problem-solving activities.

Lab	Name of the experiments	Hours
No:		
1	Execute DDL Commands	2 Hours
2	Execute DML Commands	2 Hours
3	Execute DCL and TCL Commands.	2 Hours
4	Create table using constraints.	2 Hours
5	Create views, partitions and locks for a particular DB	2 Hours
6	Execute joins (Inner and Outer) for 2 tables.	2 Hours
7	Write PL/SQL procedure for an application using cursors.	2 Hours
8	Write a PL/SQL block for transaction operations of a typical application using triggers.	2 Hours
9	Write a PL/SQL block for transaction operations of a typical application using package.	2 Hours
10	Write a PL/SQL procedure for an application using exception handling.	2 Hours

Text Books:

1

Database Management Systems Lab Manual, Department of CSE, GIFT, Bhubaneswar,

ISBN-13: 979-8846287921

CO1	Illustrate ER model and identify the roles and privileges of various users in a database.
CO2	Apply common SQL statements (including DDL, DML and DCL) to perform different operations.
CO3	Construct SQL Queries for various operations on database.
CO4	Interpret Embedded and Nested Queries.
CO5	Implement control statements in PL/SQL.
CO6	Apply triggers and assertions to stop malicious operations on tables.

Туре	Code	Digital Logic Design Lab	L-T-P	Credits	Marks
OE	BTEC-P-OE-303		0-0-2	1	100

Objectives	• The objective is to analyze the designing process of combinational and
	sequential circuits, express arithmetic logic and shift micro-operations.
	• To identify the addressing modes used in macro instructions
	• To apply algorithms for arithmetic operations and implementation for ALU
	design.
Pre-Requisites	Knowledge of Digital Electronics Circuits
Teaching Pedagogy	Regular classroom lectures with use of ICT as and when required, sessions are planned to
	be interactive with different examples

Lab	Name of the experiments		
No:			
1	Investigate logic behavior of NOT, AND, OR, NAND, NOR, EX-OR, EXNOR gates.	2 Hours	
2	Gate-level minimization: Two level and multi-level implementation of Boolean functions.	2 Hours	
3	Implementation using universal gates.	2 Hours	
4	Combinational Circuits: design, assemble and test: adders and subtractors, code converters	2 Hours	
5	Design of multiplexers and de-multiplexer	2 Hours	
6	6 Flip-Flop: assemble, test and investigate operation of SR, D & J-K flip-flops.		
7	Shift Registers: Design and investigate the operation of all types of shift registers with Parallel load.	2 Hours	
8	Study and design of Asynchronous Counters.	2 Hours	
9	Study and design of synchronous Counters.	2 Hours	
10	Clock-pulse generator: design, implement and test	2 Hours	
11	Design and implement a circuit that multiplies 4-bit unsigned numbers to produce a 8-bitproduct.	2 Hours	
12	VHDL simulation and implementation of adder.	2 Hours	

Text B	Text Books:			
1	Digital Electronics Circuit Lab Manual, Department of ECE, GIFT, Bhubaneswar, ISBN-13. 978-1648282270.			

Туре	Code	Object Oriented Programming	L-T-P	Credits	Marks
PC	BTCS-P-PC-305	with JAVA Lab	0-0-3	1	100

Objectives	To expose to the field of Problem Solving and Programing
Pre-Requisites	Knowledge of Mathematics in Secondary Education
Teaching	Regular Lab with use of ICT. Each session is planned to be interactive with focus on
Pedagogy	real-life problem- solving activities.

Lab No:	: Name of the experiments	
1	Introduction, compiling and executing java program	
2	Programs related to different data types, variables, constants, operators	2 Hours
3	Conditional statements, control structures (while, do-while, for) Jumping statements	
4	Array and multidimensional array	2 Hours
5	Object, class and Constructors	2 Hours
6	Inheritance, Interfaces and multiple inheritance	2 Hours
7	Polymorphism (method overloading and method overriding)	2 Hours
8	String Manipulations, Wrapper Class, Package.	2 Hours
9	Java threads (yield (), join (), sleep ()), Concept of Synchronization, Inter Thread Communication)	2 Hours
10	Exception handling, AWT, Event Handling.	2 Hours

Text Books:

Object Oriented Programming with JAVA Lab Manual, Department of CSE, GIFT, Bhubaneswar

CO1	Using object-oriented features, such as abstraction, inheritance, polymorphism etc. for writing		
	effective programs.		
CO2	Understand and compile code under java programming environment. (Using different data types, control structure and arrays)		
CO3	Apply polymorphism and string concept to solve a problem in real world.		
CO4	Develop own package and apply thread synchronization using multi-threading concept.		
CO5	Recommend different error handling methods to handle the exception and make the java program more efficient.		
CO6	Create API to design web based as well as stand-alone applications. (Using AWT and Swing)		

Туре	Code	SEMINAR-I	L-T-P	Credits	Marks
PS	BTCS-P-PS-307		0-0-3	1	100

Objectives	 To encourage the students to study advanced engineering developments To prepare and present technical reports. To encourage the students to use various teaching aids such as overhead projectors, power point presentation and demonstrative models.
Pre-Requisites	Knowledge of Speaking with globally accepted language and subject analysis.
Teaching Pedagogy	Regular seminar presentation and evaluation with record keeping.

CO1	Outline the topics on modern technology; prepare implementation of the same as the presentation.
CO2	Understanding the technologies used by extracting the new things to be implemented by reviewing the journals/research papers.
CO3	Sketch the application of the technology for the use of the mankind.
CO4	Analyze and correlate the new technology with the subject of interest for further study.
CO5	Evaluate, plan and reframe the technology with the communication skills for a better explanation
CO6	Modify and design the concept into the realistic world.

Туре	Code	Evaluation of Summer	L-T-P	Credits	Marks
SC	BTCS-P-SC-308	Internship-1	0-0-3	1	100

Objectives	 To encourage the students to study advanced engineering developments To prepare and present technical reports. To encourage the students to use various teaching aids such as overhead projectors, power point presentation and demonstrative models.
Pre-Requisites	Knowledge of Speaking with globally accepted language, subject analysis, practical implementation.
Teaching Pedagogy	Regular contact with interns and evaluation with record keeping.

METHOD OF EVALUATION:

- 1. During the seminar session each student is expected to prepare and present a topic on engineering/ technology, for a duration of about 8 to 10 minutes.
- 2. In a session of one period per week, 5 students are expected to present the seminar.
- 3. Each student is expected to present at least twice during the semester and the student is evaluated based on that.
- 4. At the end of the semester, he / she can submit a report on his / her topic of seminar and marks are given based on the report.
- 5. A Faculty guide is to be allotted and he / she will guide and monitor the progress of the student and maintain attendance also.
- 6. Evaluation is 100% internal.

CO1	State the functioning of organization and observe changes for self-improvement.
CO2	Explain how the internship placement site fits into a broader career field.
CO3	Apply appropriate workplace behaviors in a professional setting.
CO4	Solve real life challenges in the workplace by analyzing work environment and conditions, and
CO5	Evaluate the internship experience in terms of personal, educational and career needs.
CO6	Develop ideas for suitable startups to become successful entrepreneur.

Fourth Semester

Туре	Code		Design and Analysis of	L-T-P	Credits	Marks
PC	BTCS-T-PC-401		Algorithms	3-0-1	3	150
Objectives •		 To Pe De 	Introduce various designing techniques and rformance analysis of Algorithms using asyn emonstrate a familiarity with major algorithm	l methods for alg mptotic and emp ns and data struc	orithms irical approach tures.	ies •
Pre-Requisites Knowl program		Knowled programi	lge of Mathematics in Secondary Education, ming Language.	Data Structure a	and Exposer to	any
TeachingRegPedagogyplan		Regular planned	classroom lectures with use of ICT as a to be interactive with focus on real-life	nd when requir problem - sol	ed, sessions a ving activities	are S.

Module-#	Topics	Hours
	Notion of Algorithm: Growth of functions, Recurrences: The Master method, The	
Module-1	Substitution method, The Iteration method, Asymptotic Notations and Basic Efficiency	
	Classes (Use of Big O, θ , etc.) in analysis of algorithms, Mathematical Analysis of Non-	6 Hours
	Recursive and Recursive Algorithms.	
	Divide and conquer approach: Disjoint Set and their Implementation, Divide and	7 Hours
Module-2	Conquer Paradigm of problem solving, Complexity analysis and understanding of Merge Sort, Quick Sort. Heaps and Heap Sort.	, 110415
Module-3	Dynamic Programming Paradigm : Floyd-War shall Algorithm, Optimal Binary Search trees, Matrix Chain Multiplication Problem, Longest Common Subsequence Problem, 0/1 Knapsack Problem, Maximum Network Flow Problem.	6 Hours
	Graph Algorithms and Greedy Techniques: DES BES Topological Sorting Activity	
Module-	Selection Problem Huffman Trees Prim's Algorithm Kruskal's Algorithm Dijkstra's and	7 Hours
4	Bellman Ford Algorithm, , Knapsack problem.	
	String Matching Algorithms: Naive string-matching algorithm, The Rabin- Karp	
	Algorithm, string matching with Finite Automata, Knuth Morris Pratt string matching	
Modulo 5	algorithm.	
Wiouule-5	Backtracking: n-Queen's problem, Hamiltonian Circuit problem, Subset-Sum problem,	7 11
	State Space Search Tree.	7Hours
	Branch and Bound: Travelling Salesman Problem and its State Space Search Tree.	
	Introduction to Computability: Polynomial-time verification, NP Completeness and	
Module-6	Reducibility, NP-Complete problems (without proof). Approximation Algorithms:	
	Vertex Cover Problem.	7 Hours
	Total	40 Hours

Tex	Text Book				
1	"Introduction to Algorithms", Thomas H.Cormen, Charles E.Leiserson, Ronald L. Rivest and Clifford Stein, Third Edition, PHI Learning Private Limited, 2012, ISBN-13. 978-0132316811.				
Ref	erence Books				
1	"Data Structures and Algorithms" Alfred V. Aho, John E. Hopcroft and Jeffrey D. Ullman, Pearson				
1	Education, Reprint 2006, Data Structures and Algorithms, ISBN-13: 978-0201000238.				
2	"The Art of Computer Programming" Donald E. Knuth, Volumes 1& 3 Pearson Education, 2009, ISBN-13:				
	978-0201896831.				
1	"The Design and Analysis of Computer Algorithms" A.V. Aho, J. E. Hopcroft and J.D.Ullman, Pearson				
-	Education, ISBN-13. 978-0201000290.				
5	"Algorithms, Data Structures, and Problem Solving", by Illustrated Edition Mark Allen Weiss, Addison-				
5	Wesley Publishing Company,				
	ISBN-13 978-				
	0805316667				

CO1	Define the various algorithm analysis methods and the asymptotic time complexities of various
001	
	statements with its correctness.
CO2	Explain important algorithmic design paradigms (divide-and-conquer, greedy method, dynamic- programming and Backtracking) and apply when an algorithmic design situation calls for it.
	Demonstrate the major graph algorithms and Employ graphs to model engineering problems.
CO3	z inclusion militaria in a serie in a s
	when appropriate.
CO4	Apply different data structures for problem solving and pick an appropriate data structure for a design
001	in appropriate data structures for problem softing and prex an appropriate data structure for a design
	situation.
	Compare the classes P. NP. and NP Complete and be able to prove that a certain problem is NP-
CO5	Compare and chapters 1,111, and 111 Compare and be dole to prove and a certain problem is 11
	Complete.
CO6	Familiarizing students with specific algorithms for a number of important computational
	problems design and development
	problems design and development.

Туре	Code	Code Computer Organization and	L-T-P	Credits	Marks	
PC	BTCS-T-PO	C-402	Arcintecture	3-0-1	3	150
				·		
Obje	ctives	•	To analyze the designing process of combina	tional and sec	quential circuit	ts
		•	To express arithmetic logic and shift mi	cro-operatior	ns, identify	the
			addressing modes used in macro instructions			
			To apply algorithms for arithmetic operation	s and implen	nentation for A	ALU
			design.			
Pre-Requisites Know		Knowl	edge of Digital Electronics Circuits			
Teac	Teaching Regu		ar classroom lectures with use of ICT as and	when requir	red, sessions a	are
Peda	gogy	planne	ed to be interactive with different examples			

Module-#	Topics	Hours
Module-1	Basic Organization of Computers: Classification Micro, Mini, Mainframe and Super Computer, Functional blocks of a computer, Bus Structure, Von- Neumann Architecture, Structure of IAS, CISC and RISC architectures and Computer Architecture.	05 Hours
Module-2	Instruction Format: instruction set, Three Address, Two Address, One Address and Zero Address Instruction. Instruction execution cycle, Fetching and storing a word in Memory, Types of addressing modes.	05 Hours
Module-3	Data representation: signed number representation, fixed and floating-point representations. Computer arithmetic – integer addition and subtraction multiplication -Booth multiplier, Fast multiplication, Division Algorithm, Floating Point Arithmetic Operation, Decimal Arithmetic Operation.	08 Hours
Module - 4	Control Unit Operation: Hardware Control & Micro Programmed Control, Peripheral devices and their characteristics: Input-output subsystems, I/O organization, I/O device interface, interrupt driven and DMA Controller.	06 Hours
Module - 5	Pipelining: Basic concepts of pipelining, Types of pipelining, representation of pipelining, throughput and speedup, pipeline hazards, Pipeline performance, Parallel Processors: Introduction to parallel processors and multi-core	08 Hours
Module- 6	Memory Organization: Computers Memory System Overview, Characteristicsof Memory System, Memory Hierarchy, Main Memory types, Memory cell Operation. Cache Memory: Cache Principles, Elements of Cache Design, Cache Size, Cache Mapping function, Write policy, Introduction to flash memory.	08 Hours
	Total	40 Hours

Text Books: 1 Computer Organization – by V.CarlHamacher, Z.G.Vranesic, and S.G.Zaky, 5th Edition. McGraw Hill, ISBN-13: 978-8120332003. **Reference Books:** 1 Computer System Architecture: Morris Mano, 3rd Edition, PHI, ISBN-13. 978-8126522842. 2 Computer Organization & Architecture – William Stallings, 7th Edition, PHI, ISBN-13. 978-9332518704. 3 Computer Architecture and Organization: An Integrated Approach, Murdocca, Heuring Willey India, ISBN-13. 978-1259028564. Computer Organization & Design, (3rd Edition) by – D.A.Patterson & J.L.Hennessy – Morgan Kaufmann 4 Publishers (Elseviers), ISBN-13: 978-8120335110. Computer Architecture and Organization, by - John P. Hayes, 3rd Edition, Mc Graw Hill International 5 Editions, ISBN-13. 978-1259028564. 6 Computer Architecture: Parhami, Oxford University Press, . ISBN-13: 978-9381068311.

CO1	Identify Basic Organization of Computers.
CO2	Identify the addressing modes used in macro instructions.
CO3	Apply algorithms for arithmetic operations and implementation for ALU design.
CO4	Develop micro code for typical instructions in symbolic form.
CO5	Develop the pipeline and its performance.
CO6	Identify Characteristics of Memory System.

Туре	Code	Digital Signal Processing	L-T-P	Credits	Marks
OE	BTEC-T-OE-403		3-0-1	3	150

Objectives	• To study the design techniques for FIR and IIR digital filters.	
	• To study the finite word length effects in signal processing.	
	• To study the properties of random signal, Multirate digital signal processing and about QMF filters.	
Pre-Requisites	Knowledge of Physics and Mathematics in Secondary Education.	
Teaching Scheme	Regular classroom lectures with use of ICT as and when required, sessions are planned to be interactive with focus on problem solving activities.	

Module-#	Торіс	Hours		
Module-1	Signals:Introduction,Classification:continuous/discrete-timesignals,Representation of Discrete –time signals,Elementary Discrete –time signals,Classification of Discrete –time signals,Classification of Discrete –time signals,Operation on Discrete –time signals.Systems:Introduction,Classification of Discrete –time systems:Static/Dynamic,Causal/Non-causal,Linear/Non-linear,Time-variant/time-invariant,FIR/IIR,Stable/Unstable;Representation of arbitrary sequence usingimpulse function,Impulse response,convolution,Correlation of two sequences.	7 Hours		
Module-2	The Z-Transform: Introduction, Definition of Z-Transform, Z-Transform and ROC of finite duration sequences, Z-Transform and ROC of infinite duration sequences, ROC of two-sided sequence, Stability and ROC, Properties of ROC,	6 Hours		
Module-3	Properties of the Z-transform, The System Function, Poles and Zeroes of a System function, Stability Criterion. Inverse Z-Transform: Long Division Method, Partial fraction expansion method	6 Hours		
Module-4	The Discrete Fourier Transform: Introduction to DFT & IDFT, properties of DFT, Comparison between circular convolution and linear convolution, Circular convolution of two sequences,	6 Hours		
Module-5	Filtering long duration sequences (overlap add and overlap save), Efficient computation of DFT: Fast Fourier Transform (FFT) Algorithm (Radix-2 DIT and Radix-2 DIF).	7 Hours		
Module-6	Digital filters: Introduction (IIR/FIR filter), Realization of IIR filters: Direct form I, Direct form II, Signal flow graph, Transposed Structure, Cascade form, parallel form, Lattice structure, Lattice-Ladder Structure. Realization of FIR filters: Direct-Form Structure, Cascade-Form Structure, Linear phase, Lattice	8 Hours		
Total				

Te	Text Books:		
1	J.G. Proakis and D.G. Manolakis, Digital Signal Processing: Principles, Algorithms and applications, 4thEdition, Prentice Hall India, 2007.		
2	A.V.Oppenheim, A.S.Willsky, and S.H.Nawab, Signals and Systems, 2 nd Edition, Prentice Hall India, 1992.		
3	S.K.Mitra, Digital Signal Processing: A Computer Based Approach, 4thEdition, Mc Graw Hill, 2013		
Re	Reference Books:		
1	L.R.Rabiner and B.Gold, Theory and Application of Digital Signal Processing, 2 nd Edition, Prentice Hall India, 1992		
2	.J.R.Johnson, Introduction to Digital Signal Processing, 2 nd Edition, Prentice Hall India, 1992.		
3	A.N.Kani, Digital Signal Processing, 2 nd Edition, McGraw Hill Education, 2017.		
4	Computer Architecture and Organization, by - John P. Hayes, 3rd Edition, Mc Graw Hill International Editions		
5	P.R. Babu, Digital Signal Processing,4th Edition, Sci tech Publication,2011.		

CO1	Describe different types of signals, systems and their representation.
CO2	Explain the stability & Causality of LTI system.
CO3	Analyze various type of discrete time signal and system using z-transform.
CO4	Analyze discrete signal & System using DFT technique.
CO5	Realize different structure of FIR & IIR discrete time systems.
CO6	Design FIR & IIR filter using various technique.

Туре	Code	Engineering Economics and	L-T-P	Credits	Marks
HS	BTBS-T-HS-404	Costing	3-0-1	3	150

Objectives	 Account for the time value of money in economic analyses. Make economic decisions using present worth, annual worth, future worth, and capitalized cost.
Pre-Requisites	Economic decisions involving engineering alternatives; annual cost, present worth, rate of return, and benefit-to-cost; before and after tax replacement economy; organizational financing; break-even charts; unit and minimum-cost public sector studies. Open only to junior and senior engineering students.
Teaching Pedagogy	Formal face-to-face lectures Tutorials, which allow for exercises in problem solving and allow time for students to resolve problems in understanding of lecture material. Small periodic quizzes, to enable you to assess your understanding of the concepts.

Module-#	Topics	Hours
Module-1	Engineering Economics- Nature, Scope, Basic problems of an economy, Micro Economics and Macro Economics. Demand - Meaning of demand, Demand function, Law of Demand and its exceptions, Determinants of demand, Elasticity of demand & amp; its measurement (Simple numerical problems to be solved), Demand Forecasting – Meaning Supply Meaning of supply, Law of supply and its exception, Determinants of supply, Elasticity of supply, Determination of market equilibrium (Simple numerical problems to be solved).	10 Hours
Module-2	Production - Production function, Laws of returns: Law of variable proportion, Law of returns to scale Cost and Revenue Concepts - Total Costs, Fixed cost, Variable cost, Total revenue, Average revenue and Marginal revenue, Cost-Output Relationships in the Short Run, and Cost-Output Relationships in the Long Run, Analysis of cost minimization.	08 Hours
Module-3	Market - Basic understanding of different market structures, Determination of equilibrium price under perfect competition (Simple numerical problems to be solved), Break Even Analysis-linear approach (Simple numerical problems to be solved).	07 Hours
Module-4	Time Value of Money- Interest - Simple and compound, nominal and effective rate of interest, Cash flow diagrams, Principles of economic equivalence. Evaluation of Engineering Projects- Present worth method, Future worth method, Annual worth method, Internal rate of return method, Cost benefit analysis for public projects.	06 Hours
Module-5	Depreciation - Depreciation of capital assert, Causes of depreciation, Methods of calculating depreciation - Straight line method, Declining balance method, SOYD method, After tax comparison of project.	04 Hours
Module-6	Inflation -Meaning of inflation, types, causes, measures to control inflation. National Income -Definition, Concepts of national income, Method of measuring national income. Banking - Commercial bank, Functions of commercial bank, Central bank, Functions of Central Bank.	05 Hours
	Total	40 Hours

Те	xt Books:
1	Principles of Economics, Deviga Vengedasalam and Karaunagaran Madhavan, Oxford, ISBN-13 8120341678
2	Riggs, Bedworth and Randhwa, "Engineering Economics", McGraw Hill Education India, ISBN-13: 978-8120341678.
Re	ference Books:
1	C. S. Park, Contemporary Engineering Economics, 6th Edition, Pearson Education, 2015, ISBN-13 8120342095
2	Engineering Economy, William G.Sullivan, Elin M.Wicks, C. Patric Koelling, Pearson, ISBN-13 8120341678
3	"Engineering Economics", R.Paneer Seelvan, PHI, ISBN-13 8120341678
4	"Principles of Micro Economics", Ahuja,H.L., S.Chand & Company Ltd, ISBN-13. 978-8120341678.
5	"Macro Economic Theory" Jhingan, M.L, Macro Economic Theory.

CO1	Remembering: Define the basic concept of micro and macroeconomics, engineering economics and their application in engineering economy.
CO2	Understanding: Evaluate numerically the effects of changes in demand and supply on price determination of products and services.
CO3	Analyze: the macroeconomic environment and financial systems of the country and its impact on business, society and enterprise.
CO4	Develop: the ability to account for time value of money using engineering economy factors and formulas.
CO5	Apply: knowledge of mathematics, economics and engineering principles to solve engineering problems and to analyze decision alternatives in engineering projects considering upon depreciation, taxes and inflation.
CO6	Understanding: Inflation and Banking.

Туре	Code	PROGRAMMING	L-T-P	Credits	Marks
PC	BTCS-T-PC-405	WITH	3-0-1	3	150
		PYTHON			

Objectives	 Python is next generation multi-purpose programming language, that allows different users to create applications of various domains. Students will be able to learn primary fundamentals of python programming and potential of python is to achieve modern computing requirements.
Pre-Requisites	Object oriented concepts, Programming fundamentals
Teaching	Regular classroom lectures with use of ICT as and when required, sessions are
Pedagogy	planned to be interactive with different examples

.

Module-#	Topics	Hours
Module-1	Introduction: History of Python, Need of Python Programming, Running Python Scripts, Variables, Assignment, Keywords, Input-Output, Indentation. Types, Operators and Expressions: Types - Integers, Strings, Booleans; Operators- Arithmetic Operators, Comparison (Relational) Operators, Assignment Operators, Logical Operators, Bitwise Operators, Membership Operators, Identity Operators, Expressions and order of evaluations	07 Hours
Module-2	Control Flow- if, if-elif-else, for, while, break, continue, pass. Data structure: Lists - Operations, Slicing, Tuples, Sets, Dictionaries, Sequences. Comprehensions.	05 Hours
Module-3	Functions - Defining Functions, Calling Functions, Passing Arguments, Keyword Arguments, Default Arguments, Variable-length arguments, Anonymous Functions, Fruitful Functions (Function Returning Values), Scope of the Variables in a Function - Global and Local Variables.	06 Hours
Module-4	Object Oriented Programming OOP in Python: Classes and objects, constructor, 'self-variable', Methods, Constructor Method, Inheritance and types of inheritance, Polymorphism, overloading and Overriding Methods, Data encapsulation, static variables	08 Hours
Module-5	Python File Handling: Open files, read from a file and write to a file. Exception handling: Errors and exceptions in Python, Try Except, Built-in exceptions, user defined exceptions	06 Hours
Module-6	Brief Tour of the Standard Library - Dates and Times, Matplotlib, NumPy, Pandas. Modules: Creating modules, importing modules	08 Hours
	Total	40 Hours

Tex	Text Book		
1	Python Programming: A Modern Approach, Vamsi Kurama, Pearson, ISBN-13. 978-1284175554.		
Ref	erence Books		
1	Core Python Programming, W. Chun, Pearson, ISBN-13. 978-9386052308.		
2	Introduction to Python, Kenneth A. Lambert, Cengage, ISBN-13. 978-0132269933.		
3	John V Guttag, —Introduction to Computation and Programming Using Python ", Revised and expanded Edition, MIT Press, 2013, ISBN 13: 9780262525008.		
4	Kenneth A. Lambert, —Fundamentals of Python: First Programs, CENGAGE Learning, 2012, ISBN-13: 978-8131529034.		
5	Charles Dierbach, —Introduction to Computer Science using Python: A Computational Problem-solving Focus, Wiley India Edition, 2013, ISBN-13.978-8126556014		
6	Learning Python, Mark Lutz, Orielly, ISBN-13. 978-1449355739.		

CO1 Interpret the fundamental Python syntax and semantics and be fluent in the use of Python cont	
	statements.
CO2	Express proficiency in the handling of strings and functions
CO3	Determine the methods to create and manipulate Python programs by utilizing the data structures like lists, dictionaries, tuples and sets.
CO4	Develop micro code for typical instructions in symbolic form.
CO5	Identify the commonly used operations involving file systems
CO6	Articulate the Object-Oriented Programming concepts such as encapsulation, inheritance and polymorphism as used in Python.

Туре	Code	NPTEL	L-T-P	Credit s	Mark s
00	BTCS-T-OO-406		1-0-0	2	-

Objectives	The objective is to facilitate the competitiveness of Indian industry in the global markets through improving the quality of engineering education by providing high quality learning material available to students by the Indian Institutes of Technology (IIT) and Technical Teacher Training Institutes (TTTI).
Pre-Requisites	Knowledge of basic skill in every subject
Teaching	Regular classroom lectures provided by different course providers online or virtual
Pedagogy	mode.

List of Courses provided:

To be notified by the head of the department before the commencement of Fourth semester.

Туре	Code	EMPLOYMENT	L-T-P	Credits	Marks
SC	BTSC-T-SC-407	ENHANCEMENT	1-0-0	1	100
		TRAINING - C			

Objectives	1. Defining the concepts of Indian tradition Knowledge
	2. Understanding the importance of roots of knowledge system
	3. Implementing the traditional knowledge to the day to day life
	4. Distinguishing the types of traditional knowledge
	5. Evaluating the ideas and teaching s of TK
Pre-Requisites	To help students practiced and understand the various company pattern tests.
Teaching	Regular classroom lectures with use of ICT as and when required, sessions are
Pedagogy	planned to be interactive with focus on real-life problem -solving activities.

Module- #	Topics	Hours
Module-1	Introduction to Traditional Knowledge (Definition TK its Nature, characteristics and scope)	4 hrs
Module-2	Protection and significance of Traditional knowledge (Significance of TK Protection, Value of TK, role of Govt.to harness TK)	3 hrs
Module-3	Legal Frame work and TK (Forest Dwellers Forest right act 2001, 2002, 2006.)	3 hrs
Module-4	Traditional knowledge and Intellectual property (Systems & Legal concepts for the protection of traditional knowledge)	4 hrs
Module-5	Traditional knowledge and Engineering (Systems of traditional knowledge protection, Legal concepts for the protection of traditional knowledge)	3 hrs
Module-6	Importance of conservation and sustainable development of Management of Biodiversity (Traditional societies dependence on environment, Food security of the country and protection of TK)	3 hrs
	Total	20 Hours

Tex	Text Book		
1	Quantitative aptitude ,R S Aggarwal , ISBN-13: 978-0199488780		
2	Quantitative Aptitude for CAT, Arun Sharma, ISBN-13. 978-9355321626.		
Ref	Reference Books		
1	Fast Track Objective Arithmetic , Arihant Publications , ISBN-13: 9789312149836		

CO1	Identify the concept of Traditional knowledge and its importance.
CO2	2. Explain the need and importance of protecting traditional knowledge.
CO3	3. Illustrate the various enactments related to the protection of traditional knowledge.
CO4	4. Interpret the concepts of Intellectual property to protect the traditional knowledge.
CO5	5. Explain the importance of Traditional knowledge in Agriculture and Medicine.
CO6	Identify Characteristics of Memory System.

Type	Code	Design and Analysis of Algorithms	L-T-P	Credits	Marks	
PC	BTCS-P-PC	Lab	3-0-1	3	100	
Obje	ectives	Analyze the asymptotic performance of algori	Analyze the asymptotic performance of algorithms.			
		Write rigorous correctness proofs for algorithm	ms.			
		• Demonstrate a familiarity with major algorith	ms and data	structures.		
Pre-Requisites Ki		Knowledge of Mathematics in Secondary Education	n, Data Stru	cture and Exp	oser to any	
pr		programming Language.		-		
Teaching R		Regular classroom lectures with use of ICT as	and when	required, ses	sions	
Pedagogy are p		are planned to be interactive with focus on real-1	life proble	em- solving	activities.	
Pedagogy		are planned to be interactive with focus on fear if		Solving	activitie	

Lab No:	Name of the experiments	Hours
1	Implementation of different searching algorithms.	2 Hours
2	Implementation of different sorting algorithms.	2 Hours
3	Problem solving using Divide and Conquer technique.	2 Hours
4	Problem solving using Dynamic Programming technique.	2 Hours
5	Problem solving using Greedy technique.	2 Hours
6	Implementation of Graph Traversal algorithms – Breadth-First-Search (BFS)	2 Hours
	and Depth-First-Search (DFS).	
7	Implementation of Minimum Spanning Tree construction algorithms –	2 Hours
	Kruskal and Prim.	
8	Problem solving for the Shortest Path problems.	2 Hours
9	Problem solving using Backtracking technique.	2 Hours
10	Problem solving using Branch and Bound technique.	2 Hours
11	Implementation of different String-Matching algorithms.	2 Hours
12	Problem solving using disjoint-set data structure operations.	2 Hours
13	Problem solving using Approximation algorithms.	2 Hours

Text Books:

Design and Analysis of Algorithms Lab Manual, Department of CSE, GIFT, Bhubaneswar, ISBN-13. 978-1983074165.

	· · · · · · · · · · · · · · · · · · ·
CO1	Analyse and compare running times of algorithms using asymptotic analysis.
CO2	To demonstrate understanding of algorithmic design paradigms such as divide-and-conquer, dynamic-programming, greedy, backtracking etc.
CO3	Apply the algorithms design techniques to solve greedy problem.
CO4	Ability to analyse and implement shortest path problem.
CO5	Demonstrate the efficiency of algorithms using polynomial problem.
CO6	Implement minimum spanning tree and analyse time complexity.

Туре	Code	Computer Organization and	L-T-P	Credits	Marks
PC	BTCS-P-PC-402	Architecture Lab	0-0-3	1	100

Objectives	Discuss the basic concepts and structure of computers. Understand concepts of register transfer logic and arithmetic operations. Explain different types of addressing modes and memory organization.
Pre-Requisites	Knowledge of fundamentals of Computer and C programming Language.
Teaching Pedagogy	Regular Lab with use of ICT. Each session is planned to be interactive with focus on real-life problem- solving activities.

Lab No:	Name of the experiments	Hours
1	Identification of different components of a PC.	2 Hours
2	Assembling and Disassembling of a PC.	2 Hours
3	Study of Motherboard and its Installation.	2 Hours
4	Study of the functions of SMPS trainer kit.	2 Hours
5	Study of different types of printer trainer kit.	2 Hours
6	Study of Assembly language programs.	2 Hours
7	Study of different troubleshooting of CPU using CPU trainer kit.	2 Hours
8	Familiarization of different types of bytes addressing instruction using 8085/8086 simulators.	2 Hours
9	Write a C/C++ program to perform signed bit multiplication using Booth's Algorithm.	2 Hours
10	Write a C/C++ program for IEEE-754 floating point representation and perform Addition/Subtraction.	2 Hours

Text Books:

Computer Organization and Architecture Lab Manual, Department of CSE, GIFT, Bhubaneswar, ISBN-13: 978-8120332003

CO1	Identifying the various components of PC.
	Discuss about the different troubleshooting of a dot matrix printer using LX 1050+Printer
CO2	Trainer Module.
CO3	Demonstrate the functions of SMPS using SMPS Trainer Kit.
CO4	Illustrate different troubleshooting of CPU using CPU Trainer Module.
CO5	Compare the assembly language program of 8085 and 8086architecture.
CO6	To have the knowledge about Logic gate

Туре	Code	Programming With	L-T-P	Credits	Marks
PC	BTCS-P-PC-405	Python Lab	0-0-3	1	100

Objectives	 To convert an algorithm into a Python program. To construct Python programs with control structures. To structure a Python Program as a set of functions.
Pre-Requisites	Knowledge of Digital Electronics Circuits
Teaching	Regular classroom lectures with use of ICT as and when required, sessions are
Pedagogy	planned to be interactive with different examples

Lab No:	Name of the experiments	Hours
1	Python control statement	2 Hours
2	Program on data type using Python.	2 Hours
3	Program on matrix operation using Python	2 Hours
4	Program on Function using Python.	2 Hours
5	Program on String operation in python.	2 Hours
6	Program on object-oriented concept using python.	2 Hours
7	File handling in Python.	2 Hours
8	Program related to uses of Python modules (NumPy, Pandas)	2 Hours
9	Python programming using Matplotlib	2 Hours
10	Python programming for linear regression	2 Hours

Text Books:

PYTHON Lab Manual, Department of CSE, GIFT, Bhubaneswar, ISBN-13: 978-1491957660

Course Outcomes:

CO1	Understand the basic concept of Script language.
CO2	Demonstrating the control statement in python
CO3	Experiment on different datatypes in python.
CO4	Ability to explore python especially the object-oriented concepts, and the built in objects of
CO5	Implementation of Python Modules.
CO6	Ability to Create practical and contemporary applications on Machine learning.

Туре	Code	Project-III	L-T-P	Credit s	Mark s
PS	BTCS-P-PS-408		3-0-1	2	150

Objectives	The objective is to analyze the designing process of combinational and sequential circuits, express arithmetic logic and shift micro-operations, identify the addressing modes used in macro instructions, apply algorithms for arithmetic operations and implementation for ALU design.
Pre-Requisites	Knowledge of Digital Electronics Circuits.
Teaching	Regular classroom lectures with use of ICT as and when required, sessions are
Pedagogy	planned to be interactive with different examples.

Projects using C Programing

- 1) Unit Converter
- 2) Customer Billing System in a shopping mall
- 3) Banking Management System
- 4) University Grading System
- 5) Bus Ticket Reservation System
- 6) Home Automation System
- 7) Digital Wall Clock
- 8) Book Support Automation
- 9) Lab Management System
- 10) Nursery Management System

Arduino based Project

- 1) Obstacle detection using Arduino
- 2) Controlling 4 LEDs to make different patterns
- 3) Voice Activation System
- 4) Use Humidity Sensor using Arduino
- 5) Arduino Based Color Detector
- 6) Touch Dimmer Switch Circuit Using Arduino
- 7) Wireless Door Bell
- 8) Arduino Traffic Light Controller
- 9) Frequency Counter Using Arduino
- 10) Arduino 4-Digit 7-Segment LED Display
- 11) Arduino based Digital Thermometer
- 12) Arduino Light Sensor
- 13) Portable Ultrasonic Range Meter
- 14) Security Alarm System Using Arduino
- 15) Arduino Alarm Clock
- 16) Interfacing LCD with Arduino

CO1	Identify Basic Organization of Computers.
CO2	Identify the addressing modes used in macro instructions.
CO3	Apply algorithms for arithmetic operations and implementation for ALU design.
CO4	Develop micro code for typical instructions in symbolic form.
CO5	Develop the pipeline and its performance.
CO6	Identify Characteristics of Memory System.

Part 3 3rd Year B. Tech. (Computer Science & Engineering)

<u>Contents</u> Third Year B.Tech

Curriculum Structure

B. Tech(CSE-IOT) (5thSemester&6thSemester)

Item Page No 2 Curriculum Structure **Evaluation Process** 8 **Detailed Syllabus** Theory Page No 9 Artificial Intelligence Software Engineering 11 13 **Operating Systems** Formal Language and Automata Theory 15 17 Microprocessor and Microcontroller Employment Enhancement Training – D 19 Essence of Indian knowledge and Tradition - II **Optimization Engineering** 27 Computer Network 29 Compiler Design 31 Internet Of Things 33 Green Technology 35 NPTEL Course 37 Employment Enhancement Training – E Universal Human Values Practical 21 Artificial Intelligence Lab Software Engineering Lab 22 Operating Systems Lab 23 Seminar-II 24 Evaluation of Summer Internship (ESI)-II 25 Computer Network Lab 40 Compiler Design Lab 42 Internet Of Things Lab 44 Project-IV 46 Page 8 of 60

Туре	Code		L-T-P	Credits	Marks
PC	BTCI-T-PC-501	ARTIFICIAL INTELLIGENCE	3-0-0	3	200

	1. Understand the basic concepts of Artificial Intelligence and applications of search algorithms for problem solving.
Objectives	2. Learn about advance search algorithms and knowledge representation.
	3. Study different learning techniques and get awareness about Ethics and
	Safety in AI.
Pre-Requisites	Basic knowledge of algorithm and mathematics.
Teaching Pedagogy	Regular classroom lectures with use of ICT as and when required, sessions are planned to be interactive with focus on real-life problem-solving activities.

Module-#	Topics	Hours
Module-1	Introduction – The Foundations of Artificial Intelligence, INTELLIGENT AGENTS – Agents and Environments, Good Behavior: The Concept of Rationality, the Nature of Environments, the Structure of Agents.	07 Hours
Module-2	Solving problems by search - 1: Problem-Solving Agents, formulating problems, Searching for Solutions, Uninformed Search Strategies, Breadth-first search, Depth-first search, Searching with Partial Information.	08 Hours
Module-3	Solving problems by search – 2: Informed (Heuristic) Search Strategies, Greedy best-first search, A* Search, CSP, Means- End-Analysis.	08 Hours
	Advanced Search: Constructing Search Trees, Stochastic Search, Minimax Search, Alpha-Beta Pruning Basic knowledge.	
Module-4	Knowledge Representation and Reasoning: Propositional logic, Predicate logic, First order logic, Inference in first order logic, Clause form conversion, Resolution. Chaining- concept, forward chaining and backward chaining, Utility theory and Probabilistic reasoning, Hidden Markov model, Bayesian Networks.	08 Hours
Module-5	Learning: Forms of Learning, Supervised Learning, Learning Decision Trees Knowledge in Learning: Logical Formulation of Learning, Knowledge in Learning, Explanation-Based Learning, Learning Using Relevance Information, Inductive Logic Programming.	08 Hours
Module-6	Ethics and Safety in AI: Limits of AI, Ethics of AI – Surveillance, security and privacy, Fairness and bias, Trust and transparency, AI safety.	06 Hours
	Total	45 Hours

Text Book						
1	. Elaine Rich, Kevin Knight, & Shivashankar B Nair, Artificial Intelligence, McGraw Hill,3rd ed.,2017 ISBN-13 9780070087705					
2	 Stuart Russell, Peter Norvig, Artificial Intelligence - A Modern Approach, 2/e, Pearson, 2003, ISBN - 9780134610993 					
Refe	Reference Books					
1	Nils J Nilsson, Artificial Intelligence: A New Synthesis, Morgan Kaufmann Publications,2000, ISBN-13 978-1558604674					
2	Introduction to Artificial Intelligence & Expert Systems, Dan W Patterson, PHI.,2010, ISBN-13: 978-8120307773					
3	Introduction to Artificial Intelligence & Expert Systems, Dan W Patterson, PHI.,2010, <i>ISBN</i> -13: 978-8120307773					
4	4 S Kaushik, Artificial Intelligence, Cengage Learning, 1st ed.2011, ISBN-13 978-8131510995					

CO.1	Understand the fundamental concepts, theories, and principles of Artificial Intelligence to architect intelligent agents.			
CO.2	Acquire knowledge about different search techniques of AI applications.			
CO.3	Develop practical skills to identify suitable solutions using heuristic functions, optimization algorithms and search algorithms.			
CO.4	Learn techniques for logic, reasoning & knowledge representation in AI.			
CO.5	Learn the basics of Machine Learning as a subfield of Artificial Intelligence area.			
CO.6	Apply AI applications to solve and analyze real world problems.			

Туре	Co	ode SOFTWARE ENGINEERING		L-T-P	Credits	Marks
PC	BTCI-T-	PC-502		3-0-0	3	200
Obje	Objectives 1. An ability to work in one or more significant application domains 2. Demonstrate an understanding of and apply current theories, models, and techniques that provide a basis for the software lifecycle 3. Demonstrate an ability to use the techniques and tools necessary for engineering practi					
Pre-Rec	re-Requisites To identify different software development models					
Teaching Pedagogy	ng Degy To apply software engineering knowledge in real-world problem solving					

Module-#	Topics	Hours		
Module-1	Software Process Models : Software Product, Software crisis, Handling complexity through Abstraction and Decomposition, Overview of software development activities, Process Models, Classical waterfall model, iterative waterfall model, prototyping mode, evolutionary model, spiral model, RAD model, Agile models: Extreme Programming, and Scrum.	10 Hours		
Module-2	Software Requirements Engineering: Requirement Gathering and Analysis, Functional and Non-functional requirements, Software Requirement Specification (SRS), Decision tables and trees.	05 Hours		
Module-3	Structured Analysis & Design: Overview of design process, High-level and detailed design, Cohesion and coupling, Modularity and layering, Function– Oriented software design: Structured Analysis using DFD Structured Design using Structure Chart, Basic concepts of Object Oriented Analysis & Design. User interface design.	06 Hours		
Module-4	Coding and Software Testing Techniques: Coding, Code Review, documentation. Testing : - Unit testing, Black-box Testing, White-box testing, Cyclomatic complexity measure, coverage analysis, mutation testing, Debugging techniques, Integration testing, System testing.	07 Hours		
Module-5	Product metrics: Software quality, metrics for analysis model, metrics for design model, metrics for source code, metrics for testing, metrics for maintenance.	05 Hours		
Module-6	Maintenance: Basic concepts in software reliability, reliability measures, reliability growth modelling, Quality SEI CMM, Characteristics of software maintenance, software reverse engineering, software reengineering, software reuse.	07 Hours		
Total				
Text Book

1. Rajib Mall(2014)Fundamentals of Software Engineering, Prentice-Hall of India Pvt. Ltd, ISBN-978-81-203-4898-1

Reference Books1Craig Larman, "Applying UML and Patterns" Third edition, Pearson Education, 2005,ISBN-13
978-01314890662Stephen Schach, "Software Engineering" Seventh edition, McGraw-Hill, 2007, ISBN-13: 978-
00706477702Ivar Jacobson, Grandy Booch, James Rumbaugh, "The Unified Software Development Process",
Pearson Education, 1999, ISBN 0-8053-0604-84Alistair Cockburn, "Agile Software Development" Second edition, Pearson Education, 2007, ISBN
0-321-482751

CO.1	To learn object-oriented (OO) analysis and design using UML and other techniques.
CO.2	To acquire knowledge how to OO languages support abstraction and polymorphism.
CO.3	To develop an agile software process, with multiple iterations, design patterns, test-driven development & pair programming.
CO.4	To improve communications skills in the contact of software development. Students will present project ideas, analyses, designs, and prototypes.
CO.5	Ability to abstract object-based views for generic software systems.
CO.6	To explore specialized topics in OO software.

Туре	Code		OPERATING SYSTEMS		Credits	Marks
PC	BTCI-T-PC-	-503			3	200
Objectives		1. S 2. T 3. T a	Students will learn how Operating System is To make aware of different types of Operatin To learn different process scheduling algorith chieve better performance of a computer sy	Important f ng System a hms and syn stem	for Computer nd their servi achronization	System. ces. techniques to
Pre-Requisites		Basic	concept of computer science and algorithm			
Teaching Pedagogy		Regul to be	lar classroom lectures with use of ICT as an interactive with focus on problem solving a	d when requ ctivities.	ired, sessions	s are planned

Module-#	Topics	Hours			
Module-1	 INTRODUCTION TO OPERATING SYSTEM: Fundamentals of OS, Batch Systems, Multiprogramming and Time-Sharing systems. Personal Computer Systems, Parallel Systems, Distributed Systems and Real time Systems. Operating System Structures: Operating System Services, System components, Protection, Operating System Services, system calls 	6 Hours			
Module-2	PROCESS MANAGEMENT: Process Concept, Process Scheduling, Operation on Processes, inter-process communication, Examples of IPC Systems, Multithreading Models, Threading Issues, Process Scheduling Basic concepts, scheduling criteria, scheduling algorithms.	5 Hours			
Module -3	 PROCESS COORDINATION: Synchronization: The Critical section problem, Peterson's solution, Synchronization hardware, Semaphores, Classical problems of synchronization, Monitors. Deadlocks: System model, Deadlock Characterization Methods for Handling Deadlocks, Deadlock Prevention, Deadlock avoidance, Deadlock Detection, recovery from Deadlock. 	7 Hours			
Module -4	 MEMORY MANAGEMENT: Memory Management strategies, Logical versus Physical Address space, swapping, contiguous Allocation, Paging, Segmentation. Virtual Memory: Background, Demand paging, performance of Demand paging, Page Replacement, Page Replacement Algorithms. Allocation of frames, Thrashing, Demand Segmentation. 	7 Hours			
Module -5	STORAGE MANAGEMENT: File System Concept, Access Methods, File System Structure, File System Structure, File System Implementation, Directory implementation, Efficiency and Performance, Recovery, Overview of Mass Storage Structure, Disk Structure, Disk Scheduling, Disk Management, Swap-Space Management, I/O System Overview, I/O Hardware, Application I/O Interface, Kernel I/O Subsystem, Transforming I/O Request to Hardware Operation. CASE STUDIES: The LINUX System, Windows XP,	10 Hours			
Module -6	Distributed Systems: Distributed operating systems –Distributed file systems –Distributed Synchronization	5 Hours			
Total 40 He					

Te	xt Books:
1	Operating System Concepts – Abraham Silberschatz, Peter Baer Galvin, Greg Gagne, 8 th edition, Wiley-India, 2009, ISBN-13 978-0470233993
Re	ference Books:
1	Operating Systems – Flynn, McHoes, Cengage Learning, ISBN-13. 978-1285096551
2	Operating Systems – Pabitra Pal Choudhury, PHI, ISBN : 9788120338111
3	Operating Systems – William Stallings, Prentice Hall, ISBN-13: 978-9332518803
4	Operating Systems – H.M. Deitel, P. J. Deitel, D. R. Choffnes, 3 rd Edition, Pearson, ISBN-13. 978-0131828278
5	Modern Operating Systems – Andrew S. Tanenbaum, 3 rd Edition, PHI, ISBN-13 978-8120339040
6	Operating Systems: A Spiral Approach – Elmasri, Carrick, Levine, TMH Edition, ISBN-13 978-0072449815

CO.1	Define Operating system, process, critical section, semaphore, monitor, thread, deadlock, virtual memory, file, protection and security.
CO.2	Explain Operating system functions and services, process control block and process cycle, Describe characteristics for deadlock handling strategies, paging, segmentation, different file systems.
CO.3	Solve problems on CPU scheduling, dead lock avoidance, paging and disk scheduling.
CO.4	Analyze different operating system structures and different CPU scheduling algorithms, file structures.
CO.5	Compare paging and segmentation, page replacement algorithms, disk scheduling mechanisms.
CO.6	Prepare a list of functionality requirement specification of an operating system for a real world scenario.

TypePC	Code BTCI-T-PC-504		FORMAL LANGUAGES & AUTOMATA THEORY	L-T-P 3-0-0	Credits 3	Marks 200
Objectives		1. 2. 3.	 To introduce concepts in automata theory and theory of computation. To identify different formal language classes and their relationships. To design grammars and recognizers for different formal languages. 			
Pre-Requisites		Basic	knowledge of discrete mathematics is required.			
Teaching Pedagogy		Regul intera	ar classroom lectures with use of ICT as required; set to the with focus on problem solving activities.	sessions are	planned to	be

Module-#	Topics	Hours
Module-1	Introduction: Automata theory, Computability theory, Complexity theory, Mathematical notations & terminology, Alphabet, String, Languages & operations on strings; Finite Automata (Deterministic): Formal definition, Transition function, Extended transition function, Language of DFA, Design of DFA; Finite Automata (Non-deterministic): Formal definition, Language of NFA, Equivalence of DFA & NFA; NFA with Epsilon Transition: Eliminating ε-transitions from NFA, Conversion from Epsilon-NFA to DFA, Minimization of DFA.	7 Hours
Module-2	Moore Machines, Mealy Machines; Regular Expressions: Operators and their precedence, Building Regular expressions, DFA to Regular Expressions, Regular Expressions to DFA, Arden's theorem, Pumping Lemma for Regular Languages, Closure properties of Regular languages.	7 Hours
Module-3	Introduction to Grammars: Definition, Derivation of string, Regular grammars; Context Free Grammars: Definition, Derivation of string, Language of CFG, Parse Tree, Ambiguity in grammar, Elimination of ambiguity.	6 Hours
Module-4	Normal forms of CFG: Chomsky and Greibach Normal forms, Converting CFG to CNF & GNF, Closure Properties of context free languages. Push Down Automata: Basic Model, Components, Moves of a PDA, ID Of a PDA, Design of a PDA.	7 Hours
Module-5	Turing Machines: Model, Components, ID of TM, Design of a TM, Variation of TM model, Recursively Enumerable Languages, Universal Turing Machine and undesirable problems.	5 Hours
Module-6	Church Turing hypothesis, Recursive and recursively enumerable sets, Chomsky's hierarchy of languages. Undecidability of Post correspondence problem, Linear Bounded Automata and Ackermann's function, Turing computable functions, Cantor and Godel numbering; NP Completeness: P and NP, NP complete and NP Hard problems	8 Hours
	Total	40 Hours

Tex	Text Book					
	J. E. Hopcroft, R. Motwani, and J. D. Ullman, Introduction to Automata Theory, Languages and					
1	Computation, Pearson Education, 2007, ISBN 978-1292039053					
Ref	erence Books					
1	M. Sipser, Introduction to the Theory of Computation, Cengage Learning, 2012, ISBN: 9788131525296					
	J. C. Martin, Introduction to Languages and the Theory of Computation, Tata McGraw-					
2	Hill, 2010, ISBN-0071198547					
	K. L. P. Mishra, and N. Chandrasekaran, Theory of Computer Science: Automata, Languages and					
3	Computation, , PHI, 2012, ISBN-10 9788120329683					

CO.1	Develop and implement mathematical models with DFA, NFA for regular languages and grammar for real life applications.
CO.2	Design and implement grammar and PDA for context free languages and demonstrate their Properties.
CO.3	Construct Turing machines for context sensitive and un-restricted languages
CO.4	Describe the Chomsky hierarchy of Formal Languages and Grammar.
CO.5	Illustrate the relevance of the Church-Turing thesis, explain the concept of decidability.
CO.6	Recursive innumerability, and classify a given language to the P, NP or NPC complexity classes

Туре	Code		MICRO	PROCES	SSORS	AND	L-T-P	Credits	Marks
PE	BTCI-T-PI	2-501	MICRO)CONTI	ROLLE	RS	3-1-0	3	200
Objectives		 1-To be familiar about different microprocessors & microcontrollers, 2- To be able to develop assembly level programs as per user / industry requirements, 3- To interface with other external devices. 							
Pre-Requisites		Basic knowledge of Digital Electronic Circuits is required.							
Teaching Pedagogy Regular classroom lectures with use of ICT as and when required; sessions are planned to interactive with focus on theory and programming activities.				d to be					

Module	Topics	Hours
Module-1	Introduction: 8085 microprocessor & its organization, General architecture, Bus organization, Memory concepts, Pins and Signals, Instruction execution, Timing diagram, Instruction Set & programming, Addressing modes, Memory interfacing, Interrupts	6 Hours
Module-2	Intel 8086 Microprocessor: Bus Interface unit, Execution Unit, Register Organization, Memory Segmentation, Pin architecture, Minimum and Maximum mode, Physical Memory Organization, Memory Interfacing, Interrupts, Addressing Modes, Instructions; Advanced Co-processor Architectures – Intel 80386, Pentium.	6 Hours
Module-3	Interfacing with Peripheral ICs: System level interfacing design with various ICs like 8255 Programmable Peripheral Interface, 8257 DMA Controller, 8259 Programmable Interrupt Controller, 8251 Programmable Communication Interface.	8Hours
Module-4	Concepts of virtual memory, Cache memory, Advanced coprocessor Architectures- 286, 486, Pentium. Microcontrollers: 8051 systems – Introduction to 8051 Microcontrollers, Architecture, Memory Organization, Special Function Register, Port Operation, Memory Interfacing, I/O Interfacing, Serial Data Transfer Scheme, On board Communication Interfaces-I2C Bus, SPI Bus, UART, External Communication Interfaces-RS232, USB.	10 Hours
Module-5	Introduction to RISC processors; ARM Processor fundamentals, ARM Architecture – Register, CPSR, Pipeline, exceptions and interrupts interrupt vector table, ARM instruction set – Data processing.	6 Hours
Module-6	Advanced ARM Processors: Introduction to CORTEX Processor and its architecture, OMAP Processor and its Architecture. Application of ARM Processor.	4 Hours
	Total	40 Hours

Text Book	s:
1	R. S. Gaonkar, Microprocessor Architecture, Programming, and Applications with the 8085,6th Edition, Penram International Publishing, 2013, ISBN-13 978-8187972884
2	D. A. Patterson and J. H. Hennessy, Computer Organization and Design: The Hardware/Software Interface 5 th edition, Morgan Kaufman Publishers, 2013, ISBN-13: 978-1558604285
Reference	Books:
1	Microprocessors & Microcomputer based System Design - Md. Rafiquzzaman, 2nd edition, ISBN-13: 978-0849344756
2	Microcontroller Theory & Applications - Deshmukh, McGraw Hill Education Pvt Ltd, ISBN-13. 978- 0070585959
3	Microprocessors and Interfacing, Programming &Hardware - Douglas V. Hall,McGraw Hill Education Pvt Ltd., 3rd edition, ISBN-13. 978-1259006159
Online Re	sources:
1	https://www.electronics-tutorials.ws/
2	https://nptel.ac.in/courses/108107029/: by Dr. P.Agarwal, IIT Roorkee
3	https://nptel.ac.in/courses/106108100/: by Prof. Krishna Kumar IISc Bangalore
4	http://www.electrical4u.com/circuit-analysis.htm
5	http://www.allaboutcircuits.com

CO1	Comprehend the basic concept of Bus structure, a basic 8-bit Microprocessor (like 8085) system, its architecture, concept of stack, Addressing modes etc.
CO2	Explain the architecture of a 16-bit Microprocessor like 8086 including the concept of instruction queue, segmented memory structure and address generation
CO3	Explain and analyze the Addressing modes, Assembly language instructions of 8086 and implement them to solve 8086 related design problems
CO4	Design Memory Interfacing using memory chips with proper decoder circuits with a 16-bit processor and analyze the interrupt structure of 8086 Microprocessor
CO5	Explain the features of the peripherals such as PPI, Programmable interrupt control, USART and their interfacing with a 16-bit processor
CO6	Explain and analyze memory organization of a 8-bit Microcontroller (like 8051), its addressing modes, instructions, timers & counters and its serial communication

Туре	Code	EMPLOYMENT	L-T-P	Credits	Marks
AE	BTCA-T-AE-501	ENHANCEMENT TRAINING - D	2-0-0	1	100

d being successful
-
rn tests.
. sessions are
ing activities.

Module-#	Topics	Hours
Module-1	Basics, Structure of C program, Tokens, Control Statements, Arrays and Strings. Functions and Pointers, Structures, unions and File Handling.	04 Hours
Module-2	Java oops, continues java oops and string.	03 Hours
Module -3	Java exception handling, java inner classes, java conversions	03 Hours
Module -4	Database Basics, Architecture, Codds Rule, Relational Algebra (Theory and SQL) Joins (Theory and SQL), ER Diagram.	03 Hours
Module -5	Dependencies : Functional Dependency, Partial Dependency, Transitive Dependency , Multi Valued Dependency Normalization :1 NF, 2 NF,3 NF & BCNF, 4&5 NF	03 Hours
Module-6	Understanding of HTML, Overview of CSS, JavaScript, JavaScript Methods, DOM Model and Form Handling.	04 Hours
	Total	20 Hours

Text Book					
1	Programming in ASCI C, 8th Edition by E Balaguruswamy, ISBN-10-935316513X				
2	Core Java Volume I- Fundamentals ,Cay S. Horstmann, Gary Cornell Pearson India Education Services Pvt. Ltd., Eleventh Edition				

Reference Books

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1	C Programming in easy steps, 5th Edition, Mike McGrath
	The Java Language Specification, J. Gosling, Bill Joy, Jr. Steele, Guy L., Gilad Bracha, Alex
2	Buckley, Guy L. Steele Jr.
3	Data Base Management System, Raghu Ramakrishnan and Johannes Gehrke
	Learning Web Design: A Beginner's Guide to HTML, CSS, JavaScript, and Web Graphics,5th
4	Edition, Jennifer Robbins
	Database Systems: The Complete Book, Hector Garcia-Molina, Jeff Ullman, and Jennifer
	Widom
5	
	HTML & CSS: The Complete Reference, 5 th Edition ,Thomas A. Powell,ISBN: 978-0-07-174170-
6	5

CO.1	Learn all the basic skill on c programming.
CO.2	Develop problem solving and programming skills using OOP concepts.
CO.3	Apply the concept of Exception Handling, inner classes, conversions.
CO.4	Understand data models to design a database.
CO.5	Apply normalization on database for eliminating redundancy.
CO.6	Understanding the internet Architecture and html, CSS and JavaScript.

Туре	e Code		ESSENCE OF INDIAN	L-T-P	Credits	Marks
MC	BTCA-T-MC-501		KNOWLEDGE AND TRADITION - II	0-0-0	0	100
Obje	ectives	1.	. Defining the concepts of Indian tradition Know	ledge		
•		2.	. Understanding the importance of roots of know	ledge syst	em	
		3.	. Implementing the traditional knowledge to the	day to day	life	
		4	Distinguishing the types of traditional knowledge	ge		
		5.	Evaluating the ideas and teaching s of TK	-		
Pre-Requisites		To he	elp students practiced and understand the various of	company j	pattern tests.	
Teac	ching	Regu	lar classroom lectures with use of ICT as and v	when requ	uired, sessio	ns are
Pedagogy planned to be interactive with focus on real-life problem-solving a			tivities.			

Module-#	Topics	Hours
Module-1	Introduction to Traditional Knowledge (Definition TK its Nature, characteristics and scope)	04 Hours
Module-2	Protection and significance of Traditional knowledge (Significance of TK Protection, Value of TK, role of Govt.to harness TK)	03 Hours
Module -3	Legal Frame work and TK(Forest Dwellers Forest right act 2001, 2002, 2006.)	03 Hours
Module -4	Traditional knowledge and Intellectual property (Systems & Legal concepts for the protection of traditional knowledge)	04 Hours
Module -5	Traditional knowledge and Engineering (Systems of traditional knowledge protection, Legal concepts for the protection of traditional knowledge)	03 Hour
Module -6	Importance of conservation and sustainable development of environment Management of Biodiversity (Traditional societies dependence on environment, Food security of the country and protection of TK)	03 Hours
	Total	20 Hours

Text Book						
1	1 Indian Philosophy by S. Radhakrishnan, ISBN-13: 978-0195638204					
2	The Cultural Heritage of India edited by Kapila Vatsyayan, ISBN-13: 978-8173050545					
Reference Books						
1	1 Indian Art and Culture by Nitin Singhania, ISBN-13: 978-9384761548					

CO.1	Ability to understand, connect up and explain basics of Indian Traditional knowledge Modern scientific perspective.
CO.2	Identify the concept of Traditional knowledge and its importance.
CO.3	Explain the need and importance of protecting traditional knowledge.
CO.4	Illustrate the various enactments related to the protection of traditional knowledge.
CO.5	Interpret the concepts of Intellectual property to protect the traditional knowledge.
CO.6	Explain the importance of Traditional knowledge in Agriculture and Medicine.

Type PC	Code BTCL-P-PC-501	ARTIFICIAL INTELLIGENCE	L-T-P	Credits	Marks
	Objectives	1. Understand the basic concepts of Artificial Intelligence and applications of search algorithms for problem solving. 2. Learn about advance search algorithms and knowledge representation. 3. Understand and apply different learning techniques and get awareness about Ethics and Safety in AI.			
Pı	re-Requisites	A basic knowledge of algorithm, mathematics.			
Teac	ching Pedagogy	Regular classroom lectures with use of ICT as and when required, sessions are planned to be interactive with focus on real-life problem-solving activities.			

Lab No:	Name of the experiments	Hours
1	Write a program to implement BFS and DFS	2 Hours
2	Write a program to implement Greedy BFS	2 Hours
3	Write a program to implement A* Search Algorithm	2 Hours
4	Write a program to implement Min-Max Algorithm	2 Hours
5	Study of PROLOG(Pre-Requisite)	2 Hours
6	Write a program to implement simple facts and Queries	2 Hours
7	Write a program to implement simple arithmetic	2 Hours
8	Write a program to solve Tower of Hanoi	2 Hours
9	Write a program to solve 8 Puzzle problems	2 Hours
10	Write a program to solve Monkey banana problem	2 Hours
11	Write a program for Water jug problem	2 Hours

Text Books: 1 Artificial Intelligence Lab Manual, Department of CSE, GIFT, Bhubaneswar Apply the good programming skills to formulate the solutions for computational problems CO.1 Design and develop solutions for informed and uninformed search problems in AI. CO.2 Demonstrate the submission of small problems using prolog programming and implement CO.3 various AI algorithms. Demonstrate and enrich knowledge to select and apply AI tools to synthesize information and CO.4 develop models within constraints of application area. Evaluate the performance by developing a minor project in multidisciplinary areas to CO.5 demonstrate team work through reports and presentation. Design and develop an Expert System that operates in a realistic problem domain and CO.6 communicate effectively in a team or individual and prepare reports.

Туре	Code	SOFTWADE ENCINEEDING I AB	L-T-P	Credits	Marks
PC	BTCI-P-PC-502	SOF I WARE ENGINEERING LAD	0-0-2	1	100

Lab No:	Name of the experiments	Hours
1	Develop requirements specification for a given problem (The requirements specification should include both functional and non-functional requirements.	2 Hours
2	Develop DFD Model (Level 0, Level 1 DFD and data dictionary) of the sample problem (Use of a CASE tool required)	2 Hours
3	Develop structured design for the DFD model developed	2 Hours
4	Develop UML Use case model for a problem (Use of a CASE tool any of Rational rose, Argo UML, or Visual Paradigm etc. is required)	2 Hours
5	Develop Sequence Diagrams using visual paradigm / lucidchart/ SmartDraw .	2 Hours
6	Develop Class Diagrams using visual paradigm / lucidchart/ SmartDraw .	2 Hours
7	Develop code for the developed class model using Java.	2 Hours
8	Use open source testing tool like JUnit.	2 Hours
9	Develop Object Diagrams using visual paradigm / lucidchart/ SmartDraw .	2 Hours
10	Create an ER diagram for the assigned project.	2 Hours

Text Book

 Pressman, R.S. (2010) Software Engineering: A Practitioner's Approach. 7th Edition, McGraw Hill, New York, ISBN-13 978-0071267823

2. Rajib Mall(2014)Fundamentals of Software Engineering, Prentice-Hall of India Pvt. Ltd, ISBN-978-81-203-4898-1

3. Bernd Bruegge, Alan H Dutoit, "Object-Oriented Software Engineering" Second edition, Pearson Education, 2004, ISBN-13: 978-0136061250

CO.1	Outline the SRS for different functional and non-functional requirements.
CO 2	Understand the software engineering methodologies involved in the phases for software
0.2	development.
	Solve the DFD of various models.
CO.3	
CO.4	Ability to develop product start-up and implementing software process models in software engineering methods.
CO.5	Select the various testing tools for software mechanisms.
CO.6	Build project management tool like MS Project or Gantt Project.

Type PC	Code BTCI-P-PC-503	- OPERATING SYSTEMS LAB	L-T-P 0-0-2	Credits 1	Marks 100
Objectives1.2.3.		 Students will learn how Operating System To make aware of different types of Opera To learn different process scheduling algo achieve better performance of a computer 	is Importan ating System rithms and s system	nt for Compute n and their se synchronization	ter System. rvices. on techniques to
Pre-RequisitesBaTeachingRePedagogyto		Basic concept of computer science and algorith Regular classroom lectures with use of ICT as to be interactive with focus on problem solving	nm. and when reg activities.	equired, sessi	ons are planned

Lab No:	Name of the experiments	Hours
1	Basic UNIX Commands.	2 Hours
2	Linux Administrative commands.	2 Hours
3	UNIX Shell Programming.	2 Hours
4	Programs on UNIX System calls.	2 Hours
5	Write a program to create a process. Explain the process synchronization using producer consumer process.	2 Hours
6	Simulation of CPU Scheduling Algorithms. (FCFS, RR, SJF, Priority, Multilevel Queuing)	2 Hours
7	Write a program to simulate First Fit, Best Fit and Worst Fit algorithm.	2 Hours
8	Simulation of Banker's Algorithm for Deadlock Avoidance, Prevention	2 Hours
9	Program for FIFO, LRU, and OPTIMAL page replacement algorithm.	2 Hours
10	Write a program to simulate DISK scheduling.	2 Hours

Text Books:

1

Operating Systems Lab Manual, Department of CSE, GIFT, Bhubaneswar

CO.1	Remember and use of various Linux commands and UNIX system calls.
CO.2	Interpret the commands using different parameters.
CO.3	Demonstrate the submission of small problems using shell programming and implement various OS algorithms.
CO.4	Analyze the shared memory and message queue communication among processes.
CO.5	Evaluate their performance of different page replacement algorithms with respect to page fault through simulation.
CO.6	Build one program to check whether there will be deadlock or not for any given real-world problem.

Туре	Code		SEMINAD II	L-T-P	Credits	Marks
PS	BTCI-P-PS-501			0-0-2	1	100
Obje	ectives	1. 2. 3.	To encourage the students to study advance To prepare and present technical reports. To encourage the students to use various te projectors, power point presentation and de	ed engineerir aching aids s emonstrative	ng developmer such as overhe models.	nts ead
Pre-I	Requisites	Know	ledge of Speaking with globally accepted la	nguage and s	ubject analysi	.S.
Teac Peda	ching 1gogy	Regu	lar seminar presentation and evaluation v	with record	keeping.	

CO.1	Outline the topics on modern technology; prepare implementation of the same as the presentation.
CO.2	Understanding the technologies used by extracting the new things to be implemented by reviewing the journals/research papers.
CO.3	Sketch the application of the technology for the use of the mankind.
CO.4	Analyze and correlate the new technology with the subject of interest for further study.
CO.5	Evaluate, plan and reframe the technology with the communication skills for a better explanation and presentation.
CO.6	Modify and design the concept into the realistic world.

Туре	Code	EVALUATION OF SUMMER	L-T-P	Credits	Marks
PS	BTCI-P-PS-502	INTERNSHIP-II	0-0-2	1	100

Objectives	 To encourage the students to study advanced engineering developments To prepare and present technical reports. To encourage the students to use various teaching aids such as overhead projectors, power point presentation and demonstrative models.
Pre-Requisites	Knowledge of Speaking with globally accepted language, subject analysis, practical implementation.
Teaching Pedagogy	Regular contact with interns and evaluation with record keeping.

METHOD OF EVALUATION:

- 1. During the seminar session each student is expected to prepare and present a topic on engineering/ technology, for a duration of about 8 to 10 minutes.
- 2. In a session of one period per week, 5 students are expected to present the seminar.
- 3. Each student is expected to present at least twice during the semester and the student is evaluated based on that.
- 4. At the end of the semester, he / she should submit a report on his / her topic of seminar and marks are given based on the report.
- 5. A Faculty guide is to be allotted and he / she will guide and monitor the progress of the student and maintain attendance also.

CO.1	State the functioning of organization and observe changes for self-improvement.
CO.2	Explain how the internship placement site fits into a broader career field.
CO.3	Apply appropriate workplace behaviors in a professional setting.
CO.4	Solve real life challenges in the workplace by analyzing work environment and conditions, and
CO.5	Evaluate the internship experience in terms of personal, educational and career needs.
CO.6	Develop ideas for suitable startups to become successful entrepreneur.

Sixth Semester

Туре	Code	ΟΡΤΙΜΙΖΑ ΤΙΟΝ ΕΝΟΙΝΕΕΡΙΝΟ	L-T-P	Credits	Marks
BS	BTCI-P-BS-601	OF INVILATION ENGINEERING	3-1-0	4	200

Objectives	1. Inculcate modeling skills necessary to describe and formulate optimization		
	problems in design and manufacturing		
	2. Familiarize with the working principle of optimization algorithms used to solve		
	linear and non-linear problems		
	3. Train the students to solve optimization problems using software tools		
Pre-Requisites	Knowledge of Mathematics in Secondary Education, Data Structure and Exposer to		
	any programming Language.		
Teaching	Regular classroom lectures with use of ICT as and when required, sessions		
Pedagogy	are planned to be interactive with focus on real-life problem-solving		
	activities.		

Module-#	Topics	Hours			
Module-1	Idea of engineering optimization problems, modeling of problems and principle of modeling, Linear Programming: Formulation of LPP, Graphical solution,	6 Hours			
Module-2	Simplex method, Big-M method, Dual simplex method, Duality theory.	8 Hours			
Module-3	Transportation problems: Finding an initial basic feasible solution by Northwest Corner rule, Least Cost rule, Vogel's approximation method, Degeneracy, Optimality test, MODI method, Assignment problems: Hungarian method for solution of Assignment problems. Travelling Salesman problem.	10 Hours			
Module-4	Non-linear programming: Introduction to non-linear programming. Unconstraint optimization: Fibonacci and Golden Section Search method	6 Hours			
Module-5	Non-linear programming problem: Constrained optimization with equality constraint: Lagrange multiplier method. Constrained optimization with inequality constraint: Kuhn-Tucker condition.	6 Hours			
Module-6	Inventory Theory: General characteristics, Deterministic Inventory models: EOQ model with constant rate of demand, different rates of demand, EPQ Model.	9 Hours			
	Total				

Boo	Books				
	Operation Research: J K Sharma Macmillan India Ltd,				
1	ISBN-10 1403931518				
2	Operation Research, Prabhakar Pai, Oxford University Press, ISBN-10 0198075472				
3	Operations Research, P.K.Gupta, D.S.Hira, S.Chand and Company Ltd, 2014, ISBN-13: 978- 1212121844				
4	Operations Research, H.A.Taha, A.M.Natarajan, P.Balasubramanie, A.Tamilarasi, Pearson Education, Eighth Edition, ISBN 9780134444017				
5	Engineering Optimization, S S Rao, New Age International Pvt Ltd, 2003, ISBN-13. 978- 9395161800				
6	Engineering Optimization, A.Ravindran, K.M.Ragsdell, G.V.Reklaitis, Wiley India Pvt. Ltd, Second edition, ISBN 978-0-470-18352-6				
7	Operations Research, F.S.Hiller, G.J.Lieberman, Tata McGraw Hill, Eighth Edition, 2005, ISBN-10 0070600929				

Digital Learning Resource:

Course Name:	Foundations of Optimization
Course Link:	https://nptel.ac.in/courses/111/104/111104071/
Course Instructor:	Dr. Joydeep Dutta, IIT Kanpur

CO.1	Apply basic concepts of mathematics to formulate an optimization problem.
CO.2	Analyze and appreciate variety of performance measures for various optimization problems.
CO.3	To understand importance of optimization in different sectors.
CO.4	To understand the theory of optimization methods and algorithms developed for solving various types of optimization problems.
CO.5	To develop and promote research interest in applying optimization techniques in problems of Engineering and Technology.
CO.6	To apply the mathematical results and numerical techniques of optimization theory to concrete Engineering problems.

Туре	Code		COMDUTED NETWORK	L-T-P	Credits	Marks
PC	BTCI-T-PC	C-602	COMPUTER NET WORK	3-0-0	3	200
Objectives		 Bu Fa Fa netw Intervention Intervention	aild an understanding of the fundamental concer- miliarize the student with the basic taxonomy a orking area. troduce the student to advanced networking con- y Advanced courses in computer networking. low the student to gain expertise in some speci- gn and maintenance of individual networks	epts of comp and termino ncepts, prep fic areas of	outer network logy of the co aring the stud networking s	ing. omputer lent for uch as the
Pre-Requisites		Fund Conc	amental computer knowledge that includes cor ept of Network and Graphs	ncepts of con	mputer archit	ecture,
Teaching Scheme		Regu to be	lar classroom lectures with use of ICT as and with interactive with focus on real life problem solutions.	vhen require ving activiti	ed, sessions a es.	re planned

Module - #	Topics	Hours	
Module - 1	 Introduction: Uses of Computer Networks, Communication Types, Serial and Parallel Data Transmission; Principles of Network Design: Evolution of Computer, Networks, Topologies, Network Models (ISO-OSI, TCP/IP), Network Architecture. 	07 Hours	
Module - 2	Physical Layer: Transmission Medium: Guided Media, Unguided Media, Switching: Circuit Switching, Packet Switching, Message Switching; Data Link Layer: Framing; Elementary Data Link Protocols: Simplest Protocol, Stop and Wait Protocol; Sliding Window Protocol : Stop and Wait Automatic Repeat Request (ARQ); Go Back N-ARQ, Selective ARQ;	07 Hours	
Module - 3	Module - 3 Multiple Access Protocols: Pure ALOHA, Slotted Aloha, CSMA, CSMA/CD,CSMA/CA; Controlled Access Protocol: Reservation, Pooling, Token passing; Error Detection and Correction: Standard Ethernet_MAC Sublayer		
Module - 4	Network Layer: Network Layer Design issues; Networks-routing algorithms: optimality principle, shortest path, flooding, Distance Vector Routing, Link State Routing, Path Vector Routing, Hierarchical Routing; IP addresses: IPv4, IPv6; Network devices: Repeater, Hubs, Bridges, Switches, Routers, Gateways.	07 Hours	
Module - 5	Transport Layer : Transport Service; Transport Layer Features; Process to Process Delivery: TCP, TCP Connection Establishment, 3-Way Handshaking, SYN Flooding Attack, Connection Termination, Flow Control and TCP Sliding Window, Nagel's Rule, TCP Congestion Control, UDP	06 Hours	
Module - 6	Application Layer : DNS, Remote Logging, File transfer, Multimedia, Ziff's law, HTTP(S), SMTP, RPC, gRPC	06 Hours	
	40 Hours		

Te	Text Books:						
	Data Communications and Networking, Behrouz A. Forouzan, Tata McGraw-Hill						
1	ISBN-13 978-0070584082						
	Computer Networks, A.S. Tannenbum, Imprint of Pearson						
2	ISBN-13 978-9332518742						
Re	eference Books:						
1	Computer Networks A System Approach, Larry L, Peterson ISBN-13: 978-0128182000						
2	Understanding communications and Networks, 3rd Edition, W. A. Shay, Cengage Learning.						
3	Computer Networking: A Top-Down Approach Featuring the Internet, James F. Kurose, K. W.Ross,						
5	3rd Edition, Pearson Education.						

CO.1	To develop an understanding of modern network architectures from a design and performance perspective.
CO.2	Illustrate the conceptual design for Physical Layer and Transmission Media.
CO.3	Formulate the different Data Link Layer Protocols
CO.4	Understand and Apply Error Detection and Correction Methods of Data Link Layer.
CO.5	Summarize different Network Routing Algorithms
CO.6	Explain various Transport Layer Processes.

Туре	Code BTCI-T-PC-602		-602 COMPILER DESIGN	L-T-P	Credits	Marks
PC				3-0-0	3	200
Objectives 1 2 3		1. 2. 3.	To inculcate knowledge of parser by parsing To demonstrate intermediate code using tect translation To Illustrate the various optimization technic optimizing compilers	g LL parser hnique of sy ques for des	and LR parsen ntax directed igning variou	r S
Pre-Requisites K		Know	ledge of basic computer and mathematics.			
TeachingRegularPedagogyare p		Regul are pla	ar classroom lectures with use of ICT as a anned to be interactive with different exam	nd when rec ples	quired, sessio	ons

Module-#	Topics	Hours
Module-1	Introduction to compilers – Analysis of the source, program, Phases of a compiler, Grouping of phases, compiler writing tools – bootstrapping, Lexical Analysis: The role of Lexical Analyzer, Input Buffering, Specification of Tokens using Regular Expressions, Review of Finite Automata, Recognition of Tokens.	07 Hours
Module-2	Syntax Analysis: Review of Context free Grammars – Derivation trees and parse trees, Ambiguity. Top-Down Parsing: Recursive Decent Parsing, Predictive parsing, LL(1) Grammars	06 Hours
Module-3	Bottom – Up Parsing:- Shift Reduce parsing- Operator precedence parsing (Concept Only) LR Parsing – Constructing SLR parsing tables, Constructing Canonical LR tables and Constructing LALR parsing tables	06 Hours
Module-4	Syntax directed translation: Syntax directed definitions, Bottom- up evaluation of S- attributed definitions, L- attributed definitions, Top- down translation, Bottom-up evaluation of inherited attributes. Type Checking: Type systems, Specification of a simple type checker.	06 Hours
Module-5	Run-Time Environments: Source Language issues, Storage organization, Storage- allocation strategies. Intermediate Code Generation (ICG): Intermediate languages – Graphical representations, Three-Address Code, Quadruples, Triples. Assignment statements, Boolean expressions.	07 Hours
Module-6	Code Optimization: Principal sources of optimization, Optimization of Basic blocks Code generation: Issues in the design of a code Generator. The target machine, A simple code generator.	08 Hours
	Total	40 Hours

Te	Text Books:			
1	Compilers–Principles, Techniques and Tools, A.V.Aho, M.S.Lam, R.Sethi, J.D.Ullman, Pearson, ISBN 0-201-10088-6			
2	Compiler Design, K.Muneeswaran, OxfordUniversityPress, ISBN 10: 0198066643			
Re	Reference Books:			
1	Compiler Design, S.Chattopadhyay, PHI, ISBN-13 978-8120327252			
2	Modern Compiler Design, D.Galles, Pearson Education,			
4	ISBN 8131709418			
3	Advanced Compiler Design & Implementation, S.S. Muchnick, MORGAN KAUFMANN.			
4	Compiler Design in C,A.I. Holub, PHI			

CO.1	Define various phases of compiler, code optimization techniques and machine code generation.
CO.2	Classify top down & bottom-up parsing.
CO.3	Demonstrate DAG for intermediate code generation.
CO.4	Analyze the knowledge of parser by parsing LL parser and LR parser.
CO.5	Implementing code optimization by removing redundant and unreachable codes.
CO.6	Analyze & Design Run time environments and Syntax directed translations.

Туре	Code	INTER	RNET OF TH	INGS	L-T-P	Credits	Marks
PC	BTCI-T-P	ГСІ-Т-РС-603		4-1-0	3	200	
Objectives		1. Understand the definition and significance of the Internet of Things					
		2. Discuss the ar	2. Discuss the architecture, operation, and business benefits of an IoT solution				
		3. Examine the p	otential business	opportunities that	IoT can	uncover	
Pre-Requisites		Knowledge of basic co	omputer and mathe	matics.			
Teaching		Regular classroom lec	tures with	use of ICT as and	whe	n required, ses	ssions
Pedagogy		are planned to be inter	ractive with differ	rent examples			

Module-#	Topics	Hours
Module-1	Introduction-Definition & Characteristics of IoT, Physical Design of IoT- Things in IoT, IoT Protocols, Logical Design of IoT- IoT Functional Blocks, IoT Communication Models, IoT Communication APIs, IoT Enabling Technologies- Wireless Sensor Networks, Cloud Computing, Big Data Analytics, Communication Protocols, Embedded Systems, IoT Levels & Deployment Templates.	10 Hours
Module-2	 Domain Specific IoTs Home Automation: Smart Lighting, Smart Appliances, Intrusion Detection, Smoke/Gas Detectors, Cities-Smart Parking, Smart Lighting, Smart Roads, Structural Health Monitoring, Surveillance, Emergency Response, Environment-Weather Monitoring, Air Pollution Monitoring, Noise Pollution Monitoring, Forest Fire Detection, River Floods Detection, Energy- Smart Grids, Renewable Energy Systems, Prognostics, Retail-Inventory Management, Smart Payments, Smart Vending Machines, Logistics-Route Generation & Scheduling. 	07 Hours
Module-3	IoT Platforms Design Methodology IoT Design Methodology-Purpose & Requirements Specification, Process Specification, Domain Model Specification, Information Model Specification, Service Specifications, IoT Level Specification, Functional View Specification, Operational View Specification, Device & Component Integration, Application Development, Case Study on IoT System for Weather Monitoring, Motivation for Using Python IoT Physical Devices & Endpoints	5 Hours
Module-4	What is an IoT Device-Basic building blocks of an IoT Device, Exemplary Device: Raspberry Pi, About the Board, Linux on Raspberry Pi , Raspberry Pi Interfaces – Serial, SPI , I2C , Programming	5 Hours

	Total	40 Hours
Module-6	IoT&Beyond: Use of Big Data and Visualization in IoT, Industry 4.0 Concepts. Overview of RFID, Low-power design (Bluetooth Low Energy), range extension techniques (data mining and mesh networking), and data intensiveIoT for continuous recognition applications. Overview of Android / IOS App Development tools & Internet Of Everything	8 Hours
Module-5	Raspberry Pi with Python-Controlling LED with Raspberry Pi , Interfacing an LED and Switch with Raspberry Pi ,Interfacing a Light Sensor (LDR) with Raspberry Pi , Other IoT Devices- pcDuino, Beagle Bone Black , Cubie board	5 Hours

Text Books:

1	Internet of Things, A Hands on Approach, by ArshdeepBahga& Vijay audisetti, University Press., ISBN-13 978-0996025522
2	The Internet of Things, by Michael Millen, Pearson, ISBN-13: 9780195699265

CO.1	Identify the IoT networking components with respect to OSI layer.
CO.2	Summarize schematic for IoT solutions
CO.3	Demonstrate and develop IoT based smart environment.
CO.4	Illustrate the IoT protocols and software.
CO.5	Justify cloud computing for developing IOT based application.
CO.6	Develop a real time system prototype by using aurdino or nodeMCU.

Туре	Code	CDEEN ΤΕCΗΝΟΙ ΟCV	L-T-P	Credits	Marks
BS	BTCI-T-BS-602	GREEN IECHNOLOGI	3-0-0	3	200

Objectives	1. Define global warming and explain its effects on India.
	2. Illustrate global carbon control methods and compare power sources.
	3. Assess green city measures; develop comprehensive green technology plan.
Pre-Requisites	Knowledge of basic concept of Science and Engineering.
Teaching Pedagogy	Formal face-to-face lectures Tutorials, which allow for exercises in problem solving and allow time for students to resolve problems in understanding of lecture material. Small periodic quizzes, to enable you to assess your understanding of the concepts.

Module-#	Topics	Hours
Module-1	Global warming and its effect	06 Hours
	Definition of global warming, Carbon Accumulation, Long Half-Life, Heating	
	Potential, The Global Carbon Emission Situation and its effect in India, Kyoto and	
	Other Protocols and its view in India,	
Module-2	Climate change	06 Hours
	Effect of climate change and its impact. Steps taken to Control Carbon Emissions	
	universally, Use of Promotional and Punitive Mechanisms for Reducing Carbon	
	in Atmosphere, Developing Countrywide Adaptive Measures for Safety of Local	
	People, Approach for Carbon Reduction, NAPCC, Green India Mission	
Module-3	Control of Carbon Emissions: Technical approach	03 Hours
	Control of Carbon Emissions and Accumulation, Procedure to develop own	
	Priorities and Business Opportunities in India for control of carbon emissions and	
	accumulation, Needs a Mix of Green and Traditional Power Sources in India, A	
	Logical Approach for Carbon Reduction, Need in India More Forests, Less	
	Deforestation and payment rates procedure for controlling carbon emissions and	
	its Promotional Mechanisms at India. Green Technologies for Energy	
	Production:- Various Technologies Available for Energy Production, Cost	
	Comparison of a Few Typical Systems for Power Generation, Sources of Energy	
	Production Already in Use, Alternative Methods Ready for Use.	
Module-4	Green Technologies for Personal and local Application	09 Hours
	Measures to be taken for Green city, Carbon Emission Reduction at Personal	
	Level, Carbon Emission Reduction at Local Authority Level, Carbon Emissions	
	from Imports. Promotion of 'Green' Buildings, Guidelines, The Energy	
	Conservation Building Code (ECBC), Green Hotels and Hospitals,	
Module-5	Green Technologies for Citywide Application	06 Hours
	Green Technologies for Transport, Green Roads, Ports and Harbours, Industries,	
	Carbon, Carbon Emission Reduction at Citywide Level. Carbon Emissions from	
	a Few Selected Industries in India, Area Re-Development Projects, 'Green'	

	Infrastructure for Municipal Services, Bringing up Indian Villages, Green Services for Crematoria, Spreading Message to all Stakeholders.	
Module-6	High-tech Measures for Reducing Carbon Emissions Use of Solar Power with Satellite Based Systems, Use of Carbon Capture and Storage (Sequestration), Microorganisms, A Quick SWOT Analysis. National Action Plan to a Low Carbon Path, The Missions Help Develop Awareness, few case studies on Projects undertaken by Various Countries, Adaptive Measures Essential for Indian People to Cope with Climate Change.	10 Hours
	Total	40 Hours

Text Books:				
1	Green Technologies Soli J. Arceivala McGraw Hill 2017			
1				
Reference Books:				
1	Green Technologies and Environmental Sustainability Ritu Singh, Sanjeev Kumar Springer 2017			
1				

CO1	Define global warming and identify key concepts such as carbon accumulation, long half-life, and heating potential.
CO2	Explain the global carbon emission situation and its specific effects on India, including the implications of international protocols like the Kyoto Protocal.
CO3	Illustrate steps taken universally to control carbon emissions, utilizing promotional and punitive mechanisms to reduce atmospheric carbon.
CO4	Compare green and traditional power sources in India, evaluating the benefits and challenges of each for effective carbon reduction.
CO5	Assess the effectiveness of measures for creating green cities and reducing carbon emissions at personal, local authority, and citywide levels.
CO6	Develop a comprehensive plan for promoting green technologies and infrastructure in India, including energy production, transport, and municipal services.

Туре	Code	NPTEL	L-T-P	Credits	Marks
OO	BTCI-T-OO-601		0-0-0	2	100

Objectives	The objective is to facilitate the competitiveness of Indian industry in the global markets through improving the quality of engineering education by providing high quality learning material available to students by the Indian Institutes of Technology (IIT) and Technical Teacher Training Institutes (TTTI).
Pre-Requisites	Knowledge of basic skill in every subject
Teaching	Regular classroom lectures provided by different course providers online or
Pedagogy	virtual mode.

List of Courses provided:

To be notified by the head of the department before the commencement of Sixth semester.

Туре	
SC	B

pe	Code	ΕΜΟΙ ΟΥΜΕΝΤ ΕΝΠΑΝΟΕΜΕΝΤ	L-T-P	Credits	Marks
С	BTCI-T-SC-601	ENIPLO I MENTENTANCEMENT	1-0-0	1	100
C		TRAINING - E	100	1	100

	1. Equip students with the necessary competencies, including communication,			
	problem-solving, teamwork, and adaptability, to enhance their employability.			
Objectives	2. Offer training and education tailored to the needs and demands of various			
	industries, ensuring that students gain relevant expertise.			
	3. Prepare students for the workforce by imparting practical knowledge,			
	professional etiquette, and the ability to navigate the job market effectively.			
Pre-Requisites	To help students practiced and understand the various company pattern tests.			
Teaching	Regular classroom lectures with use of ICT as and when required, sessions			
Pedagogy	are planned to be interactive with focus on real-life problem-solving			
	activities.			

Module-#	Topics	Hours
Module-1	Types of Machine Learning: Supervised, Unsupervised, and Reinforcement Learning, Real-world Applications of Machine Learning, Data and Features, Training, Validation, and Test Sets, Overfitting vs. Under fitting	04 Hours
Module-2	Mathematics for Machine Learning: Vectors, Matrices, and Operations, Basic Concepts of Probability and Statistics, Calculus: Derivatives and Gradients	03 Hours
Module-3	Simple Linear Regression, Multiple Linear Regression, K-Nearest Neighbors (KNN). Support Vector Machines (SVM)	03 Hours
Module-4	JDBC: JDBC introduction and jdbc connectivity, connectivity with MySQL connectivity with oracle, prepared Statement of curd operation.	04 Hours
Module-5	SERVLET: introduction of servlet and creating servlet and life cycle of servlet. Creating generic servlet and http servlet welcome file list and request dispatcher, set attribute and get attribute.JSP: introduction of jsp and their important tags, jsp all directives, error handling in jsp and redirect in jsp from one page to another page.	03 Hours
Module-6	HIBERNATE: introduction of hibernate and maven, hibernate using annotations @entity, @table and @i, hibernate using annotations @column, @generated Value and @temporal	03 Hours
	Total	20 Hours

Tex	t Book:			
1	E. Alpaydin, Introduction to Machine Learning, 2nd Edition, Prentice Hall of India, 2010, <i>ISBN</i> -13: 978-8120341609			
2	Head First Java, Kathy Sierra and Bert Bates, O'REILLY, 2 nd Edition			
Ref	Reference Books:			
1	T. M. Mitchell, Machine Learning, 1st Edition, McGrow-Hill Education, 2013, <i>ISBN</i> -13. 978-1259096952			
	Kanika Lakhani, Advance JAVA Programming, 1st Edition ,S.K. Kataria & Sons 2013, ISBN- 978- 93-5014-455-8			
2				

CO.1	To formulate a machine learning problem.
CO.2	Select an appropriate pattern analysis tool for analyzing data in a given feature space.
CO.3	Apply pattern recognition and machine learning techniques such as classification and feature selection to practical applications and detect patterns in the data
CO.4	Understand the concepts related to Java Technology.
CO.5	Students learn to access database through Java programs, using Java Database Connectivity (JDBC).
CO.6	Create dynamic web pages, using Servlets and JSP& Develop advanced skills for programming

Type MC	Code BTCI-T-MC-601		UNIVERSAL HUMAN VALUES	L-T-P 2-0-0	Credits 0	Marks 100
Obje	ctives	1. 2. 3.	To help the students appreciate the essential 'VALUES' and 'SKILLS' to ensure sustained are the core aspirations of all human beings To facilitate the development of a Holistic p towards life and profession as well as towar based on a correct understanding of the Hur existence. Such a holistic perspective forms Values and movement towards value-based To highlight plausible implications of such of ethical human conduct, trustful and mutu and mutually enriching interaction with Nat	l complement d happiness berspective a rds happines nan reality a the basis of living in a r a Holistic ur ally fulfillin ure.	ntarity betwee and prosperity among studen s and prosper and the rest of Universal Hu natural way. nderstanding i ng human beh	en y which ts ity iman n terms avior
Pre-Requisites		To he	lp students practiced and understand the varie	ous company	y pattern tests.	
Teaching Pedagogy		Regul	ar classroom lectures with use of ICT as an	nd when rec	quired, sessio	ons
		are pl activit	anned to be interactive with focus on realies.	-life prob	lem-solvin	g

Module-#	Topics	Hours			
Module-1	Foundations of Value Education-A Right Understanding, Relationship and Physical Facility (Holistic Development and the Role of Education); Understanding Value Education; Self-exploration as the Process for Value	3 Hours			
Module-2	Foundations of Value Education-B Continuous Happiness and Prosperity - the Basic Human Aspiration; Happiness and Prosperity-Current Scenario; Method to Fulfill the Basic Human Aspirations.	3 Hours			
Module -3	Harmony in the Human Life, Relationships and Society-A Understanding Human being as the Co-existence of the Self and the Body; Distinguishing between the Needs of the Self and the Body; Achieving Harmony: Integrating Self and the Body; Harmony in the Family and Society.	4 Hours			
Module -4	Harmony in the Human Life, Relationships and Society-Trust'& 'Respect'- as Foundational Values in Relationship; Other Feelings, Justice in Human-to- Human Relationship; Understanding Harmony in the Society & Universal Human Order.3 Hou				
Module -5	Harmony in the Nature/Existence & Professional Ethics-A Understanding Harmony in the Nature; Interconnectedness, self-regulation and Mutual Fulfilment among the Four Orders of Nature; Realizing Existence as Co- existence at All Levels.	3 Hours			
Module -6	Harmony in the Nature/Existence & Professional Ethics-B The Holistic Perception of Harmony in Existence; Natural Acceptance of Human Values; Humanistic Education, Humanistic Constitution and Universal Human Order; Competence in Professional Ethics – Ethical Decision Making&Transition towards Value-based Life and Profession.	4 Hours			
	Total	20 Hours			

Tex	Text Book				
1	A Foundation Course in Human Values and Professional Ethics, R R Gaur, R Asthana, G P Bagaria, 2nd Revised Edition, Excel Books, New Delhi, 2019. ISBN 978-93-87034-47-1				
2	Human Values, A.N. Tripathi, New Age Intl. Publishers, New Delhi, 2004, ISBN 8122415660				
Ref	Reference Books				
1	Gaur. R.R., Sangal. R, Bagaria. G.P, A Foundation Course in Value Education, Excel Books, 2009, ISBN-13. 978-8174467652				
2	Small is Beautiful - E. F Schumacher, ISBN 13: 9780060803520				
3	B L Bajpai, 2004, Indian Ethos and Modern Management, New Royal Book Co., Lucknow. Reprinted 2008, <i>ISBN</i> -13. 978-8185936949				

	CO.1	To understand and analyses the foundations of value education, essentials of human values and skills, self-exploration, happiness and prosperity.
ĺ	CO.2	Understand and analyze the foundations of value education, continuous happiness, and
		prosperity and basic human aspirations.
	CO.3	Identify and evaluate the role of harmony in human life, relationship and harmony in family and
		society.
	CO.4	Understand and associate the holistic perception of harmony at all levels such as existence of
		trust and respect, justice in human to human relationship.
	CO.5	Develop appropriate technologies and management patterns to create harmony in professional
		and personal lives, harmony in the Nature/Existence such as understanding Harmony in the
		Nature; Interconnectedness, self-regulation and Mutual Fulfillment.
	CO.6	Develop appropriate technologies and management patterns to create harmony in professional
	CO.6	Develop appropriate technologies and management patterns to create harmony in professional and personal lives like Natural Acceptance of Human Values.

Туре	Code	COMDUTED NETWORK I AR	L-T-P	Credits	Marks
PC	BTCI-P-PC-601	COMI UTER NET WORK LAD	0-0-2	1	100

Objectives	 Build an understanding of the fundamental concepts of computer networking. Familiarize the student with the basic taxonomy and terminology of the computer networking area. Introduce the student to advanced networking concepts, preparing the student for
	5. Introduce the student to advanced networking concepts, preparing the student for
	entry Advanced courses in computer networking.
D. D. '.'	Fundamental computer knowledge that includes concepts of computer architecture,
Pre-Kequisites	Concept of Network and Graphs
Teaching Scheme	Regular classroom lectures with use of ICT as and when required, sessions are planned to be interactive with focus on real-life problem-solving activities.

Lab No:	Name of the experiments	Hours
1	Getting started with the basics of network configuration files and networking commands in Linux.	2 Hours
2	To familiarize and understand the use and functioning of system calls used for network programming in Linux.	2 Hours
3	Implement client-server communication using socket programming and TCP as transport layer protocol	2 Hours
4	Implement client-server communication using socket programming and UDP as transport layer protocol	2 Hours
5	Study of Network topology	2 Hours
6	Crimping Tool and use on Cat 6 Cable	2 Hours
7	Network topology demonstration using Cat 6 cables and Network devices.	2 Hours
8	Implementation of Stop and Wait Protocol and Sliding Window Protocol.	2 Hours
9	Implement congestion control using a leaky bucket algorithm.*	2 Hours
10	Study of Socket Programming and Client – Server model	2 Hours
11	Study of Network simulator (NS).and Simulation of Congestion Control Algorithms using NS 2	2 Hours
12	Perform a case study about the different routing algorithms to select the network path with its optimum and economical during data transfer. i. Link State routing ii. Flooding iii. Distance vector	2 Hours

Text Books:

Computer Network Lab Manual, Department of CSE, GIFT, Bhubaneswar

Course Outcomes : At the end of this course, the students will be able to:						
CO.1	To familiarize students with the fundamentals of software testing.					
CO.2	To enable students to apply software testing techniques in real-world scenarios.					
CO.3	To develop students' skills in test planning, test case design, and test execution.					
CO.4	To introduce students to automated testing tools and frameworks.					
CO.5	To cultivate a mindset of quality assurance and continuous improvement in software development processes.					
CO.6	To familiarize students with the fundamentals of software testing.					

Туре	Code		MDH ED DECICNI AD	L-T-P	Credits	Marks
PC	BTCI-P-PC	602	COMPILER DESIGN LAB	0-0-2	1	100
Obje	ctives	 To incu To dem translat 5. To Il optimiz 	Ilcate knowledge of parser by parsi constrate intermediate code using te ion lustrate the various optimization te- cing compilers	ng LL parser a chnique of sy chniques for d	and LR parse ntax directed lesigning vari	r
Pre-H	Requisites	Knowledge of	basic computer and mathematics.			
Teaching Reg		Regular classr	alar classroom lectures with use of ICT as and when required, sessions			
Pedagogy are p		are planned to	lanned to be interactive with different examples			
Detaile	d Syllabus					
Lab 1	No:		Name of the experiments			Hours
1 Usin error		sing JFLAP, cre ror must be che	eate a DFA from a given regular expr cked during the conversion.	ession. All typ	bes of	2 Hours
2 i) ii)		Using JFLAP C Convert NFA to	reate NFA from given Expression.			2 Hours
3 Writ		rite C program	to recognize strings under 'a' a*b+',	'abb'.		2 Hours
4 Wr		rite a C program	n to test whether a given identifiers v	valid or not.		2 Hours
	5	i) Program	o recognize a valid arithmetic expres	ssion that uses		2 Hours

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5	i) Program to recognize a valid arithmetic expression that uses operator +, -, * and /.	2 Hours
	ii) Program to recognize a valid variable which starts with a letter	
	followed by any number of letters or digits.	
6	Implementation of Calculator using LEX and YACC.	2 Hours
7	Write program to find Simulate First and Follow of any given grammar	2 Hours
8	Construct a Shift Reduce Parser for a given language.	2 Hours
9	Develop an operator precedence parser for a given language	2 Hours
10	Write a program to perform loop unrolling.	2 Hours

Text Books:

Compiler Design Lab Manual, Department of CSE, GIFT, Bhubaneswar

CO1	Understand the working of lex and YACC compiler for debugging of programs.	
CO2	Understand and define the role of lexical analyzer, use of regular expression and transition diagrams.	
CO3	Understand and use Context free grammar, and parse tree construction.	
CO4	Learn & use the new tools and technologies used for designing a compiler.	
CO5	Develop program for solving parser problems.	
CO6	Learn how to write programs that execute faster	

Туре	Code	INTERNET OF THINGS LAB	L-T-P	Credits	Marks
PC	BTCI-P-PC-603		0-0-2	1	100

Objectives	To expose to the field of Problem Solving of compiler design.
Pre-Requisites	Knowledge of Mathematics in Secondary Education, automata theory and exposer to Any programming Language.
Teaching Pedagogy	Regular classroom lectures with use of ICT as and when required, sessions are planned to be interactive with focus on real-life problem-solving activities.

Module-#	Topics	Hours
Experiment-1	Getting started with Raspberry Pi, Install Raspian on your SD card	2 Hours
Experiment-2	Monitoring Environmental Parameters with IoT Sensors: Insights into Air Quality and Beyond	2 Hours
Experiment-3	Predictive Maintenance with IoT: Ensuring Machine Reliability and Efficiency	2 Hours
Experiment-4	Smart Home Automation System: Integrating IoT Devices for Intelligent Living	2 Hours
Experiment-5	Have your Raspberry Pi interact with online services through the use of public APIs and SDKs. (2 lab)	2 Hours
Experiment-6	Arduino basic setup, how to install it and use it, shields to extend the functionality of an Arduino based system	2 Hours
Experiment-7	Designing of automated obstacle detection system.	2 Hours
Experiment-8	Designing of automated alcohol detection system.	2 Hours
Experiment-9	Designing of automated plant watering system.	2 Hours
Experiment-10	Designing of traffic light system.	2 Hours
Experiment-11	a) Light an LED through Python programb) Get input from two switches and switch on corresponding LEDs	2 Hours
Experiment-12	 c) Flash an LED at a given on time and off time cycle, where the two times are taken from a file. 5. a) Flash an LED based on cron output (acts as an alarm) Switch on a relay at a given time using cron, where the relay's contact terminals are connected to a load. 	2 Hours
Text Books:

Internet Of Things Lab Manual, Department of MCA, GIFT, Bhubaneswar

Course Outcomes: At the end of this course, the students will be able to:

CO.1	Remember basic understanding of computer and basic concepts of running programs.
CO.2	Understand the concepts how to use python-based ide) for the raspberry pi
CO.3	Learn to concise and precise on implementing pseudo code using python
CO.4	Illustrate the usages of raspberry pi
CO.5	Illustrate the usages of Arduino board
CO.6	Develop projects using raspberry pi and Arduino board and develop smart products.

Туре	Code	PROJECT-IV	L-T-P	Credits	Marks
PS	BTCI-P-PS-601		0-0-4	2	100

Objectives	The objective is to analyze the designing process of combinational and sequential circuits, express arithmetic logic and shift micro-operations, identify the addressing modes used in macro instructions, apply algorithms for arithmetic operations and implementation for ALU design.
Pre-Requisites	Knowledge of Digital Electronics Circuits
Teaching Pedagogy	Regular classroom lectures with use of ICT as and when required, sessions are planned to be interactive with different examples

To be assign by Department. Course Outcomes: At the end of this course, the students will be able to:

CO.1	Identify Basic Organization of Computers.
CO.2	Identify the addressing modes used in macro instructions.
CO.3	Apply algorithms for arithmetic operations and implementation for ALU design.
CO.4	Develop micro code for typical instructions in symbolic form.
CO.5	Develop the pipeline and its performance.
CO.6	Identify Characteristics of Memory System.